

To my beloved wife, Maddalena,

Thank you for your endless support and love.

Gerardo

PREFACE

The objective of this guide is to continuously verify, in all keys, the exact audio reference for correct intonation using the bending technique.

In this guide, there are short sheet music pieces, all supported by reference audio and video files. These exercises alternate between guiding the correct bending intonation and allowing the student to practice independently. This way, the user can continuously check and improve their intonation as if they were practicing alongside a teacher, playing together first and then attempting it alone as the exercise progresses.

The sheet music pieces are organized for each individual hole as follows, with reference audio and video files to support each exercise..

HOLE **1** 12 short sheet music pieces. One for each key.

HOLE **2** 36 short sheet music pieces. Three for each key.

HOLE 3 *60 short sheet music pieces. Five for each key.*

HOLE **4** 12 short sheet music pieces. One for each key.

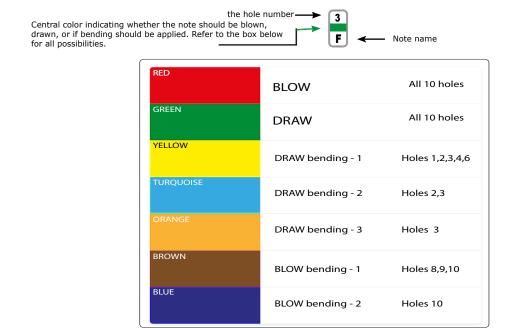
HOLE **6** 12 short sheet music pieces. One for each key.

HOLE **8** 12 short sheet music pieces. One for each key.

HOLE **9** 12 short sheet music pieces. One for each key.

HOLE **10** 12 short sheet music pieces. One for each key.

To facilitate understanding even for those who cannot read music, these short scores use some simplifications. The key signature, typically indicated by sharps (#) or flats (b) at the beginning of the staff, is not shown. Instead, only sharp (#) symbols are used when necessary. Below each note, there are small boxes like the one below indicating:



Refer to the next page for an example of a complete sheet music piece where all other references are explained.

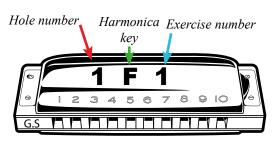
The QR code provides access to a 30-second video or audio demo simply by scanning the code with your camera or by clicking on it.

HOLE 1

The exercise title consists of 3 elements.

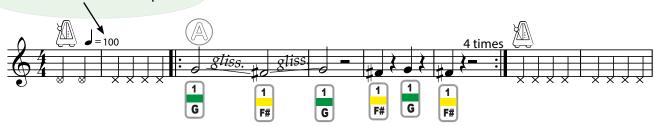


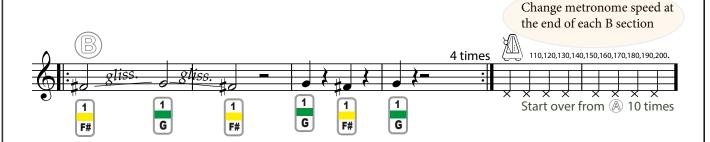




The same reference will be valid for the audio files and the video files. In this case, the video file is named: 1 F 1.mp4 and the audio file is named: 1 F 1.mp3

Initial metronome speed





EXAMPLE EXERCISE DESCRIPTION

HOLE: 1

Harmonic Key: F

Note to obtain with bending: F#

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly. The video sequence of the exercise consists of two parts **A** and **B**.

- **A**) Starting from G, applying the glissando (gradual bending of the note), descend to F#, then return to G, always with a glissando effect. Followed by three direct notes F#, G, F#.
- **B**) Starting from F#, applying the glissando (gradual bending of the note), ascend to G, then return to F#, always with a glissando effect. Followed by three direct notes G, F#, G.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle. Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible. Enjoy your practice.

TABLE OF CONTENTS

HOLE 1

1 C 1	exercise goal:	C#	(bending -1)	page 13	S
1 C# 1	exercise goal:	D	(bending -1)	page 14	S
1 D 1	exercise goal:	D#	(bending -1)	page 15	S
1 Eb 1	exercise goal:	E	(bending -1)	page 16	S
1 E 1	exercise goal:	F	(bending -1)	page 17	S
1 F 1	exercise goal:	F#	(bending -1)	page 18	S
1 F# 1	exercise goal:	G	(bending -1)	page 19	S
1 G 1	exercise goal:	G#	(bending -1)	page 20	S
1 Ab 1	exercise goal:	A	(bending -1)	page 21	S
1 A 1	exercise goal:	A#	(bending -1)	page 22	S
1 Bb 1	exercise goal:	В	(bending -1)	page 23	S
1 B 1	exercise goal:	C	(bending -1)	page 24	S

2 C 1	exercise goal:	F#	(bending -1)	page	26	S
2 C# 1	exercise goal:	G	(bending -1)	page	27	S
2 D 1	exercise goal:	G#	(bending -1)	page	28	S
2 Eb 1	exercise goal:	A	(bending -1)	page	29	S
2 E 1	exercise goal:	A#	(bending -1)	page	30	S
2 F 1	exercise goal:	В	(bending -1)	page	31	S
2 F# 1	exercise goal:	C	(bending -1)	page	32	S
2 G 1	exercise goal:	C#	(bending -1)	page	33	S
2 Ab 1	exercise goal:	D	(bending -1)	page	34	S
2 A 1	exercise goal:	D#	(bending -1)	page	35	S

2 Bb 1	exercise goal:	E (be	nding -1)	page	36	S
2 B 1	exercise goal:	F (be	nding -1)	page	37	S
2 C 2	exercise goal:	F#,F	(bending -1, -2)	page	38	S
2 C# 2	exercise goal:	G, F#	(bending -1, -2)	page	39	S
2 D 2	exercise goal:	G#, G	(bending -1, -2)	page	40	S
2 Eb 2	exercise goal:	A, G#	(bending -1, -2)	page	41	Sį
2 E 2	exercise goal:	A#, A	(bending -1, -2)	page	42	Sį
2 F 2	exercise goal:	B, A#	(bending -1, -2)	page	43	S
2 F# 2	exercise goal:	C, B	(bending -1, -2)	page	44	S
2 G 2	exercise goal:	C#,C	(bending -1, -2)	page	45	Sį
2 Ab 2	exercise goal:	D,C#	(bending -1, -2)	page	46	S
2 A 2	exercise goal:	D#,D	(bending -1, -2)	page	47	S
2 Bb 2	exercise goal:	E,D#	(bending -1, -2)	page	48	Sį
2 B 2	exercise goal:	F,E	(bending -1, -2)	page	49	Sį
2 C 3	exercise goal:	F	(bending -2)	page	50	S
2 C# 3	exercise goal:	F#	(bending -2)	page	51	S
2 D 3	exercise goal:	G	(bending -2)	page	52	Sį
2 Eb 3	exercise goal:	G#	(bending -2)	page	53	Sį
2 E 3	exercise goal:	A	(bending -2)	page	54	Sį
2 F 3	exercise goal:	A#	(bending -2)	page	55	Sį
2 F# 3	exercise goal:	В	(bending -2)	page	56	S
2 G 3	exercise goal:	C	(bending -2)	page	57	S
2 Ab 3	exercise goal:	C#	(bending -2)	page	58	S
2 A 3	exercise goal:	D	(bending -2)	page	59	S
2 Bb 3	exercise goal:	D#	(bending -2)	page	60	Sį
2 B 3	exercise goal:	E	(bending -2)	page	61	S

Table of contents

3 C 1	exercise goal:	A# (bending -1)	page 63 S
3 C# 1	exercise goal:	B (bending -1)	page 64 S
3 D 1	exercise goal:	C (bending -1)	page 65 S
3 Eb 1	exercise goal:	C# (bending -1)	page 66 S
3 E 1	exercise goal:	D (bending -1)	page 67 S.
3 F 1	exercise goal:	D # (bending -1)	page 68 S ↓
3 F# 1	exercise goal:	E (bending -1)	page 69 S
3 G 1	exercise goal:	F (bending -1)	page 70 S ↓
3 Ab 1	exercise goal:	F# (bending -1)	page 71 S ■
3 A 1	exercise goal:	G (bending -1)	page 72 S ↓
3 Bb 1	exercise goal:	G # (bending -1)	page 73 S ↓
3 B 1	exercise goal:	A (bending -1)	page 74 S ■
3 C 2	exercise goal:	A (bending -2)	page 75 S
3 C# 2	exercise goal:	A# (bending -2)	page 76 S ↓
3 D 2	exercise goal:	B (bending -2)	page 77 S ↓
3 Eb 2	exercise goal:	C (bending -2)	page 78 S
3 E 2	exercise goal:	C# (bending -2)	page 79 S
3 F 2	exercise goal:	D (bending -2)	page 80 S
3 F# 2	exercise goal:	D # (bending -2)	page 81 S ■
3 G 2	exercise goal:	E (bending -2)	page 82 S
3 Ab 2	exercise goal:	F (bending -2)	page 83 S
3 A 2	exercise goal:	F# (bending -2)	page 84 S •
3 Bb 2	exercise goal:	G (bending -2)	page 85 S
3 B 2	exercise goal:	G # (bending -2)	page 86 S
3 C 3	exercise goal:	G# (bending -3)	page 87 S
3 C# 3	exercise goal:	(bending -3)	page 88 S

3 D 3	exercise goal:	A# (bending -3) page 89	S
3 Eb 3	exercise goal:	B (bending -3) page 90	S
3 E 3	exercise goal:	C (bending -3) page 91	S
3 F 3	exercise goal:	C # (bending -3) page 92	S
3 F# 3	exercise goal:	D (bending -3) page 93	S
3 G 3	exercise goal:	D # (bending -3) page 94	S
3 Ab 3	exercise goal:	E (bending -3) page 95	S
3 A 3	exercise goal:	F (bending -3) page 96	S
3 Bb 3	exercise goal:	F# (bending -3) page 97	S
3 B 3	exercise goal:	G (bending -3) page 98	S
3 C 4	exercise goal:	A#,A (bending -1, -2) page 99	S
3 C# 4	exercise goal:	B, A# (bending -1, -2) page 100	S
3 D 4	exercise goal:	C, B (bending -1, -2) page 101	S
4 Eb 4	exercise goal:	C#, C (bending -1, -2) page 102	S
3 E 4	exercise goal:	D, C# (bending -1, -2) page 103	S
3 F 4	exercise goal:	D#, D (bending -1, -2) page 104	S
3 F# 4	exercise goal:	E,D# (bending -1, -2) page 105	S
3 G 4	exercise goal:	F,E (bending -1, -2) page 106	S
3 Ab 4	exercise goal:	F#,F (bending -1, -2) page 107	S
3 A 4	exercise goal:	G,F# (bending -1, -2) page 108	S
3 Bb 4	exercise goal:	G#,G (bending -1, -2) page 109	S
3 B 4	exercise goal:	A,G# (bending -1, -2) page 110	S
3 C 5 ex	ercise goal: A#,A	G# (bending -1, -2, -3) page 111	S
3 C# 5 ex	ercise goal: B,A#	A (bending -1, -2, -3) page 112	S
3 D 5 ex	ercise goal: C,B,A	# (bending -1, -2, -3) page 113	S
3 Eb 5 ex	ercise goal: C#,C	B (bending -1, -2, -3) page 114	S

3 E 5	exercise goal: D,C#,C	(bending -1, -2, -3)	page	115	S
3 F 5	exercise goal: D#,D,C#	(bending -1, -2, -3)	page	116	S
3 F# 5	exercise goal: E,D#,D	(bending -1, -2, -3)	page	117	8
3 G 5	exercise goal: F,E,D#	(bending -1, -2, -3)	page	118	S
3 Ab 5	exercise goal: F#,F,E	(bending -1, -2, -3)	page	119	S
3 A 5	exercise goal: G,F#,F	(bending -1, -2, -3)	page	120	S
3 Bb 5	exercise goal: G#,G,F #	(bending -1, -2, -3)	page	121	S
3 B 5	exercise goal: A,G#,G	(bending -1, -2, -3)	page	122	S

4 C 1	exercise goal: C #	(bending -1)	page	124	Sŧ
4 C# 1	exercise goal:	(bending -1)	page	125	Sį
4 D 1	exercise goal:] #	(bending -1)	page	126	S
4 Eb 1	exercise goal: E	(bending -1)	page	127	S
4 E 1	exercise goal: F	(bending -1)	page	128	Sį
4 F 1	exercise goal: F #	(bending -1)	page	129	Sį
4 F# 1	exercise goal: G	(bending -1)	page	130	S
4 G 1	exercise goal: G #	(bending -1)	page	131	Sį
4 Ab 1	exercise goal: A	(bending -1)	page	132	Sį
4 A 1	exercise goal: A #	(bending -1)	page	133	Sį
4 Bb 1	exercise goal: B	(bending -1)	page	134	Sį
4 B 1	exercise goal: C	(bending -1)	page	135	S

Table of contents

6 C 1	exercise goal: G	# (bending -1)	page	137	S
6 C# 1	exercise goal: A	(bending -1)	page	138	S
6 D 1	exercise goal: A	# (bending -1)	page	139	S
6 Eb 1	exercise goal: B	(bending -1)	page	140	S
6 E 1	exercise goal: C	(bending -1)	page	141	S
6 F 1	exercise goal:	# (bending -1)	page	142	S
6 F# 1	exercise goal:	(bending -1)	page	143	S
6 G 1	exercise goal:	# (bending -1)	page	144	S
6 Ab 1	exercise goal:	(bending -1)	page	145	S
6 A 1	exercise goal: F	(bending -1)	page	146	S
6 Bb 1	exercise goal: F	# (bending -1)	page	147	S
6 B 1	exercise goal: G	(bending -1)	page	148	S

8 C 1	exercise goal:	D#	(bending -1)	page	150	S
8 C# 1	exercise goal:	Ε	(bending -1)	page	151	S
8 D 1	exercise goal:	F	(bending -1)	page	152	S
8 Eb 1	exercise goal:	F#	(bending -1)	page	153	8,
8 E 1	exercise goal:	G	(bending -1)	page	154	8,
8 F 1	exercise goal:	G#	(bending -1)	page	155	S
8 F# 1	exercise goal:	A	(bending -1)	page	156	S
8 G 1	exercise goal:	A#	(bending -1)	page	157	S
8 Ab 1	exercise goal:	В	(bending -1)	page	158	S
8 A 1	exercise goal:	С	(bending -1)	page	159	S
8 Bb 1	exercise goal:	C #	(bending -1)	page	160	S
8 B 1	exercise goal:	D	(bending -1)	page	161	S

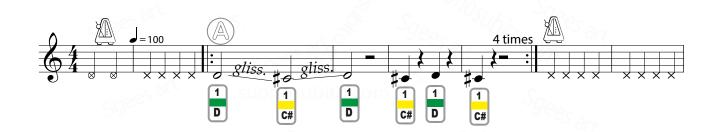
9 C 1	exercise goal:	F#	(bending -1)	page	163	S
9 C# 1	exercise goal:	G	(bending -1)	page	164	S
9 D 1	exercise goal:	G#	(bending -1)	page	165	S
9 Eb 1	exercise goal:	A	(bending -1)	page	166	S
9 E 1	exercise goal:	A #	(bending -1)	page	167	S
9 F 1	exercise goal:	В	(bending -1)	page	168	S
9 F# 1	exercise goal:	С	(bending -1)	page	169	S
9 G 1	exercise goal:	C#	(bending -1)	page	170	S
9 Ab 1	exercise goal:	D	(bending -1)	page	171	S
9 A 1	exercise goal:	D#	(bending -1)	page	172	S
9 Bb 1	exercise goal:	E	(bending -1)	page	173	S
9 B 1	exercise goal:	F	(bending -1)	page	174	S

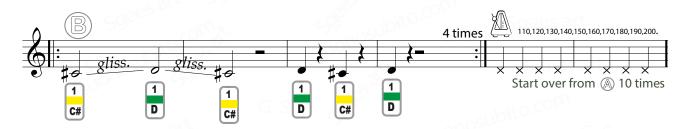
10C1 exercise goal:	B,A#	(bending -1, -2)	page 176	S
10 C# 1 exercise goal:	C,B	(bending -1, -2)	page 177	S
10 D 1 exercise goal:	C#,C	(bending -1, -2)	page 178	S
10 Eb 1 exercise goal:	D,C#	(bending -1, -2)	page 179	S
10E1 exercise goal:	D#,D	(bending -1, -2)	page 180	S
10 F 1 exercise goal:	E,D#	(bending -1, -2)	page 181	S
10 F# 1 exercise goal:	F,E	(bending -1, -2)	page 182	S
10G1 exercise goal:	F#,F	(bending -1, -2)	page 183	Sŧ
10 Ab 1 exercise goal:	G,F#	(bending -1, -2)	page 184	S
10 A 1 exercise goal:	G#,G	(bending -1, -2)	page 185	S
10 Bb 1 exercise goal:	A,G#	(bending -1, -2)	page 186	S
10 B 1 exercise goal:	A#,A	(bending -1, -2)	page 187	S











HOLE: 1 Harmonic Key: C

Note to obtain with bending: C#

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D, applying the glissando (gradual bending of the note), descend to C#, then return to D, always with a glissando effect. Followed by three direct notes C#, D, C#.
- **B**) Starting from C#, applying the glissando (gradual bending of the note), ascend to D, then return to C#, always with a glissando effect. Followed by three direct notes D, C#, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

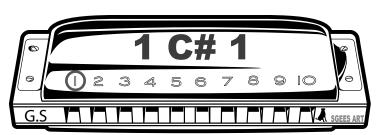
The colors used in this exercise are green and yellow.

- Green: draw note
- **Yellow**: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

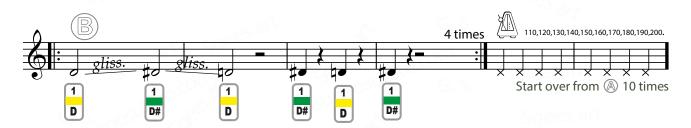












HOLE: 1

Harmonic Key: C#

Note to obtain with bending: D

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from D#, applying the glissando (gradual bending of the note), descend to D, then return to D#, always with a glissando effect. Followed by three direct notes D, D#, D.
- **B**) Starting from D, applying the glissando (gradual bending of the note), ascend to D#, then return to D, always with a glissando effect. Followed by three direct notes D#, D, D#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

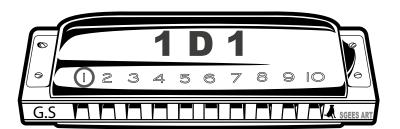
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

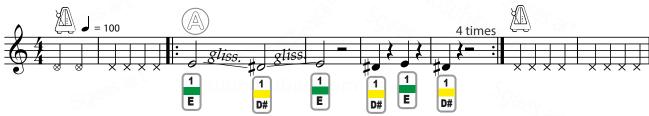
- Green: draw note
- Yellow: draw note -1

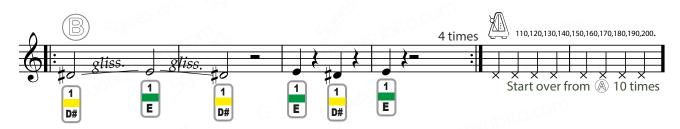
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 1

Harmonic Key: D

Note to obtain with bending: D#

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D#, then return to E, always with a glissando effect. Followed by three direct notes D#, E, D#.
- **B)** Starting from D#, applying the glissando (gradual bending of the note), ascend to E, then return to D#, always with a glissando effect. Followed by three direct notes E, D#, E.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

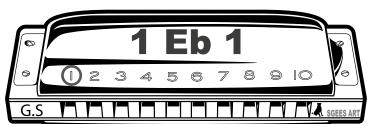
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

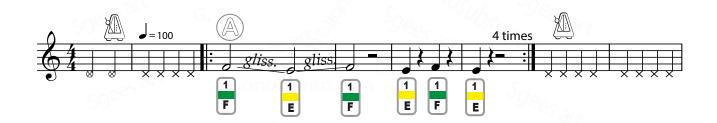
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

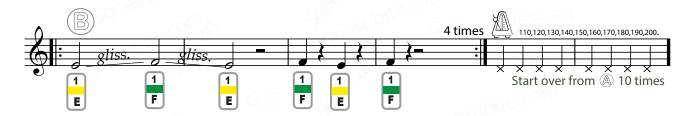












HOLE: 1

Harmonic Key: Eb

Note to obtain with bending: E

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- A) Starting from F, applying the glissando (gradual bending of the note), descend to E, then return to F, always with a glissando effect. Followed by three direct notes E, F, E.
- **B**) Starting from E, applying the glissando (gradual bending of the note), ascend to F, then return to E, always with a glissando effect. Followed by three direct notes F, E, F.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

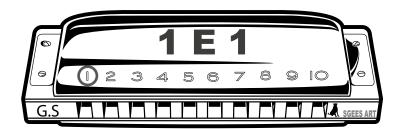
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

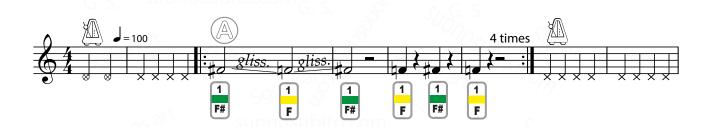
- Green: draw note
- Yellow: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 1

Harmonic Key: E

Note to obtain with bending: F

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to F, then return to F#, always with a glissando effect. Followed by three direct notes F, F#, F.
- **B)** Starting from F, applying the glissando (gradual bending of the note), ascend to F#, then return to F, always with a glissando effect. Followed by three direct notes F#, F, F#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

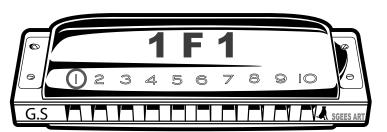
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

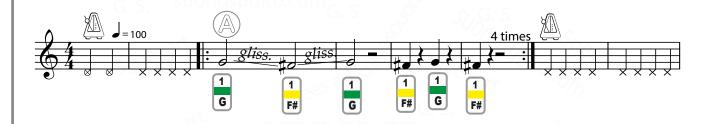
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

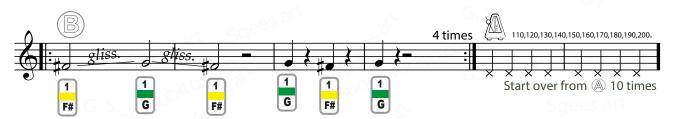


HOLE '









HOLE: 1 Harmonic Key: F

Note to obtain with bending: F#

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- A) Starting from G, applying the glissando (gradual bending of the note), descend to F#, then return to G, always with a glissando effect. Followed by three direct notes F#, G, F#.
- **B**) Starting from F#, applying the glissando (gradual bending of the note), ascend to G, then return to F#, always with a glissando effect. Followed by three direct notes G, F#, G.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). **Exercise duration** 11 minutes.

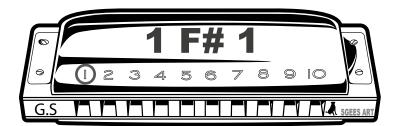
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

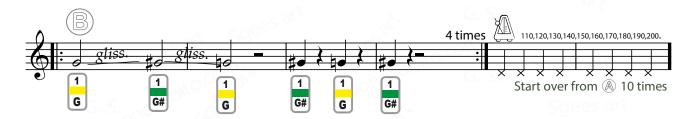












HOLE: 1 Harmonic Key: F#

Note to obtain with bending: G

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- A) Starting from G#, applying the glissando (gradual bending of the note), descend to G, then return to G#, always with a glissando effect. Followed by three direct notes G, G#, G.
- **B)** Starting from G, applying the glissando (gradual bending of the note), ascend to G#, then return to G, always with a glissando effect. Followed by three direct notes G#, G, G#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

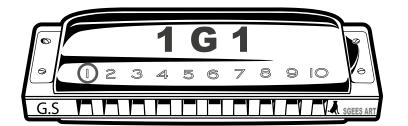
The colors used in this exercise are green and yellow.

- Green: draw note
- **Yellow**: draw note -1

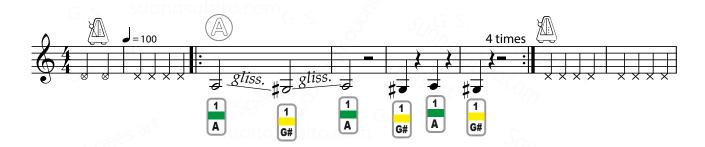
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

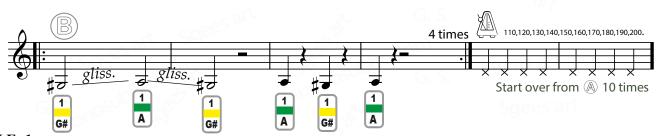












HOLE: 1 Harmonic Key: G

Note to obtain with bending: G#

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to G#, then return to A, always with a glissando effect. Followed by three direct notes G#, A, G#.
- **B**) Starting from G#, applying the glissando (gradual bending of the note), ascend to A, then return to G#, always with a glissando effect. Followed by three direct notes A, G#, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

 $\textbf{Metronome changes} \ 10 \ (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).$

Exercise duration 11 minutes.

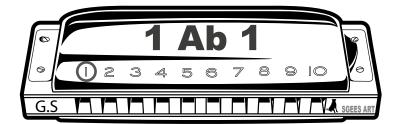
The colors used in this exercise are green and yellow.

- **Green**: draw note
- **Yellow**: draw note -1

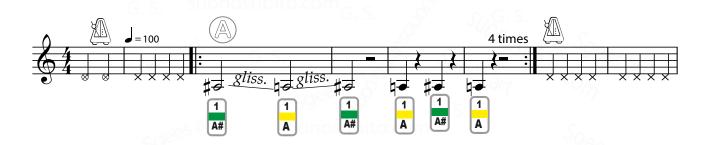
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

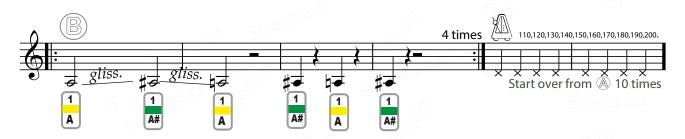












HOLE: 1

Harmonic Key: Ab

Note to obtain with bending: A

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to A, then return to A#, always with a glissando effect. Followed by three direct notes A, A#, A.
- **B**) Starting from A, applying the glissando (gradual bending of the note), ascend to A#, then return to A, always with a glissando effect. Followed by three direct notes A#, A, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

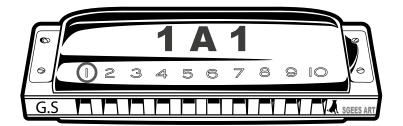
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

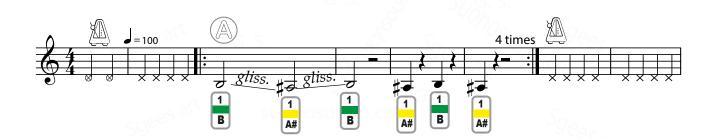
- Green: draw note
- **Yellow**: draw note -1

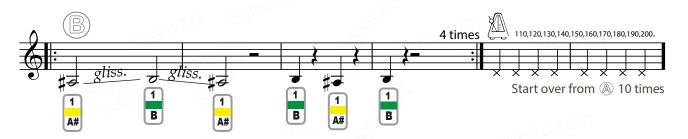
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 1 Harmonic Key: A

Note to obtain with bending: A#

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from B, applying the glissando (gradual bending of the note), descend to A#, then return to B, always with a glissando effect. Followed by three direct notes A#, B, A#.
- **B)** Starting from A#, applying the glissando (gradual bending of the note), ascend to B, then return to A#, always with a glissando effect. Followed by three direct notes B, A#, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

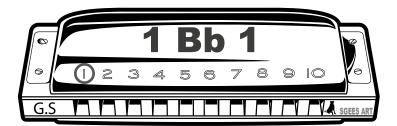
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

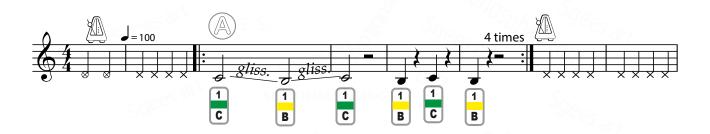
- Green: draw note
- Yellow: draw note -1

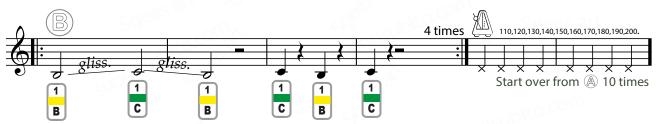
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 1

Harmonic Key: Bb

Note to obtain with bending: B

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from C, applying the glissando (gradual bending of the note), descend to B, then return to C, always with a glissando effect. Followed by three direct notes B, C, B.
- **B**) Starting from B, applying the glissando (gradual bending of the note), ascend to C, then return to B, always with a glissando effect. Followed by three direct notes C, B, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

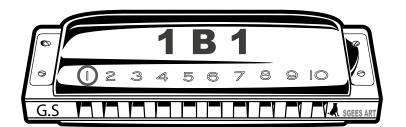
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

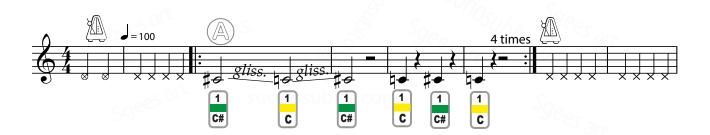
- Green: draw note
- Yellow: draw note -1

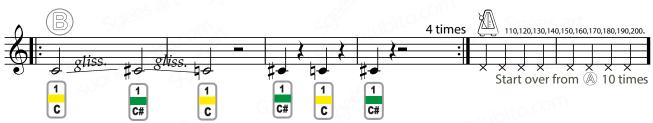
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 1

Harmonic Key: B

Note to obtain with bending: C

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A**) Starting from C#, applying the glissando (gradual bending of the note), descend to C, then return to C#, always with a glissando effect. Followed by three direct notes C, C#, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to C#, then return to C, always with a glissando effect. Followed by three direct notes C#, C, C#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

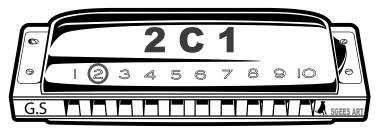
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

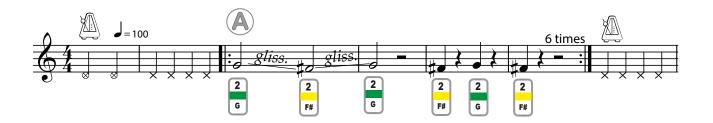
Green: draw note Yellow: draw note -1

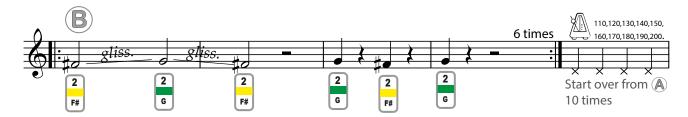
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: C

Note to obtain with bending: F#

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G, applying the glissando (gradual bending of the note), descend to F# and then return to G, always with a glissando effect. Followed by three direct notes F#, G, F#.
- **B)** Starting from F#, applying the glissando (gradual bending of the note), ascend to G and then return to F#, always with a glissando effect. Followed by three direct notes G, F#, G.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

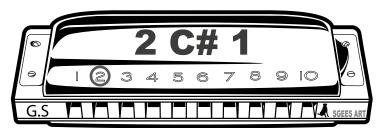
The colors used in this exercise are green and yellow.

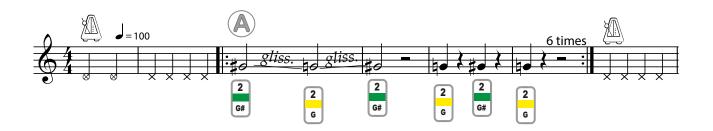
- Green: draw note
- Yellow: draw note -1

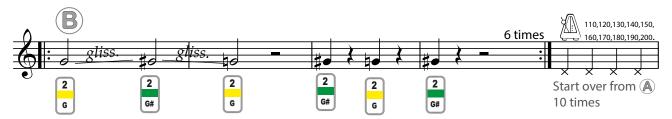
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2

Harmonic Key: C#

Note to obtain with bending: G

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from G#, applying the glissando (gradual bending of the note), descend to G and then return to G#, always with a glissando effect. Followed by three direct notes G, G#, G.

B) Starting from G, applying the glissando (gradual bending of the note), ascend to G# and then return to G, always with a glissando effect. Followed by three direct notes G#, G, G#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

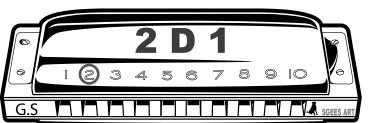
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

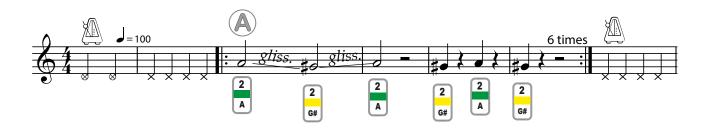
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

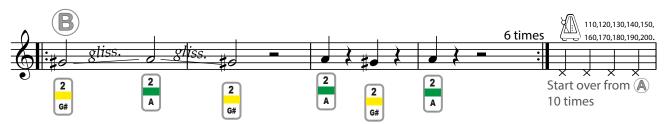












HOLE: 2

Harmonic Key: D

Note to obtain with bending: G#

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to G# and then return to A, always with a glissando effect. Followed by three direct notes G#, A, G#.
- **B**) Starting from G#, applying the glissando (gradual bending of the note), ascend to A and then return to G#, always with a glissando effect. Followed by three direct notes A, G#, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

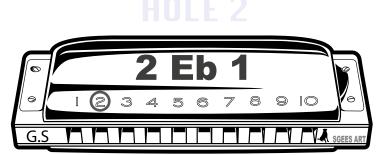
Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

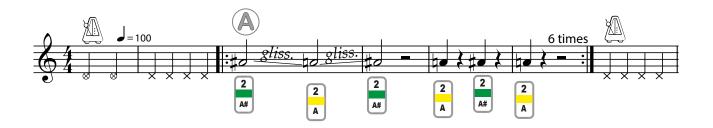
- Green: draw note
- Yellow: draw note -1

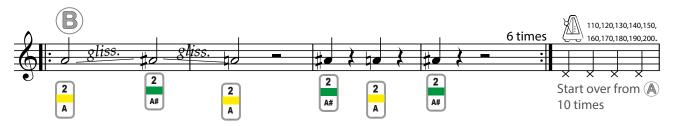
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2

Harmonic Key: Eb

Note to obtain with bending: A

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to A and then return to A#, always with a glissando effect. Followed by three direct notes A, A#, A.
- **B**) Starting from A, applying the glissando (gradual bending of the note), ascend to A# and then return to A, always with a glissando effect. Followed by three direct notes A#, A, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

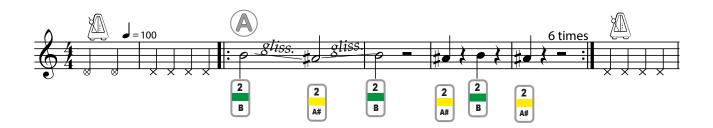
- Green: draw note
- Yellow: draw note -1

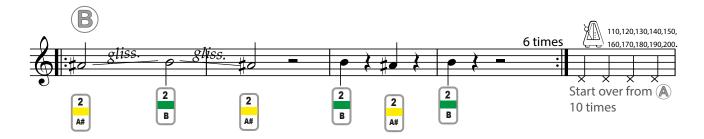
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: E

Note to obtain with bending: A#

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from B, applying the glissando (gradual bending of the note), descend to A# and then return to B, always with a glissando effect. Followed by three direct notes A#, B, A#.
- **B**) Starting from A#, applying the glissando (gradual bending of the note), ascend to B and then return to A#, always with a glissando effect. Followed by three direct notes B, A#, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

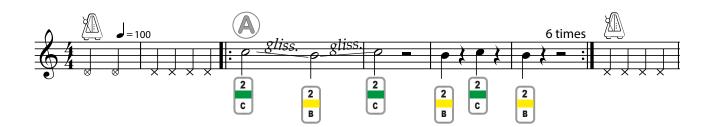
- Green: draw note
- Yellow: draw note -1

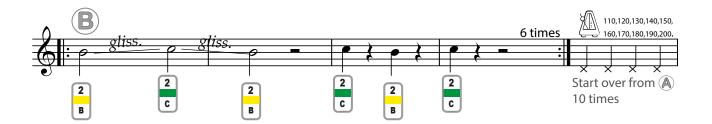
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: F

Note to obtain with bending: B

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C, applying the glissando (gradual bending of the note), descend to B and then return to C, always with a glissando effect. Followed by three direct notes B, C, B.
- **B)** Starting from B, applying the glissando (gradual bending of the note), ascend to C and then return to B, always with a glissando effect. Followed by three direct notes C, B, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

 $\textbf{Metronome changes}\ 10\ (100,110,120,130,140,150,160,170,180,190,200).$

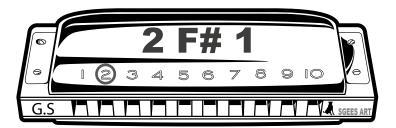
Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

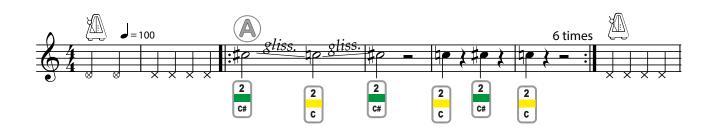
- Green: draw note
- Yellow: draw note -1

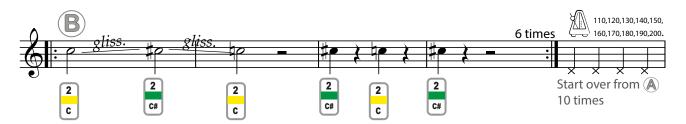
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2

Harmonic Key: F#

Note to obtain with bending: C

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- A) Starting from C#, applying the glissando (gradual bending of the note), descend to C and then return to C#, always with a glissando effect. Followed by three direct notes C, C#, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to C# and then return to C, always with a glissando effect. Followed by three direct notes C#, C, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

 $\textbf{Metronome changes} \ 10 \ (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).$

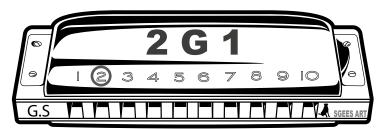
Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

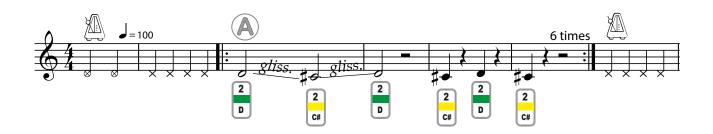
- Green: draw note
- Yellow: draw note -1

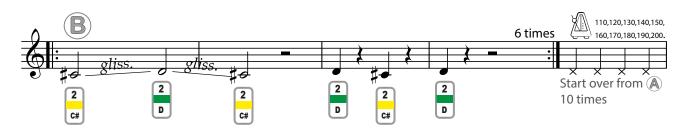
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: G

Note to obtain with bending: C#

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from D, applying the glissando (gradual bending of the note), descend to C# and then return to D, always with a glissando effect. Followed by three direct notes C#, D, C#.
- **B**) Starting from C#, applying the glissando (gradual bending of the note), ascend to D and then return to C#, always with a glissando effect. Followed by three direct notes D, C#, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

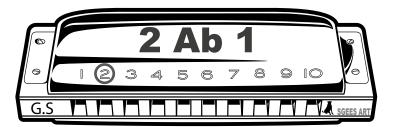
Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

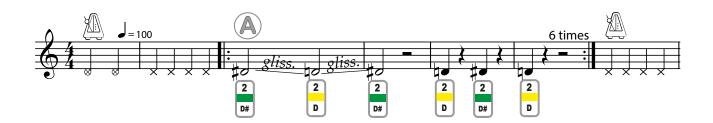
- Green: draw note
- Yellow: draw note -1

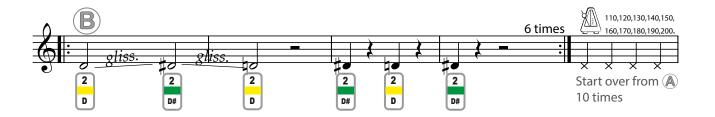
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: Ab

Note to obtain with bending: D

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D#, applying the glissando (gradual bending of the note), descend to D and then return to D#, always with a glissando effect. Followed by three direct notes D, D#, D.
- **B)** Starting from D, applying the glissando (gradual bending of the note), ascend to D# and then return to D, always with a glissando effect. Followed by three direct notes D#, D, D#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

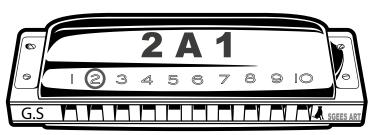
Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

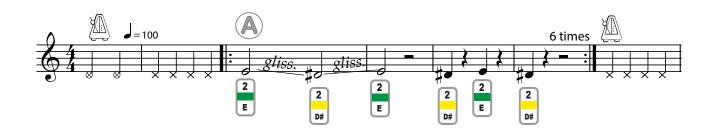
- Green: draw note
- Yellow: draw note -1

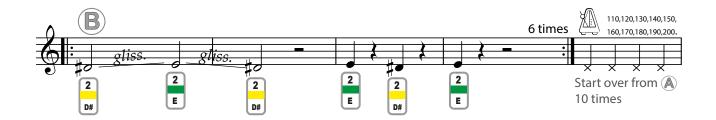
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: A

Note to obtain with bending: D#

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D# and then return to E, always with a glissando effect. Followed by three direct notes D#, E, D#.
- **B)** Starting from D#, applying the glissando (gradual bending of the note), ascend to E and then return to D#, always with a glissando effect. Followed by three direct notes E, D#, E.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

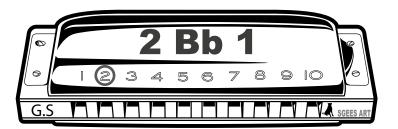
Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

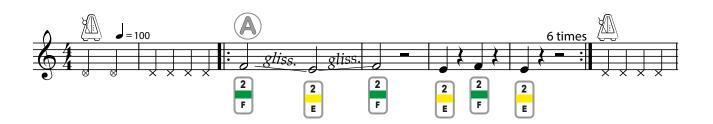
- Green: draw note
- Yellow: draw note -1

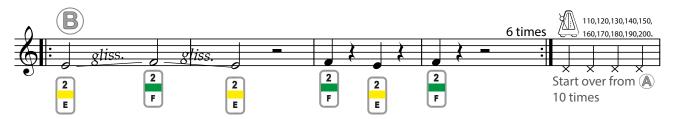
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2

Harmonic Key: Bb

Note to obtain with bending: E

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F, applying the glissando (gradual bending of the note), descend to E and then return to F, always with a glissando effect. Followed by three direct notes E, F, E.
- **B**) Starting from E, applying the glissando (gradual bending of the note), ascend to F and then return to E, always with a glissando effect. Followed by three direct notes F, E, F.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

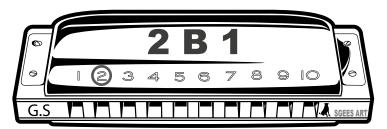
Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

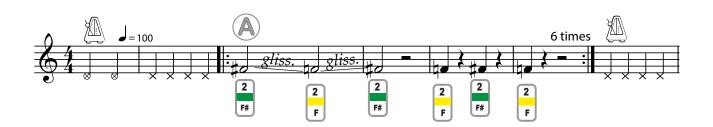
- Green: draw note
- Yellow: draw note -1

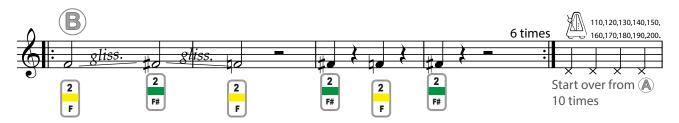
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: B

Note to obtain with bending: F

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to F and then return to F#, always with a glissando effect. Followed by three direct notes F, F#, F.
- **B**) Starting from F, applying the glissando (gradual bending of the note), ascend to F# and then return to F, always with a glissando effect. Followed by three direct notes F#, F, F#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

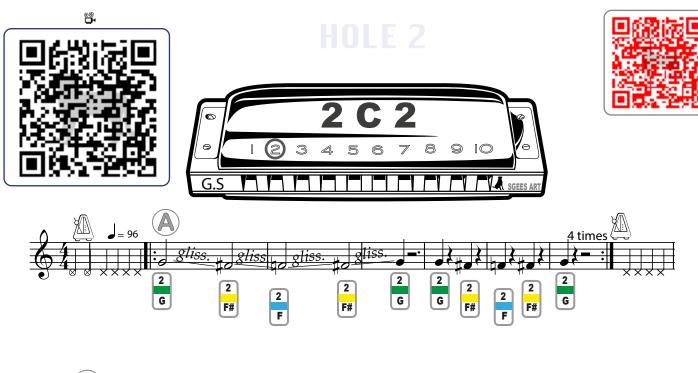
Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

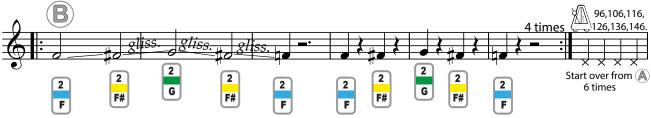
Exercise duration 10 minutes.

The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.





HOLE: 2 Harmonic Key: C

Notes to obtain with bending: F#, F (-1, -2)

Exercise goal: Master the exact intonation of the notes F# and F, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from G, applying the glissando (gradual bending of the notes), descend to F# and then to F, then return first to F# and then to G, always with a glissando effect. Followed by five direct notes G, F#, F, F#, G.

B) Starting from F, applying the glissando (gradual bending of the notes), ascend first to F# and then to G, always with a glissando effect, then return first to F# and then to F, always with a glissando effect. Followed by five direct notes F, F#, G, F#, F.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

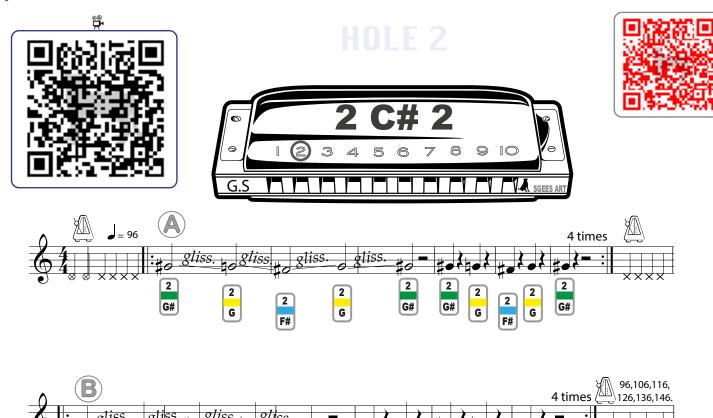
Metronome changes 5 (96, 106, 116, 126, 136, 146).

Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.



HOLE: 2

Harmonic Key: C#

Notes to obtain with bending: G, F#(-1, -2)

Exercise goal: Master the exact intonation of the notes G and F#, both by gradually bending the notes and playing them directly.

F#

G

Start over from (A)
6 times

F#

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G#, applying the glissando (gradual bending of the notes), descend to G and then to F#, then return first to G and then to G#, always with a glissando effect. Followed by five direct notes G#, G, F#, G, G#.
- **B**) Starting from F#, applying the glissando (gradual bending of the notes), ascend first to G and then to G#, always with a glissando effect, then return first to G and then to F#, always with a glissando effect. Followed by five direct notes F#, G, G#, G, F#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 5 (96, 106, 116, 126, 136, 146).

Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

• Green: draw note

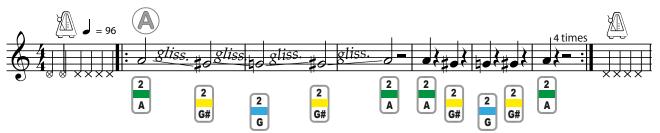
• Yellow: draw note -1

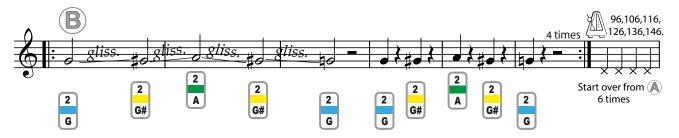
• **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 2 Harmonic Key: D

Notes to obtain with bending: G#, G (-1, -2)

Exercise goal: Master the exact intonation of the notes G# and G, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from A, applying the glissando (gradual bending of the notes), descend to G# and then to G, then return first to G# and then to A, always with a glissando effect. Followed by five direct notes A, G#, G, G#, A.

B) Starting from G, applying the glissando (gradual bending of the notes), ascend first to G# and then to A, always with a glissando effect, then return first to G# and then to G, always with a glissando effect. Followed by five direct notes G, G#, A, G#, G.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 5 (96, 106, 116, 126, 136, 146).

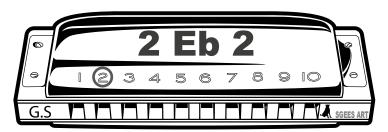
Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

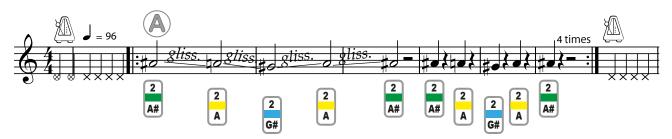
- **Green**: draw note
- Yellow: draw note -1
- Turquoise: draw note -2

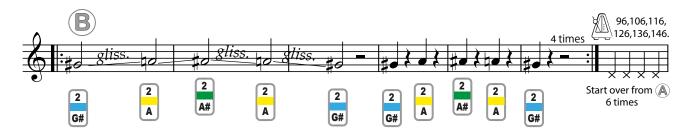
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: Eb

Notes to obtain with bending: A, G# (-1, -2)

Exercise goal: Master the exact intonation of the notes A and G#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from A#, applying the glissando (gradual bending of the notes), descend to A and then to G#, then return first to A and then to A#, always with a glissando effect. Followed by five direct notes A#, A, G#, A, A#.

B) Starting from G#, applying the glissando (gradual bending of the notes), ascend first to A and then to A#, always with a glissando effect, then return first to A and then to G#, always with a glissando effect. Followed by five direct notes G#, A, A#, A, G#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 5 (96, 106, 116, 126, 136, 146).

Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

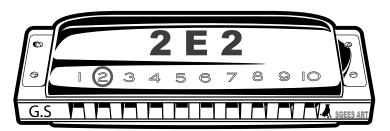
• Green: draw note

• **Yellow**: draw note -1

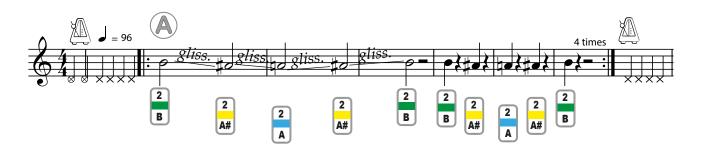
• **Turquoise**: draw note -2

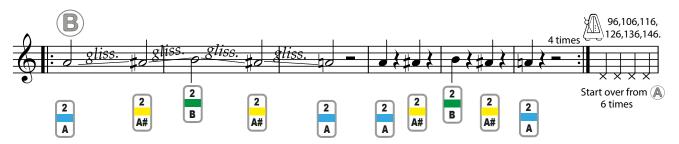
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2

Harmonic Key: E

Notes to obtain with bending: A#, A (-1, -2)

Exercise goal: Master the exact intonation of the notes A# and A, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from B, applying the glissando (gradual bending of the notes), descend to A# and then to A, then return first to A# and then to B, always with a glissando effect. Followed by five direct notes B, A#, A, A#, B.

B) Starting from A, applying the glissando (gradual bending of the notes), ascend first to A# and then to B, always with a glissando effect, then return first to A# and then to A, always with a glissando effect. Followed by five direct notes A, A#, B, A#, A.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 5 (96, 106, 116, 126, 136, 146).

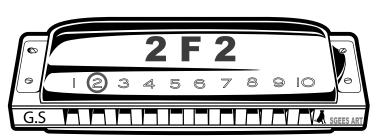
Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

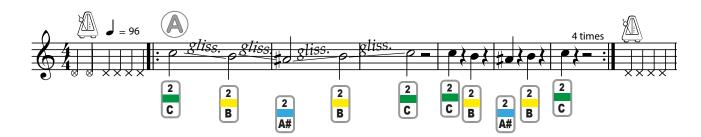
- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

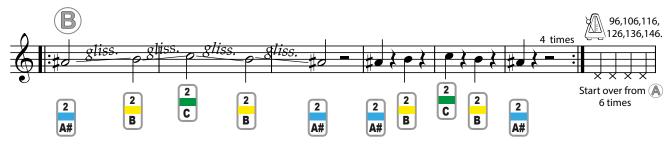
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: F

Notes to obtain with bending: B, A# (-1, -2)

Exercise goal: Master the exact intonation of the notes B and A#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from C, applying the glissando (gradual bending of the notes), descend to B and then to A#, then return first to B and then to C, always with a glissando effect. Followed by five direct notes C, B, A#, B, C.
- **B**) Starting from A#, applying the glissando (gradual bending of the notes), ascend first to B and then to C, always with a glissando effect, then return first to B and then to A#, always with a glissando effect. Followed by five direct notes A#, B, C, B, A#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 5 (96, 106, 116, 126, 136, 146).

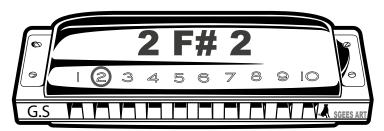
Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

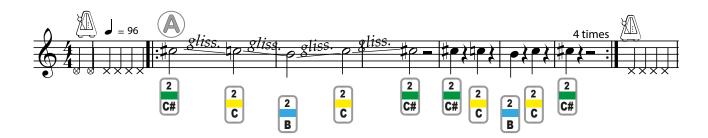
- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2

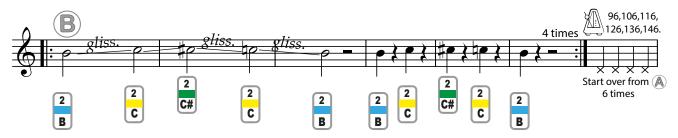
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: F#

Notes to obtain with bending: C, B (-1, -2)

Exercise goal: Master the exact intonation of the notes C and B, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C#, applying the glissando (gradual bending of the notes), descend to C and then to B, then return first to C and then to C#, always with a glissando effect. Followed by five direct notes C#, C, B, C, C#.
- **B**) Starting from B, applying the glissando (gradual bending of the notes), ascend first to C and then to C#, always with a glissando effect, then return first to C and then to B, always with a glissando effect. Followed by five direct notes B, C, C#, C, B.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 5 (96, 106, 116, 126, 136, 146).

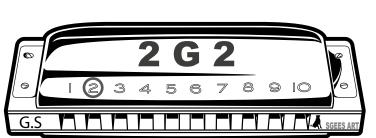
Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

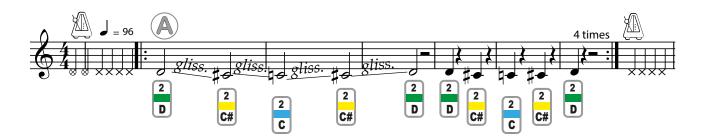
- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

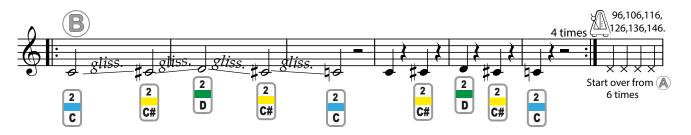
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: G

Notes to obtain with bending: C#, C(-1, -2)

Exercise goal: Master the exact intonation of the notes C# and C, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D, applying the glissando (gradual bending of the notes), descend to C# and then to C, then return first to C# and then to D, always with a glissando effect. Followed by five direct notes D, C#, C, C#, D.
- **B**) Starting from C, applying the glissando (gradual bending of the notes), ascend first to C# and then to D, always with a glissando effect, then return first to C# and then to C, always with a glissando effect. Followed by five direct notes C, C#, D, C#, C.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 5 (96, 106, 116, 126, 136, 146).

Exercise duration 10 minutes.

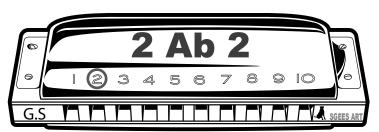
The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- **Yellow**: draw note -1
- **Turquoise**: draw note -2

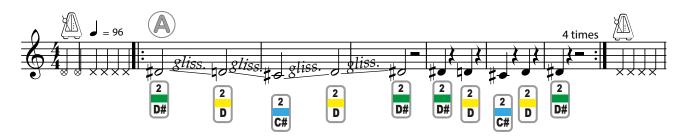
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

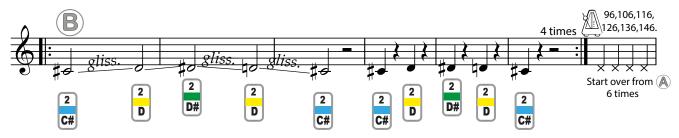












HOLE: 2

Harmonic Key: Ab

Notes to obtain with bending: D, C# (-1, -2)

Exercise goal: Master the exact intonation of the notes D and C#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from D#, applying the glissando (gradual bending of the notes), descend to D and then to C#, then return first to D and then to D#, always with a glissando effect. Followed by five direct notes D#, D, C#, D, D#.

B) Starting from C#, applying the glissando (gradual bending of the notes), ascend first to D and then to D#, always with a glissando effect, then return first to D and then to C#, always with a glissando effect. Followed by five direct notes C#, D, D#, D, C#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 5 (96, 106, 116, 126, 136, 146).

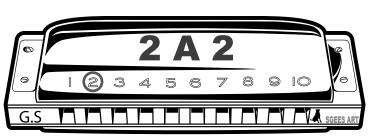
Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

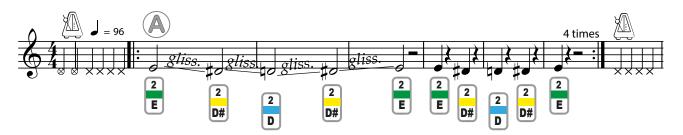
- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2

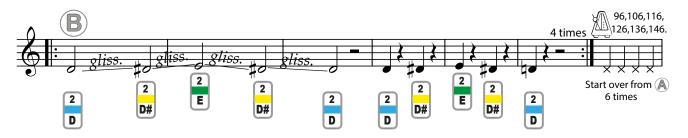
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: A

Notes to obtain with bending: D#, D (-1, -2)

Exercise goal: Master the exact intonation of the notes D# and D, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the notes), descend to D# and then to D, then return first to D# and then to E, always with a glissando effect. Followed by five direct notes E, D#, D, D#, E.
- **B**) Starting from D, applying the glissando (gradual bending of the notes), ascend first to D# and then to E, always with a glissando effect, then return first to D# and then to D, always with a glissando effect. Followed by five direct notes D, D#, E, D#, D.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

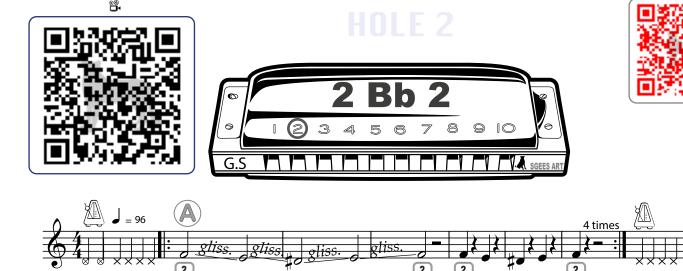
Metronome changes 5 (96, 106, 116, 126, 136, 146).

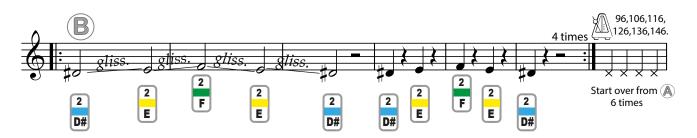
Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.





Ε

HOLE: 2 Harmonic Key: Bb

Notes to obtain with bending: E, D# (-1, -2)

Exercise goal: Master the exact intonation of the notes E and D#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

Ε

D#

A) Starting from F, applying the glissando (gradual bending of the notes), descend to E and then to D#, then return first to E and then to F, always with a glissando effect. Followed by five direct notes F, E, D#, E, F.

B) Starting from D#, applying the glissando (gradual bending of the notes), ascend first to E and then to F, always with a glissando effect, then return first to E and then to D#, always with a glissando effect. Followed by five direct notes D#, E, F, E, D#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 5 (96, 106, 116, 126, 136, 146).

Exercise duration 10 minutes.

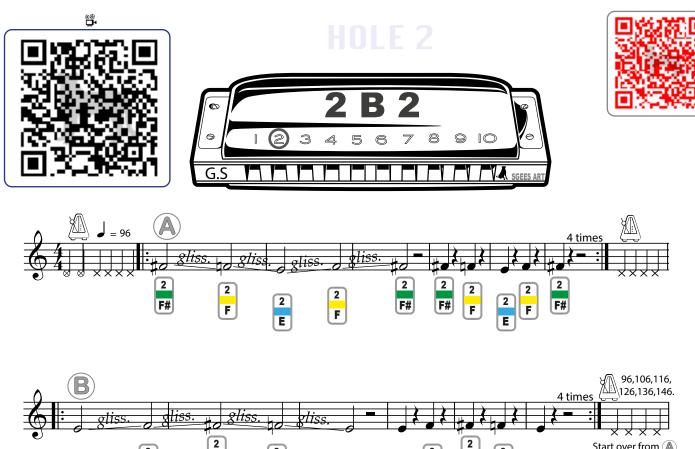
The colors used in this exercise are green, yellow, and turquoise.

• Green: draw note

• Yellow: draw note -1

• Turquoise: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.



HOLE: 2 Harmonic Key: B

E

Notes to obtain with bending: F, E (-1, -2)

F

Exercise goal: Master the exact intonation of the notes F and E, both by gradually bending the notes and playing them directly.

F

6 times

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F#, applying the glissando (gradual bending of the notes), descend to F and then to E, then return first to F and then to F#, always with a glissando effect. Followed by five direct notes F#, F, E, F, F#.
- **B**) Starting from E, applying the glissando (gradual bending of the notes), ascend first to F and then to F#, always with a glissando effect, then return first to F and then to E, always with a glissando effect. Followed by five direct notes E, F, F#, F, E.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 5 (96, 106, 116, 126, 136, 146).

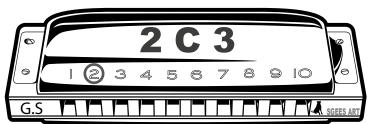
Exercise duration 10 minutes.

The colors used in this exercise are green, yellow, and turquoise.

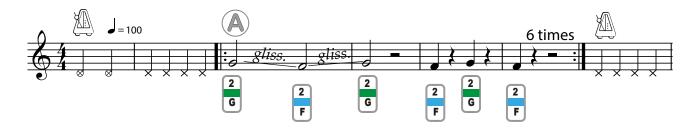
- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2

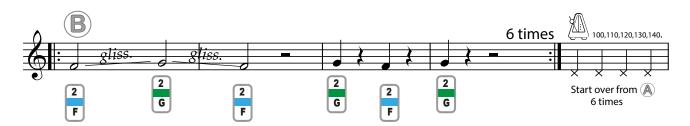
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: C

Note to obtain with bending: F (-2)

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G, applying the glissando (gradual bending of the note), descend to F, then return to G, always with a glissando effect. Followed by three direct notes F, G, F.
- **B**) Starting from F, applying the glissando (gradual bending of the note), ascend to G, then return to F, always with a glissando effect. Followed by three direct notes G, F, G.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

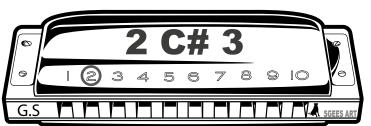
Exercise duration 10 minutes.

The colors used in this exercise are green and turquoise.

- Green: draw note
- Turquoise: draw note -2

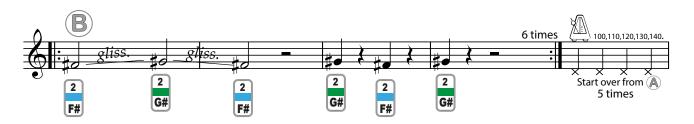
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: C#

Note to obtain with bending: F# (-2)

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G#, applying the glissando (gradual bending of the note), descend to F#, then return to G#, always with a glissando effect. Followed by three direct notes F#, G#, F#.
- **B)** Starting from F#, applying the glissando (gradual bending of the note), ascend to G#, then return to F#, always with a glissando effect. Followed by three direct notes G#, F#, G#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

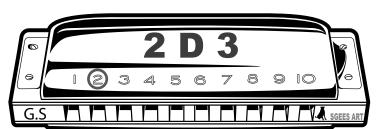
Exercise duration 10 minutes.

The colors used in this exercise are green and turquoise.

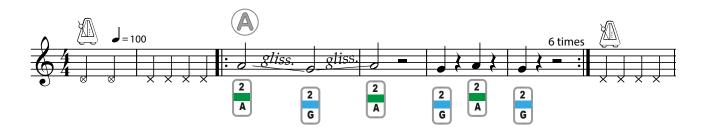
- Green: draw note
- **Turquoise**: draw note -2

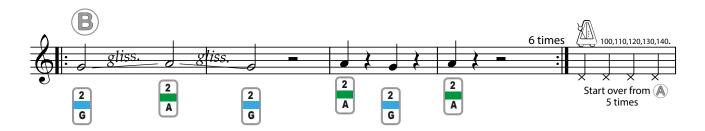
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: D

Note to obtain with bending: G (-2)

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from A, applying the glissando (gradual bending of the note), descend to G, then return to A, always with a glissando effect. Followed by three direct notes G, A, G.

B) Starting from G, applying the glissando (gradual bending of the note), ascend to A, then return to G, always with a glissando effect. Followed by three direct notes A, G, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

The colors used in this exercise are green and turquoise.

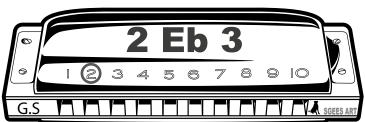
- Green: draw note
- **Turquoise**: draw note -2

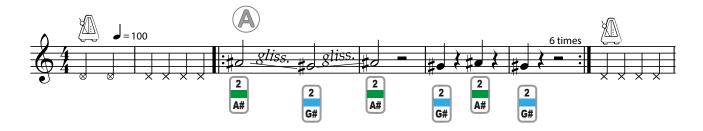
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

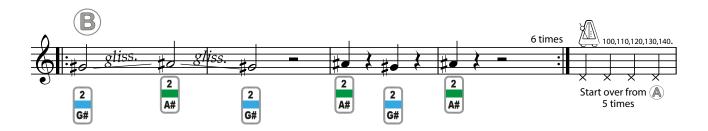












HOLE: 2 Harmonic Key: Eb

Note to obtain with bending: G# (-2)

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to G#, then return to A#, always with a glissando effect. Followed by three direct notes G#, A#, G#.
- **B)** Starting from G#, applying the glissando (gradual bending of the note), ascend to A#, then return to G#, always with a glissando effect. Followed by three direct notes A#, G#, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

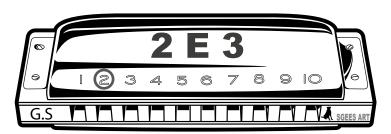
The colors used in this exercise are green and turquoise.

- Green: draw note
- **Turquoise**: draw note -2

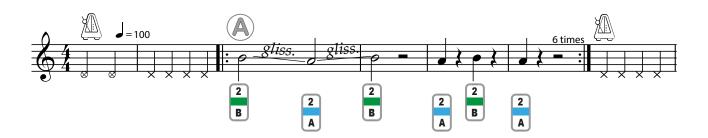
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

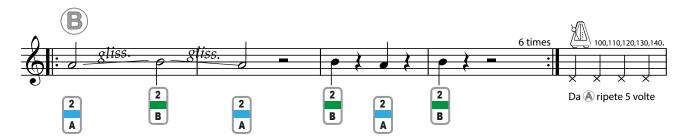












HOLE: 2

Harmonic Key: E

Note to obtain with bending: A (-2)

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from B, applying the glissando (gradual bending of the note), descend to A, then return to B, always with a glissando effect. Followed by three direct notes A, B, A.
- **B**) Starting from A, applying the glissando (gradual bending of the note), ascend to B, then return to A, always with a glissando effect. Followed by three direct notes B, A, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

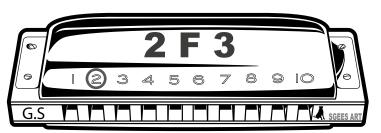
Exercise duration 10 minutes.

The colors used in this exercise are green and turquoise.

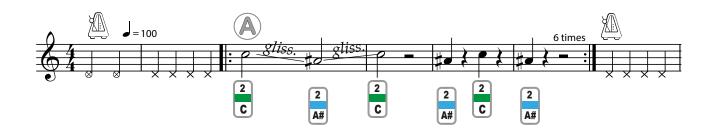
- Green: draw note
- **Turquoise**: draw note -2

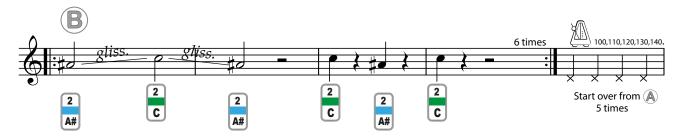
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: F

Note to obtain with bending: A# (-2)

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C, applying the glissando (gradual bending of the note), descend to A#, then return to C, always with a glissando effect. Followed by three direct notes A#, C, A#.
- **B)** Starting from A#, applying the glissando (gradual bending of the note), ascend to C, then return to A#, always with a glissando effect. Followed by three direct notes C, A#, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

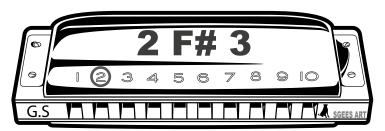
Exercise duration 10 minutes.

The colors used in this exercise are green and turquoise.

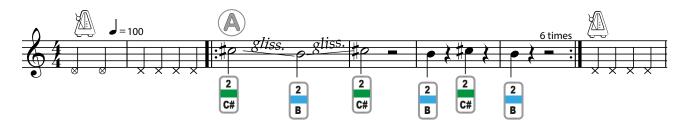
- Green: draw note
- Turquoise: draw note -2

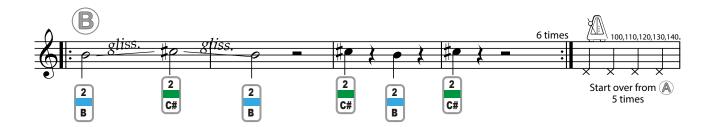
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2

Harmonic Key: F#

Note to obtain with bending: B (-2)

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C#, applying the glissando (gradual bending of the note), descend to B, then return to C#, always with a glissando effect. Followed by three direct notes B, C#, B.
- **B)** Starting from B, applying the glissando (gradual bending of the note), ascend to C#, then return to B, always with a glissando effect. Followed by three direct notes C#, B, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

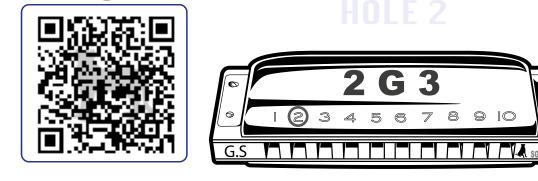
Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

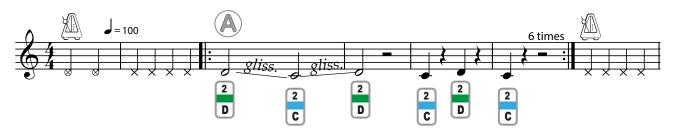
The colors used in this exercise are green and turquoise.

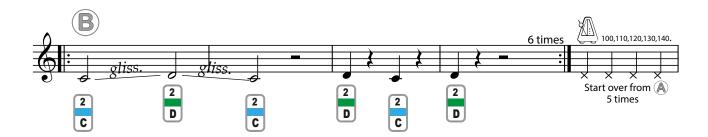
- Green: draw note
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 2

Harmonic Key: G

Note to obtain with bending: C (-2)

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D, applying the glissando (gradual bending of the note), descend to C, then return to D, always with a glissando effect. Followed by three direct notes C, D, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to D, then return to C, always with a glissando effect. Followed by three direct notes D, C, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

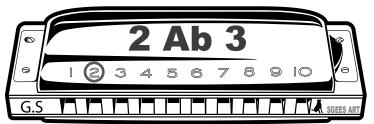
Exercise duration 10 minutes.

The colors used in this exercise are green and turquoise.

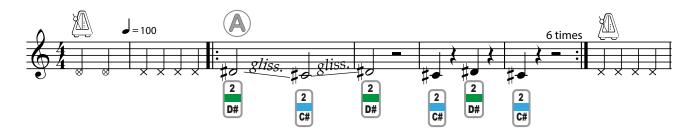
- Green: draw note
- **Turquoise**: draw note -2

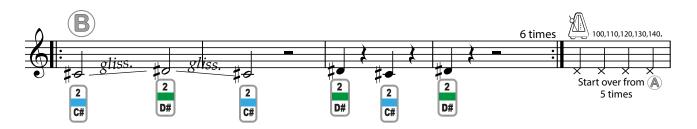
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2

Harmonic Key: Ab

Note to obtain with bending: C# (-2)

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D#, applying the glissando (gradual bending of the note), descend to C#, then return to D#, always with a glissando effect. Followed by three direct notes C#, D#, C#.
- **B**) Starting from C#, applying the glissando (gradual bending of the note), ascend to D#, then return to C#, always with a glissando effect. Followed by three direct notes D#, C#, D#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

The colors used in this exercise are green and turquoise.

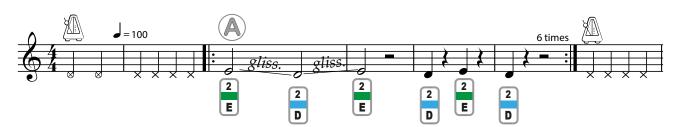
- Green: draw note
- Turquoise: draw note -2

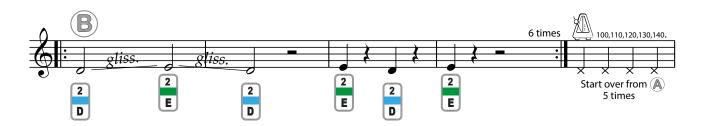
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 2 Harmonic Key: A

Note to obtain with bending: D (-2)

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D, then return to E, always with a glissando effect. Followed by three direct notes D, E, D.
- **B**) Starting from D, applying the glissando (gradual bending of the note), ascend to E, then return to D, always with a glissando effect. Followed by three direct notes E, D, E.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

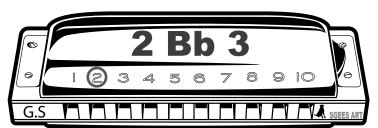
The colors used in this exercise are green and turquoise.

- Green: draw note
- Turquoise: draw note -2

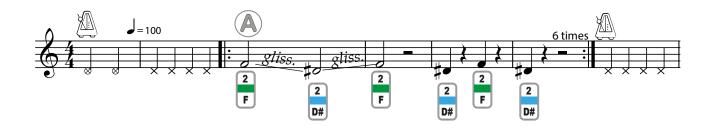
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

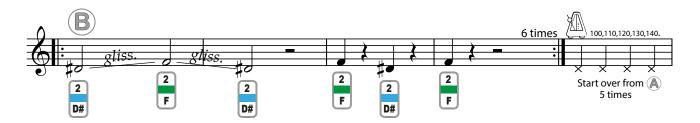












HOLE: 2 Harmonic Key: Bb

Note to obtain with bending: D# (-2)

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F, applying the glissando (gradual bending of the note), descend to D#, then return to F, always with a glissando effect. Followed by three direct notes D#, F, D#.
- **B)** Starting from D#, applying the glissando (gradual bending of the note), ascend to F, then return to D#, always with a glissando effect. Followed by three direct notes F, D#, F.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

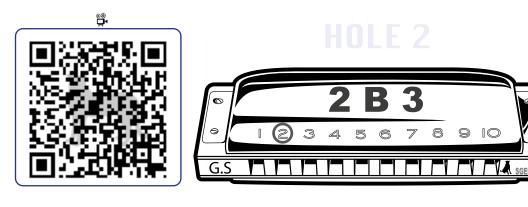
Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

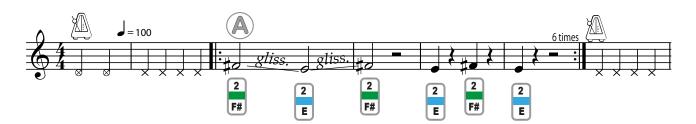
The colors used in this exercise are green and turquoise.

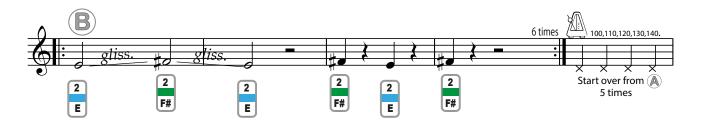
- Green: draw note
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 2

Harmonic Key: B

Note to obtain with bending: E (-2)

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to E, then return to F#, always with a glissando effect. Followed by three direct notes E, F#, E.
- **B**) Starting from E, applying the glissando (gradual bending of the note), ascend to F#, then return to E, always with a glissando effect. Followed by three direct notes F#, E, F#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

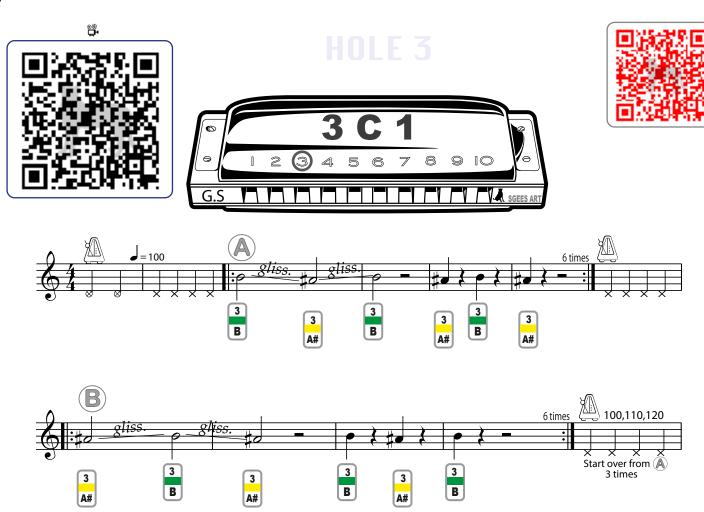
Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 10 minutes.

The colors used in this exercise are green and turquoise.

- Green: draw note
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.



HOLE: 3

Harmonic Key: C

Note to obtain with bending: A# (-1)

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from B, applying the glissando (gradual bending of the note), descend to A# and then return to B, always with a glissando effect. Followed by three direct notes A#, B, A#.
- **B**) Starting from A#, applying the glissando (gradual bending of the note), ascend to B and then return to A#, always with a glissando effect. Followed by three direct notes B, A#, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

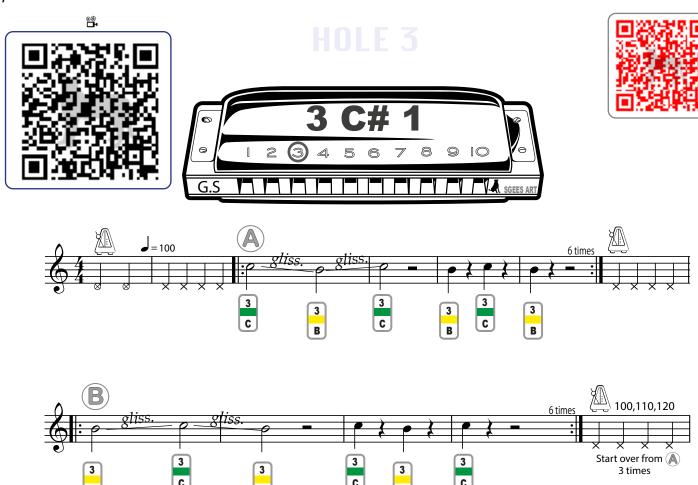
Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.



HOLE: 3

Harmonic Key: C#

Note to obtain with bending: B (-1)

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C, applying the glissando (gradual bending of the note), descend to B and then return to C, always with a glissando effect. Followed by three direct notes B, C, B.
- **B**) Starting from B, applying the glissando (gradual bending of the note), ascend to C and then return to B, always with a glissando effect. Followed by three direct notes C, B, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and yellow.

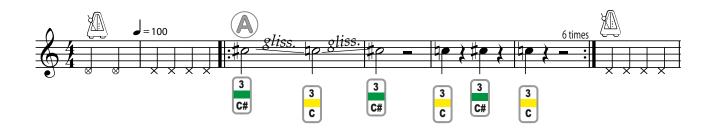
- Green: draw note
- Yellow: draw note -1

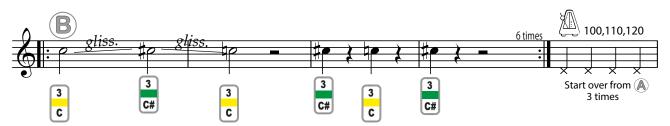
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3

Harmonic Key: D

Note to obtain with bending: C (-1)

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from C#, applying the glissando (gradual bending of the note), descend to C and then return to C#, always with a glissando effect. Followed by three direct notes C, C#, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to C# and then return to C, always with a glissando effect. Followed by three direct notes C#, C, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

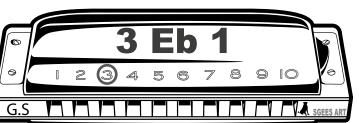
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

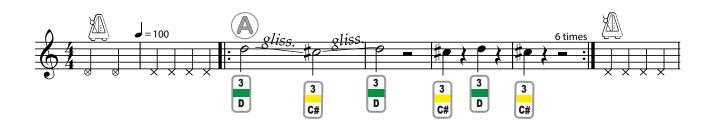
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

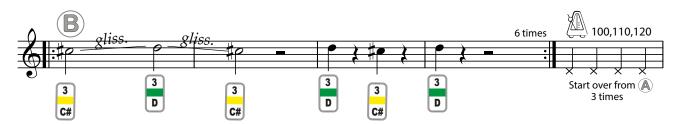












HOLE: 3

Harmonic Key: Eb

Note to obtain with bending: C# (-1)

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D, applying the glissando (gradual bending of the note), descend to C# and then return to D, always with a glissando effect. Followed by three direct notes C#, D, C#.
- **B**) Starting from C#, applying the glissando (gradual bending of the note), ascend to D and then return to C#, always with a glissando effect. Followed by three direct notes D, C#, D.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

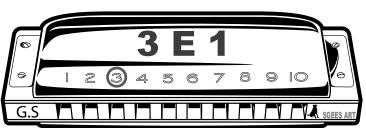
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

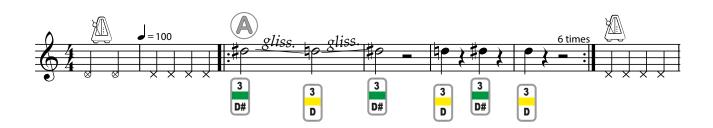
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

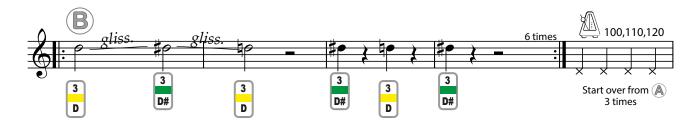












HOLE: 3 **Harmonic Key: E**

Note to obtain with bending: D (-1)

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- A) Starting from D#, applying the glissando (gradual bending of the note), descend to D and then return to D#, always with a glissando effect. Followed by three direct notes D, D#, D.
- B) Starting from D, applying the glissando (gradual bending of the note), ascend to D# and then return to D, always with a glissando effect. Followed by three direct notes D#, D, D#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and yellow.

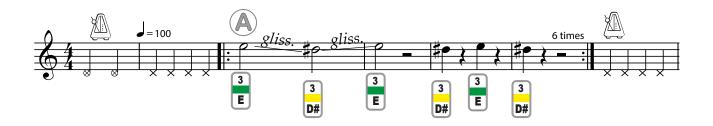
- Green: draw note
- Yellow: draw note -1

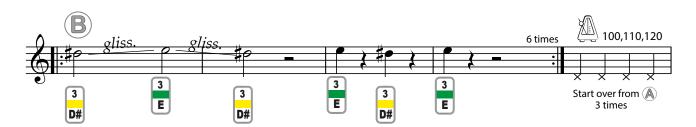
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3 Harmonic Key: F

Note to obtain with bending: D# (-1)

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D# and then return to E, always with a glissando effect. Followed by three direct notes D#, E, D#.
- **B**) Starting from D#, applying the glissando (gradual bending of the note), ascend to E and then return to D#, always with a glissando effect. Followed by three direct notes E, D#, E.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

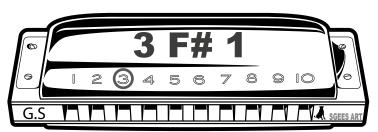
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

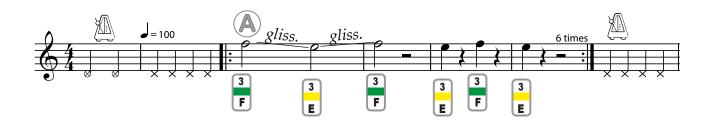
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

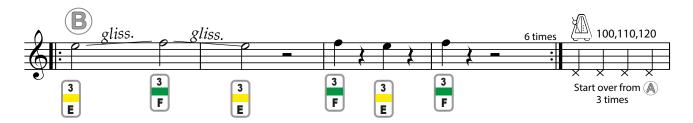












HOLE: 3 Harmonic Key: F#

Note to obtain with bending: E (-1)

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F, applying the glissando (gradual bending of the note), descend to E and then return to F, always with a glissando effect. Followed by three direct notes E, F, E.
- **B**) Starting from E, applying the glissando (gradual bending of the note), ascend to F and then return to E, always with a glissando effect. Followed by three direct notes F, E, F.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and yellow.

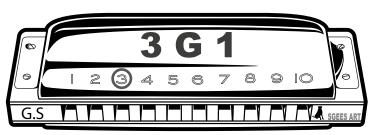
• Green: draw note

• **Yellow**: draw note -1

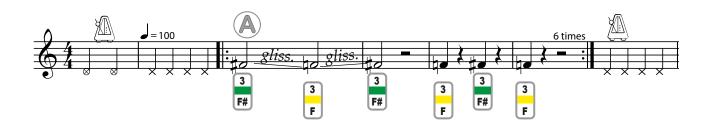
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

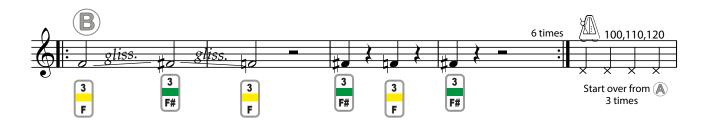












HOLE: 3 Harmonic Key: G

Note to obtain with bending: F (-1)

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**. **A**) Starting from F#, applying the glissando (gradual bending of the note), descend to F and then return to F#, always with a glissando effect. Followed by three direct notes F, F#, F.

B) Starting from F, applying the glissando (gradual bending of the note), ascend to F# and then return to F, always with a glissando effect. Followed by three direct notes F#, F, F#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (100, 110, 120). **Exercise duration** 5 minutes and 40 seconds.

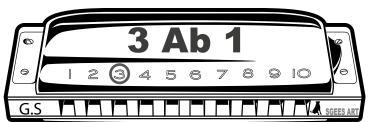
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

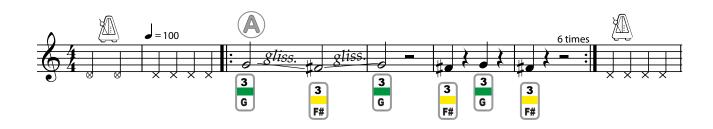
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

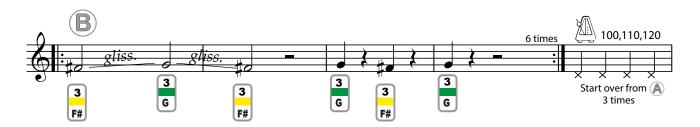












HOLE: 3

Harmonic Key: Ab

Note to obtain with bending: F# (-1) Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G, applying the glissando (gradual bending of the note), descend to F# and then return to G, always with a glissando effect. Followed by three direct notes F#, G, F#.
- **B**) Starting from F#, applying the glissando (gradual bending of the note), ascend to G and then return to F#, always with a glissando effect. Followed by three direct notes G, F#, G.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and yellow.

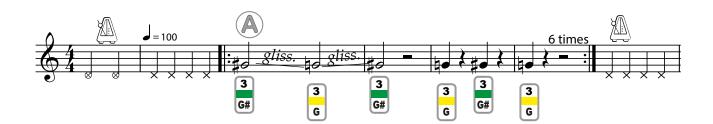
- Green: draw note
- **Yellow**: draw note -1

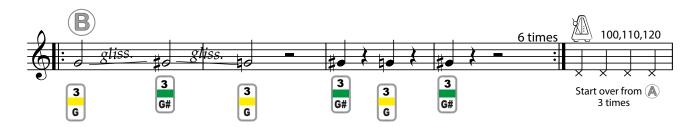
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3

Harmonic Key: A

Note to obtain with bending: G (-1)

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G#, applying the glissando (gradual bending of the note), descend to G and then return to G#, always with a glissando effect. Followed by three direct notes G, G#, G.
- **B**) Starting from G, applying the glissando (gradual bending of the note), ascend to G# and then return to G, always with a glissando effect. Followed by three direct notes G#, G, G#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

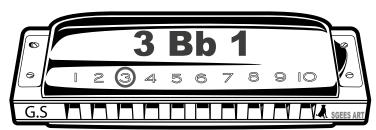
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

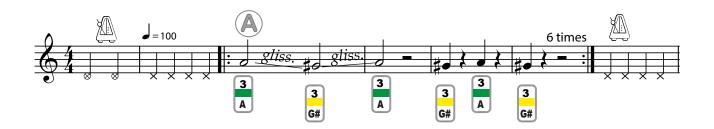
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

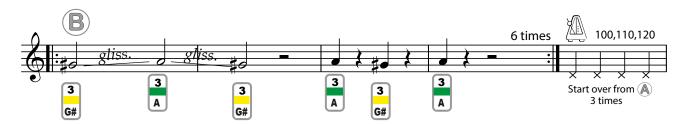












Harmonic Key: Bb

Note to obtain with bending: G# (-1)

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to G# and then return to A, always with a glissando effect. Followed by three direct notes G#, A, G#.
- **B**) Starting from G#, applying the glissando (gradual bending of the note), ascend to A and then return to G#, always with a glissando effect. Followed by three direct notes A, G#, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

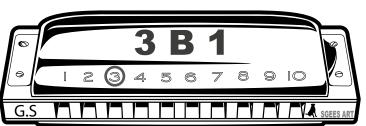
The colors used in this exercise are green and yellow.

- Green: draw note
- **Yellow**: draw note -1

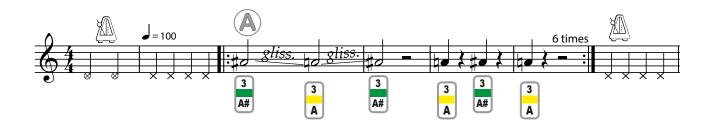
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

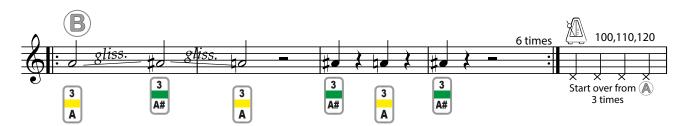












HOLE: 3 Harmonic Key: B

Note to obtain with bending: A (-1) Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to A and then return to A#, always with a glissando effect. Followed by three direct notes A, A#, A.
- **B**) Starting from A, applying the glissando (gradual bending of the note), ascend to A# and then return to A, always with a glissando effect. Followed by three direct notes A#, A, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and yellow.

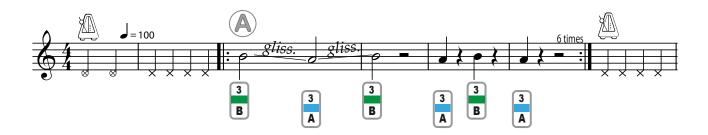
- Green: draw note
- Yellow: draw note -1

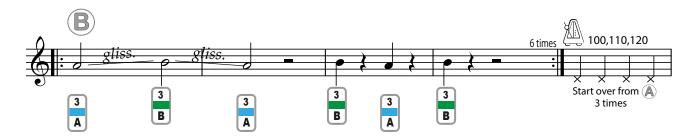
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3 Harmonic Key: C

Note to obtain with bending: A (-2)

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- A) Starting from B, applying the glissando (gradual bending of the note), descend to A and then return to B, always with a glissando effect. Followed by three direct notes A, B, A.
- **B)** Starting from A, applying the glissando (gradual bending of the note), ascend to B and then return to A, always with a glissando effect. Followed by three direct notes B, A, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

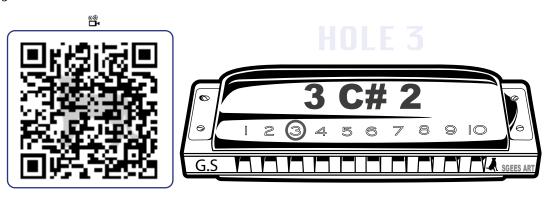
Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

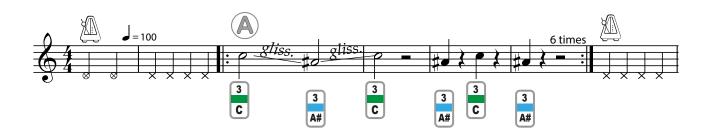
The colors used in this exercise are green and turquoise.

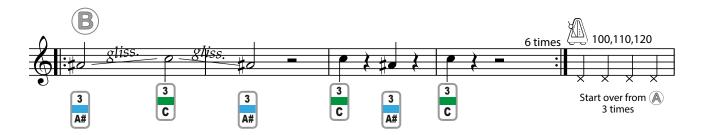
- Green: draw note
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 3 Harmonic Key: C#

Note to obtain with bending: A# (-2)

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C, applying the glissando (gradual bending of the note), descend to A# and then return to C, always with a glissando effect. Followed by three direct notes A#, C, A#.
- **B)** Starting from A#, applying the glissando (gradual bending of the note), ascend to C and then return to A#, always with a glissando effect. Followed by three direct notes C, A#, C.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

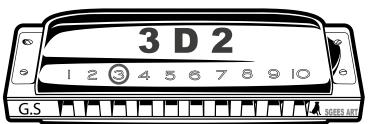
The colors used in this exercise are green and turquoise.

- Green: draw note
- Turquoise: draw note -2

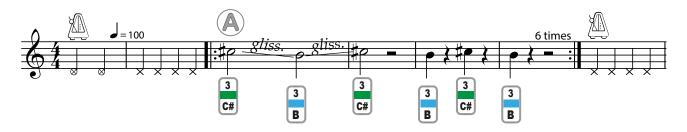
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

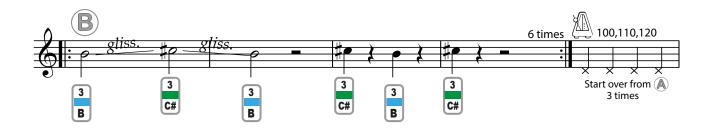


HOLE 3









HOLE: 3 Harmonic Key: D

Note to obtain with bending: B (-2)

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C#, applying the glissando (gradual bending of the note), descend to B and then return to C#, always with a glissando effect. Followed by three direct notes B, C#, B.
- **B**) Starting from B, applying the glissando (gradual bending of the note), ascend to C# and then return to B, always with a glissando effect. Followed by three direct notes C#, B, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

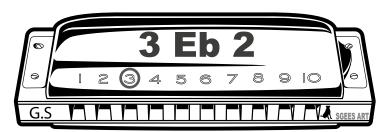
The colors used in this exercise are green and turquoise.

- Green: draw note
- Turquoise: draw note -2

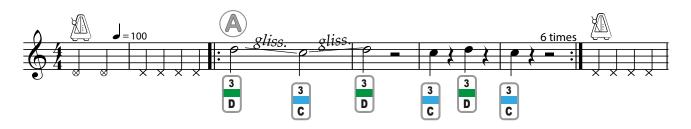
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

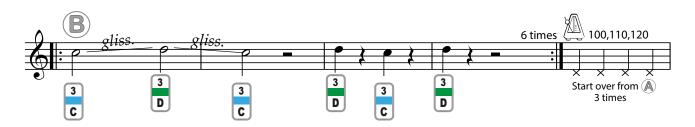


HOLE 3









HOLE: 3 Harmonic Key: Eb

Note to obtain with bending: C (-2)

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D, applying the glissando (gradual bending of the note), descend to C and then return to D, always with a glissando effect. Followed by three direct notes C, D, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to D and then return to C, always with a glissando effect. Followed by three direct notes D, C, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and turquoise.

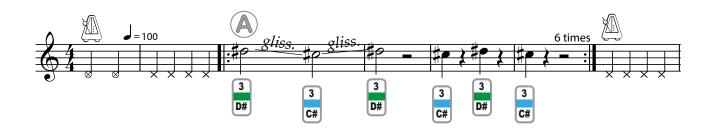
- Green: draw note
- Turquoise: draw note -2

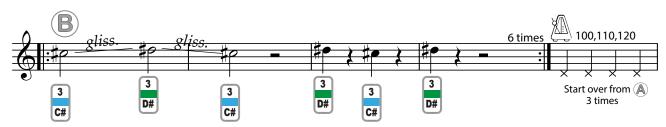
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: E

Note to obtain with bending: C# (-2)

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from D#, applying the glissando (gradual bending of the note), descend to C# and then return to D#, always with a glissando effect. Followed by three direct notes C#, D#, C#.

B) Starting from C#, applying the glissando (gradual bending of the note), ascend to D# and then return to C#, always with a glissando effect. Followed by three direct notes D#, C#, D#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and turquoise.

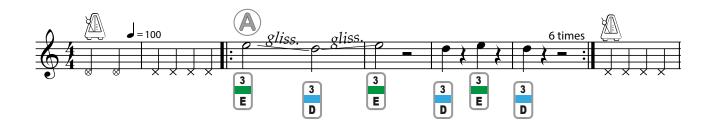
- Green: draw note
- Turquoise: draw note -2

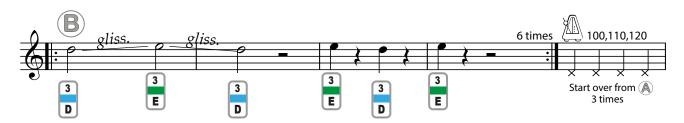
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3 Harmonic Key: F

Note to obtain with bending: D (-2)

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D and then return to E, always with a glissando effect. Followed by three direct notes D, E, D.
- **B**) Starting from D, applying the glissando (gradual bending of the note), ascend to E and then return to D, always with a glissando effect. Followed by three direct notes E, D, E.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and turquoise.

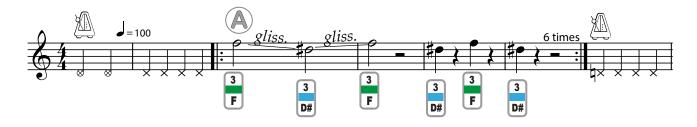
- Green: draw note
- Turquoise: draw note -2

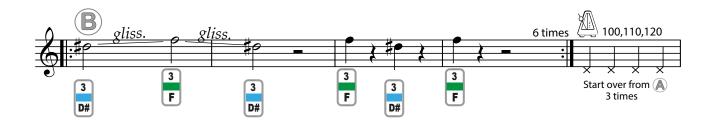
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3 Harmonic Key: F#

Note to obtain with bending: D# (-2)

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F, applying the glissando (gradual bending of the note), descend to D# and then return to F, always with a glissando effect. Followed by three direct notes D#, F, D#.
- **B**) Starting from D#, applying the glissando (gradual bending of the note), ascend to F and then return to D#, always with a glissando effect. Followed by three direct notes F, D#, F.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

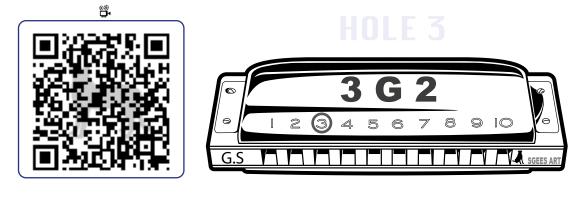
Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

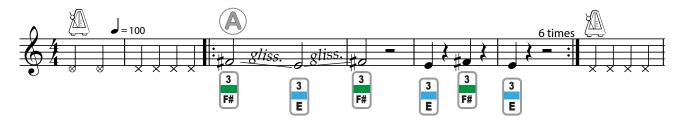
The colors used in this exercise are green and turquoise.

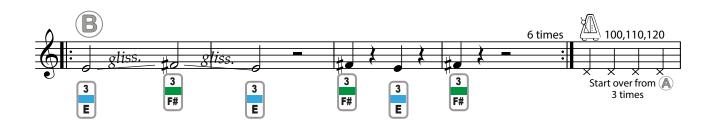
- Green: draw note
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









Harmonic Key: G

Note to obtain with bending: E (-2)

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to E and then return to F#, always with a glissando effect. Followed by three direct notes E, F#, E.
- **B)** Starting from E, applying the glissando (gradual bending of the note), ascend to F# and then return to E, always with a glissando effect. Followed by three direct notes F#, E, F#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

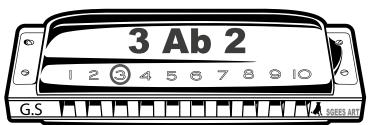
The colors used in this exercise are green and turquoise.

- Green: draw note
- Turquoise: draw note -2

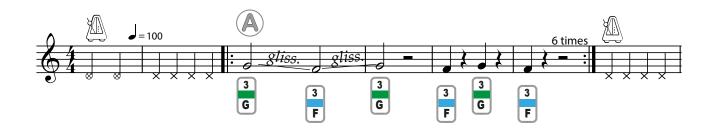
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

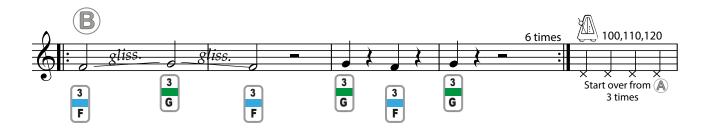


HOLE 3









HOLE: 3

Harmonic Key: Ab

Note to obtain with bending: F (-2)

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G, applying the glissando (gradual bending of the note), descend to F and then return to G, always with a glissando effect. Followed by three direct notes F, G, F.
- **B**) Starting from F, applying the glissando (gradual bending of the note), ascend to G and then return to F, always with a glissando effect. Followed by three direct notes G, F, G.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

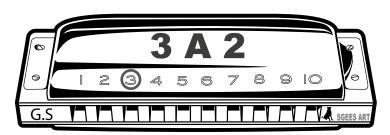
The colors used in this exercise are green and turquoise.

- Green: draw note
- **Turquoise**: draw note -2

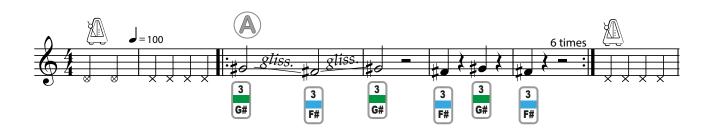
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.













HOLE: 3 Harmonic Key: A

Note to obtain with bending: F# (-2)

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G#, applying the glissando (gradual bending of the note), descend to F# and then return to G#, always with a glissando effect. Followed by three direct notes F#, G#, F#.
- **B)** Starting from F#, applying the glissando (gradual bending of the note), ascend to G# and then return to F#, always with a glissando effect. Followed by three direct notes G#, F#, G#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

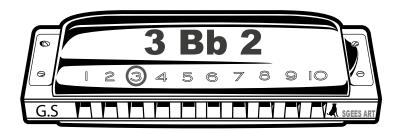
The colors used in this exercise are green and turquoise.

- Green: draw note
- **Turquoise**: draw note -2

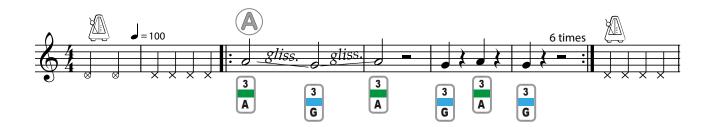
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

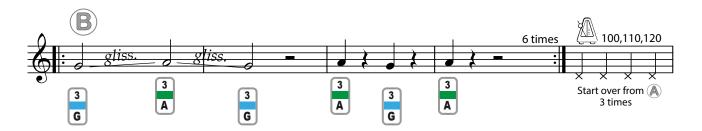












HOLE: 3 Harmonic Key: Bb

Note to obtain with bending: G (-2)

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to G and then return to A, always with a glissando effect. Followed by three direct notes G, A, G.
- **B**) Starting from G, applying the glissando (gradual bending of the note), ascend to A and then return to G, always with a glissando effect. Followed by three direct notes A, G, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

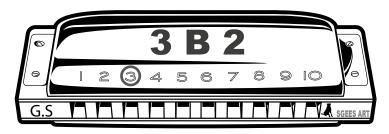
The colors used in this exercise are green and turquoise.

- Green: draw note
- **Turquoise**: draw note -2

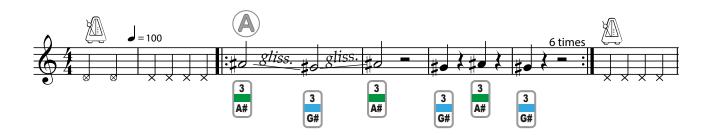
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

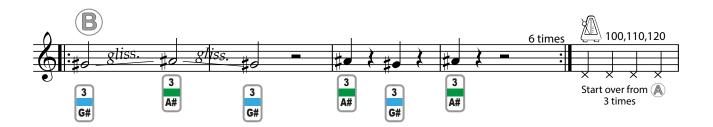












Harmonic Key: B

Note to obtain with bending: G# (-2)

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to G# and then return to A#, always with a glissando effect. Followed by three direct notes G#, A#, G#.
- **B)** Starting from G#, applying the glissando (gradual bending of the note), ascend to A# and then return to G#, always with a glissando effect. Followed by three direct notes A#, G#, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

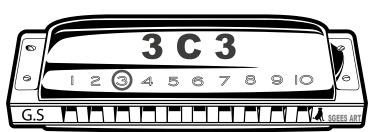
The colors used in this exercise are green and turquoise.

- Green: draw note
- **Turquoise**: draw note -2

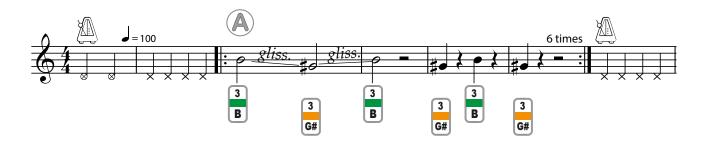
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

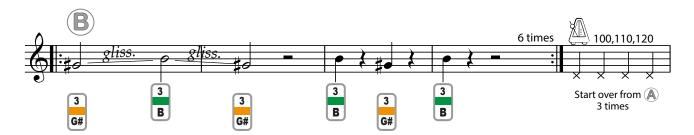












Harmonic Key: C

Note to obtain with bending: G# (-3)

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- A) Starting from B, applying the glissando (gradual bending of the note), descend to G# and then return to B, always with a glissando effect. Followed by three direct notes G#, B, G#.
- **B**) Starting from G#, applying the glissando (gradual bending of the note), ascend to B and then return to G#, always with a glissando effect. Followed by three direct notes B, G#, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

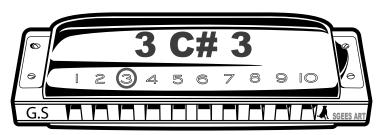
The colors used in this exercise are green and orange.

- Green: draw note
- **Orange**: draw note -3

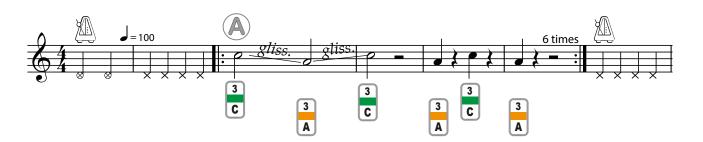
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

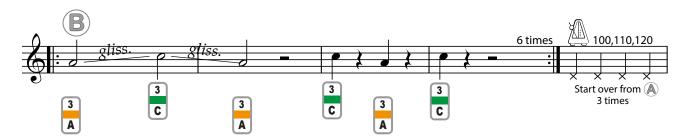












Harmonic Key: C#

Note to obtain with bending: A (-3)

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C, applying the glissando (gradual bending of the note), descend to A and then return to C, always with a glissando effect. Followed by three direct notes A, C, A.
- **B**) Starting from A, applying the glissando (gradual bending of the note), ascend to C and then return to A, always with a glissando effect. Followed by three direct notes C, A, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

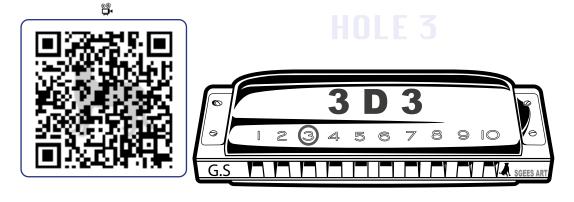
Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

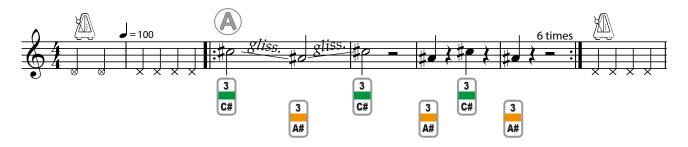
The colors used in this exercise are green and orange.

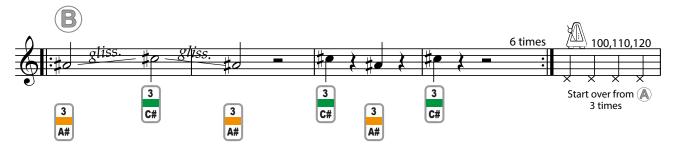
- Green: draw note
- **Orange**: draw note -3

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 3 Harmonic Key: D

Note to obtain with bending: A# (-3)

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C#, applying the glissando (gradual bending of the note), descend to A# and then return to C#, always with a glissando effect. Followed by three direct notes A#, C#, A#.
- **B**) Starting from A#, applying the glissando (gradual bending of the note), ascend to C# and then return to A#, always with a glissando effect. Followed by three direct notes C#, A#, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

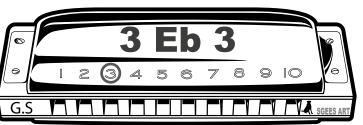
The colors used in this exercise are green and orange.

- Green: draw note
- **Orange**: draw note -3

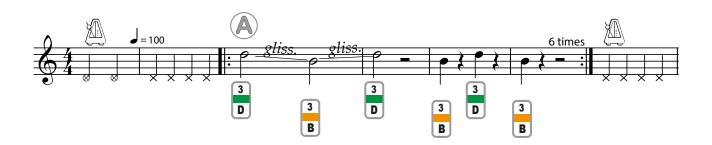
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

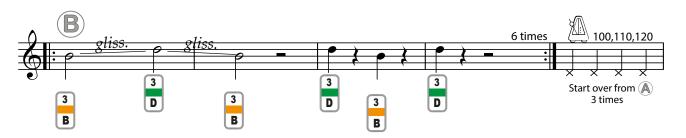












HOLE: 3 Harmonic Key: Eb

Note to obtain with bending: B (-3)

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from D, applying the glissando (gradual bending of the note), descend to B and then return to D, always with a glissando effect. Followed by three direct notes B, D, B.
- **B**) Starting from B, applying the glissando (gradual bending of the note), ascend to D and then return to B, always with a glissando effect. Followed by three direct notes D, B, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

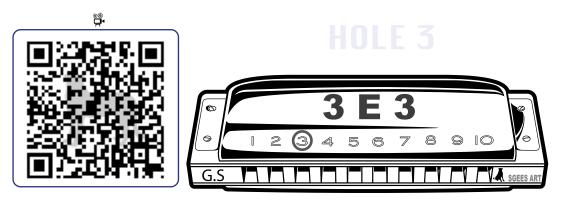
Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

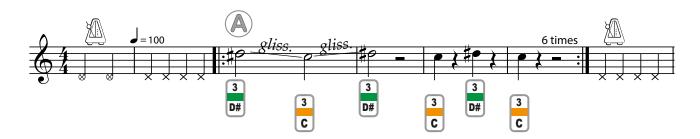
The colors used in this exercise are green and orange.

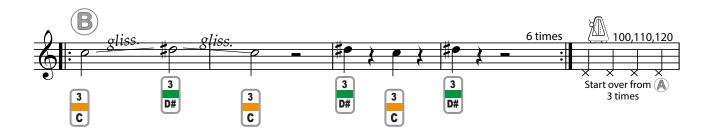
- Green: draw note
- **Orange**: draw note -3

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 3 Harmonic Key: E

Note to obtain with bending: C (-3)

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D#, applying the glissando (gradual bending of the note), descend to C and then return to D#, always with a glissando effect. Followed by three direct notes C, D#, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to D# and then return to C, always with a glissando effect. Followed by three direct notes D#, C, D#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

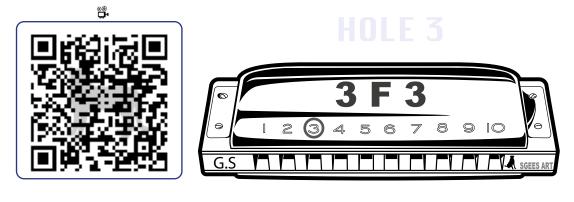
Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

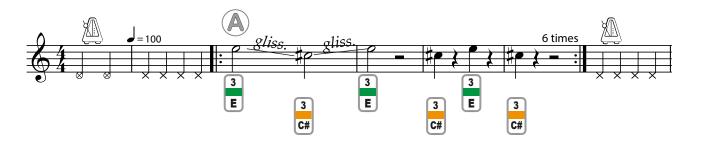
The colors used in this exercise are green and orange.

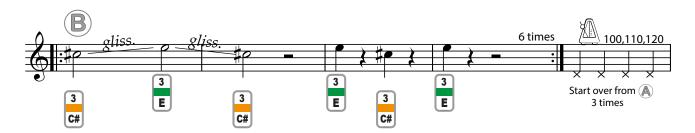
- Green: draw note
- **Orange**: draw note -3

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









OLE: 3 Harmonic Key: F

Note to obtain with bending: C# (-3)

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to C# and then return to E, always with a glissando effect. Followed by three direct notes C#, E, C#.
- **B**) Starting from C#, applying the glissando (gradual bending of the note), ascend to E and then return to C#, always with a glissando effect. Followed by three direct notes E, C#, E.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and orange.

- Green: draw note
- **Orange**: draw note -3

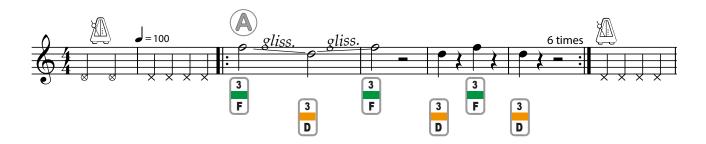
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

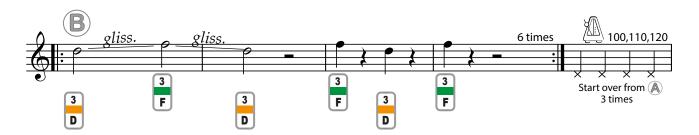












Harmonic Key: F#

Note to obtain with bending: D (-3)

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from F, applying the glissando (gradual bending of the note), descend to D and then return to F, always with a glissando effect. Followed by three direct notes D, F, D.

B) Starting from D, applying the glissando (gradual bending of the note), ascend to F and then return to D, always with a glissando effect. Followed by three direct notes F, D, F.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

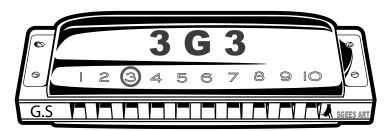
The colors used in this exercise are green and orange.

- Green: draw note
- **Orange**: draw note -3

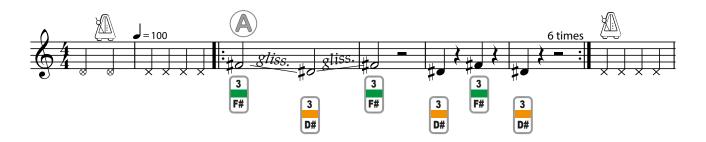
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

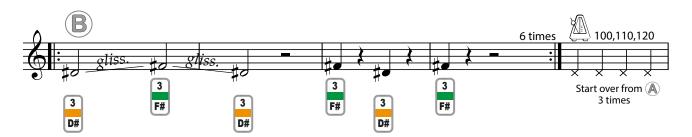


HOLE 3









HOLE: 3 Harmonic Key: G

Note to obtain with bending: D# (-3)

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to D# and then return to F#, always with a glissando effect. Followed by three direct notes D#, F#, D#.
- **B)** Starting from D#, applying the glissando (gradual bending of the note), ascend to F# and then return to D#, always with a glissando effect. Followed by three direct notes F#, D#, F#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

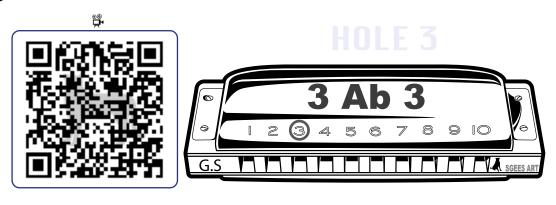
Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

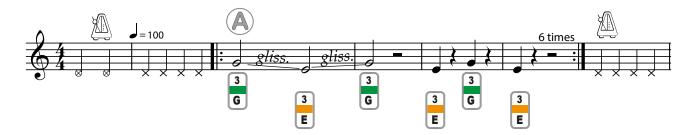
The colors used in this exercise are green and orange.

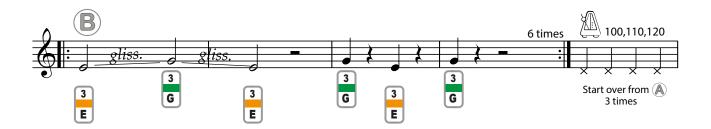
- Green: draw note
- **Orange**: draw note -3

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 3 Harmonic Key: Ab

Note to obtain with bending: E (-3)

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G, applying the glissando (gradual bending of the note), descend to E and then return to G, always with a glissando effect. Followed by three direct notes E, G, E.
- **B)** Starting from E, applying the glissando (gradual bending of the note), ascend to G and then return to E, always with a glissando effect. Followed by three direct notes G, E, G.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and orange.

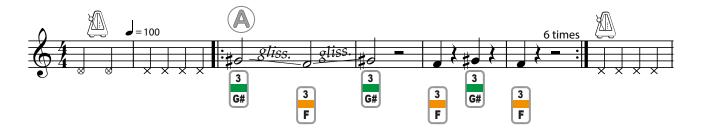
- Green: draw note
- **Orange**: draw note -3

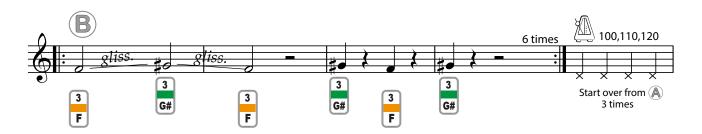
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3 Harmonic Key: A

Note to obtain with bending: F (-3)

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G#, applying the glissando (gradual bending of the note), descend to F and then return to G#, always with a glissando effect. Followed by three direct notes F, G#, F.
- **B**) Starting from F, applying the glissando (gradual bending of the note), ascend to G# and then return to F, always with a glissando effect. Followed by three direct notes G#, F, G#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and orange.

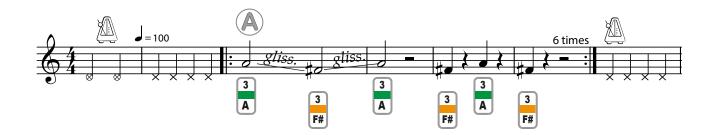
- Green: draw note
- **Orange**: draw note -3

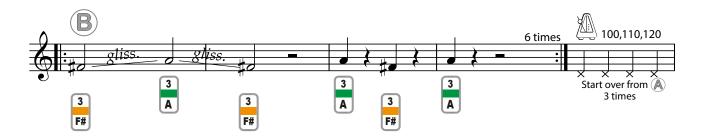
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3

Harmonic Key: Bb

Note to obtain with bending: F# (-3)

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

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- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to F# and then return to A, always with a glissando effect. Followed by three direct notes F#, A, F#.
- **B**) Starting from F#, applying the glissando (gradual bending of the note), ascend to A and then return to F#, always with a glissando effect. Followed by three direct notes A, F#, A.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (100, 110, 120).

Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and orange.

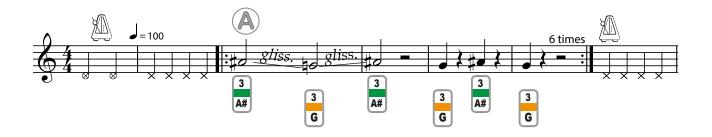
- Green: draw note
- **Orange**: draw note -3

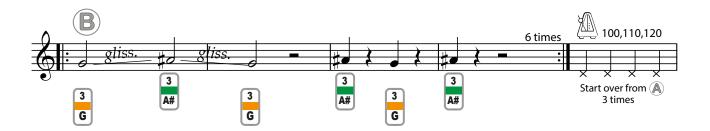
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: B

Note to obtain with bending: G (-3)

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to G and then return to A#, always with a glissando effect. Followed by three direct notes G, A#, G.
- **B**) Starting from G, applying the glissando (gradual bending of the note), ascend to A# and then return to G, always with a glissando effect. Followed by three direct notes A#, G, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (100, 110, 120).

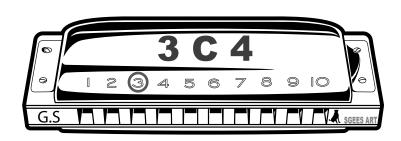
Exercise duration 5 minutes and 40 seconds.

The colors used in this exercise are green and orange.

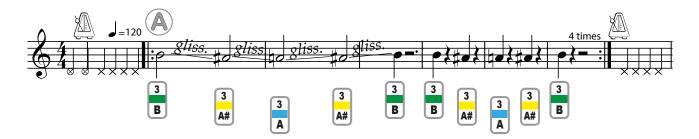
- Green: draw note
- **Orange**: draw note -3

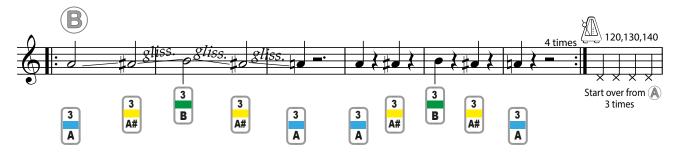
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 3 Harmonic Key: C

Notes to obtain with bending: A# A (-1, -2)

Exercise goal: Master the exact intonation of the notes A# and A, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- A) Starting from B, applying the glissando (gradual bending of the notes), descend to A# and then to A, and then return to A# and finally to B, always with a glissando effect. Followed by five direct notes B, A#, A, A#, B.
- **B**) Starting from A, applying the glissando (gradual bending of the notes), ascend to A# and then to B, and then return to A# and finally to A, always with a glissando effect. Followed by five direct notes A, A#, B, A#, A.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

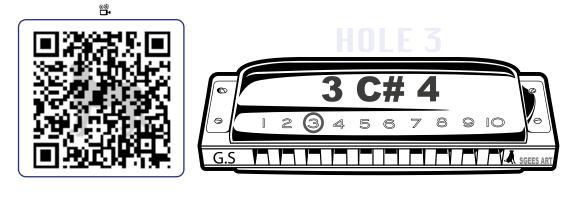
Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

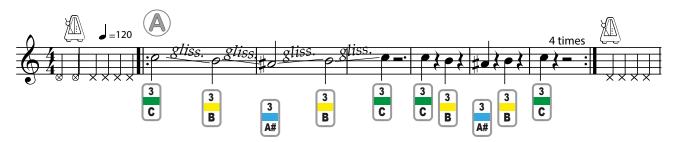
The colors used in this exercise are green, yellow, and turquoise.

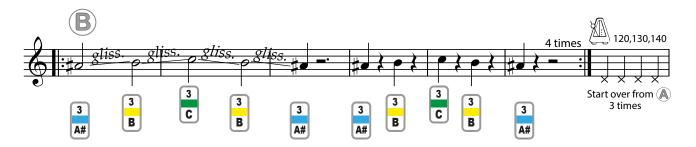
- **Green**: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 3 Harmonic Key: C#

Notes to obtain with bending: B A# (-1, -2)

Exercise goal: Master the exact intonation of the notes B and A#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C, applying the glissando (gradual bending of the notes), descend to B and then to A#, and then return to B and finally to C, always with a glissando effect. Followed by five direct notes C, B, A#, B, C.
- **B)** Starting from A#, applying the glissando (gradual bending of the notes), ascend to B and then to C, and then return to B and finally to A#, always with a glissando effect. Followed by five direct notes A#, B, C, B, A#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (120, 130, 140).

Exercise duration 5 minutes.

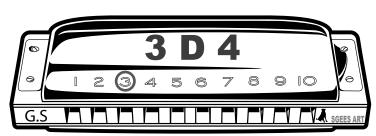
The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

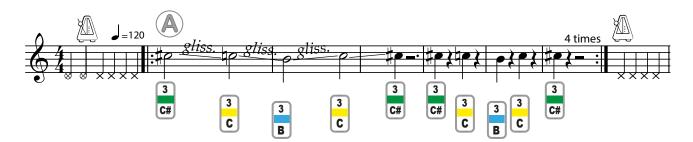
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

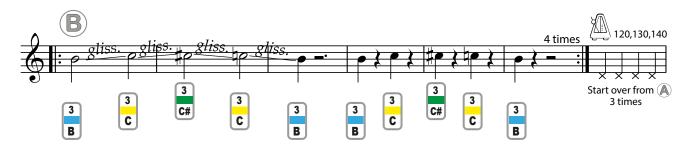












HOLE: 3 Harmonic Key: D

Notes to obtain with bending: C B (-1, -2)

Exercise goal: Master the exact intonation of the notes C and B, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C#, applying the glissando (gradual bending of the notes), descend to C and then to B, and then return to C and finally to C#, always with a glissando effect. Followed by five direct notes C#, C, B, C, C#.
- **B**) Starting from B, applying the glissando (gradual bending of the notes), ascend to C and then to C#, and then return to C and finally to B, always with a glissando effect. Followed by five direct notes B, C, C#, C, B.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

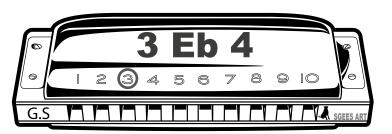
The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- **Yellow**: draw note -1
- **Turquoise**: draw note -2

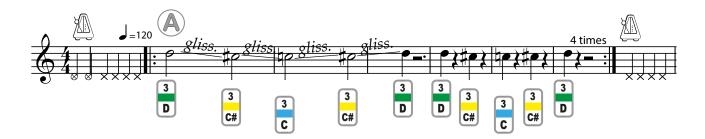
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

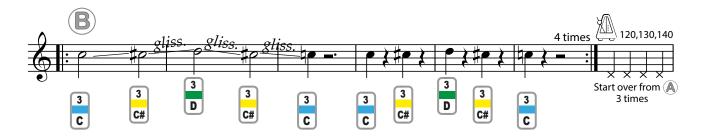


HOLE 3









HOLE: 3 Harmonic Key: Eb

Notes to obtain with bending: C# C (-1, -2)

Exercise goal: Master the exact intonation of the notes C# and C, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D, applying the glissando (gradual bending of the notes), descend to C# and then to C, and then return to C# and finally to D, always with a glissando effect. Followed by five direct notes D, C#, C, C#, D.
- **B**) Starting from C, applying the glissando (gradual bending of the notes), ascend to C# and then to D, and then return to C# and finally to C, always with a glissando effect. Followed by five direct notes C, C#, D, C#, C.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

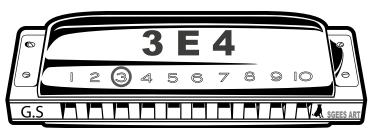
The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- **Yellow**: draw note -1
- **Turquoise**: draw note -2

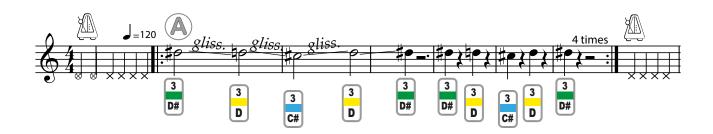
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

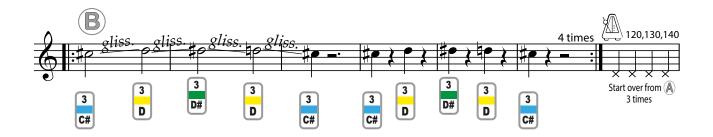












Harmonic Key: E

Notes to obtain with bending: D C# (-1, -2)

Exercise goal: Master the exact intonation of the notes D and C#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D#, applying the glissando (gradual bending of the notes), descend to D and then to C#, and then return to D and finally to D#, always with a glissando effect. Followed by five direct notes D#, D, C#, D, D#.
- **B**) Starting from C#, applying the glissando (gradual bending of the notes), ascend to D and then to D#, and then return to D and finally to C#, always with a glissando effect. Followed by five direct notes C#, D, D#, D, C#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

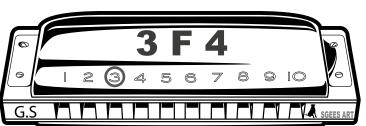
The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- **Yellow**: draw note -1
- Turquoise: draw note -2

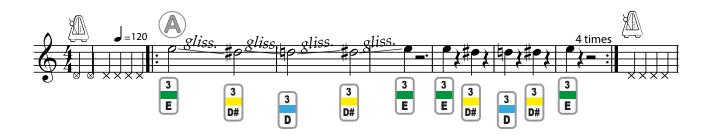
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

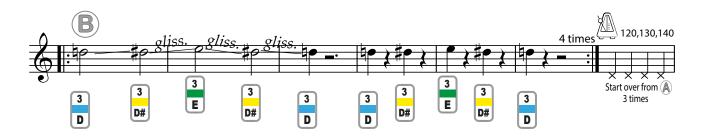












HOLE: 3 Harmonic Key: F

Notes to obtain with bending: D# D (-1, -2)

Exercise goal: Master the exact intonation of the notes D# and D, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the notes), descend to D# and then to D, and then return to D# and finally to E, always with a glissando effect. Followed by five direct notes E, D#, D, D#, E.
- **B**) Starting from D, applying the glissando (gradual bending of the notes), ascend to D# and then to E, and then return to D# and finally to D, always with a glissando effect. Followed by five direct notes D, D#, E, D#, D.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

The colors used in this exercise are green, yellow, and turquoise.

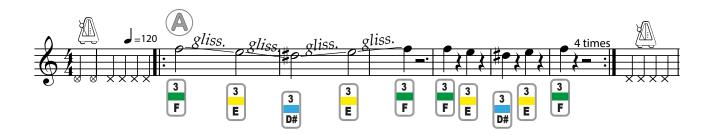
- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

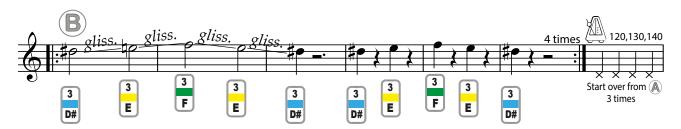
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: F#

Notes to obtain with bending: E D# (-1, -2)

Exercise goal: Master the exact intonation of the notes E and D#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from F, applying the glissando (gradual bending of the notes), descend to E and then to D#, and then return to E and finally to F, always with a glissando effect. Followed by five direct notes F, E, D#, E, F.
- **B**) Starting from D#, applying the glissando (gradual bending of the notes), ascend to E and then to F, and then return to E and finally to D#, always with a glissando effect. Followed by five direct notes D#, E, F, E, D#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

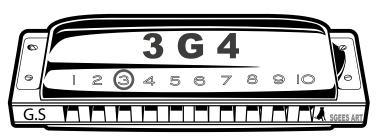
The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2

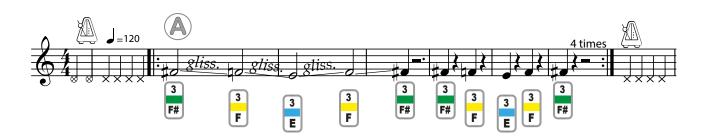
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

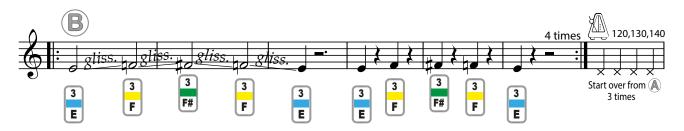












HOLE: 3

Harmonic Key: G

Notes to obtain with bending: F E (-1, -2)

Exercise goal: Master the exact intonation of the notes F and E, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F#, applying the glissando (gradual bending of the notes), descend to F and then to E, and then return to F and finally to F#, always with a glissando effect. Followed by five direct notes F#, F, E, F, F#.
- **B)** Starting from E, applying the glissando (gradual bending of the notes), ascend to F and then to F#, and then return to F and finally to E, always with a glissando effect. Followed by five direct notes E, F, F#, F, E.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

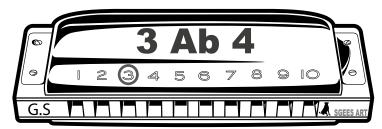
The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2

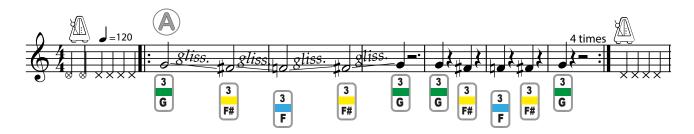
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

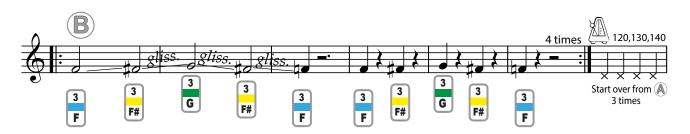












Harmonic Key: Ab

Notes to obtain with bending: F# F (-1, -2)

Exercise goal: Master the exact intonation of the notes F# and F, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G, applying the glissando (gradual bending of the notes), descend to F# and then to F, and then return to F# and finally to G, always with a glissando effect. Followed by five direct notes G, F#, F, F#, G.
- **B)** Starting from F, applying the glissando (gradual bending of the notes), ascend to F# and then to G, and then return to F# and finally to F, always with a glissando effect. Followed by five direct notes F, F#, G, F#, F.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

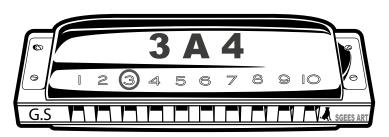
The colors used in this exercise are green, yellow, and turquoise.

- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2

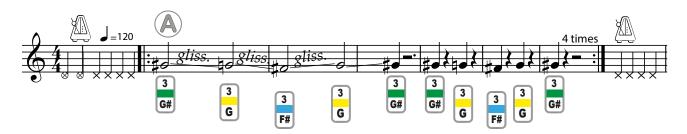
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

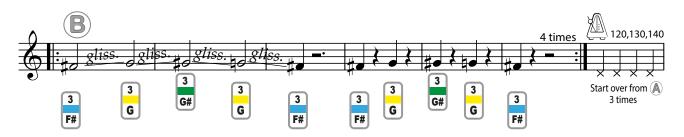












HOLE: 3 Harmonic Key: A

Notes to obtain with bending: G F# (-1, -2)

Exercise goal: Master the exact intonation of the notes G and F#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G#, applying the glissando (gradual bending of the notes), descend to G and then to F#, and then return to G and finally to G#, always with a glissando effect. Followed by five direct notes G#, G, F#, G, G#.
- **B)** Starting from F#, applying the glissando (gradual bending of the notes), ascend to G and then to G#, and then return to G and finally to F#, always with a glissando effect. Followed by five direct notes F#, G, G#, G, F#.

The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle.

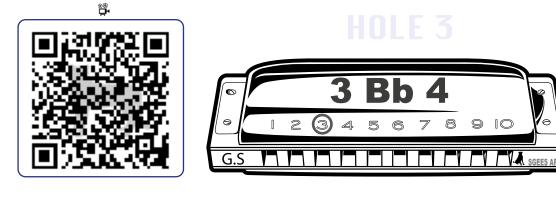
Metronome changes 3 (120, 130, 140).

Exercise duration 5 minutes.

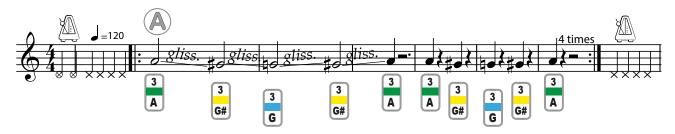
The colors used in this exercise are green, yellow, and turquoise.

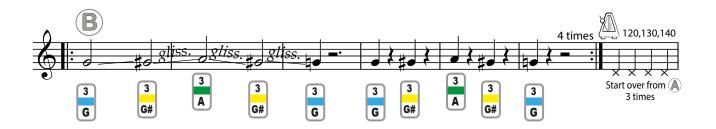
- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









Harmonic Key: Bb

Notes to obtain with bending: G# G (-1, -2)

Exercise goal: Master the exact intonation of the notes G# and G, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A, applying the glissando (gradual bending of the notes), descend to G# and then to G, and then return to G# and finally to A, always with a glissando effect. Followed by five direct notes A, G#, G, G#, A.
- **B**) Starting from G, applying the glissando (gradual bending of the notes), ascend to G# and then to A, and then return to G# and finally to G, always with a glissando effect. Followed by five direct notes G, G#, A, G#, G.

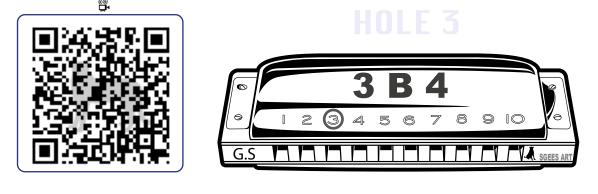
The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (120, 130, 140).

Exercise duration 5 minutes.

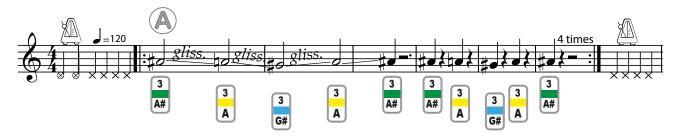
The colors used in this exercise are green, yellow, and turquoise.

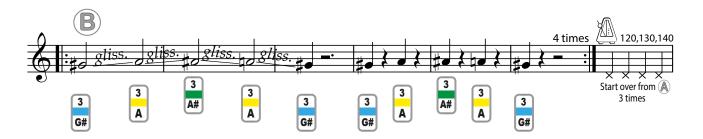
- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 3 Harmonic Key: B

Notes to obtain with bending: A G# (-1, -2)

Exercise goal: Master the exact intonation of the notes A and G#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A#, applying the glissando (gradual bending of the notes), descend to A and then to G#, and then return to A and finally to A#, always with a glissando effect. Followed by five direct notes A#, A, G#, A, A#.
- **B)** Starting from G#, applying the glissando (gradual bending of the notes), ascend to A and then to A#, and then return to A and finally to G#, always with a glissando effect. Followed by five direct notes G#, A, A#, A, G#.

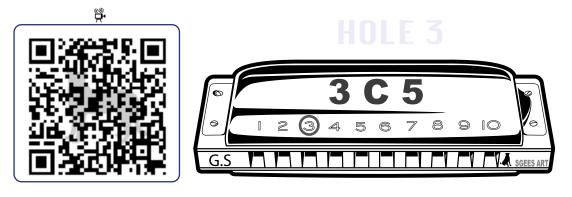
The exercise begins at a metronomic speed of **96 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (120, 130, 140).

Exercise duration 5 minutes.

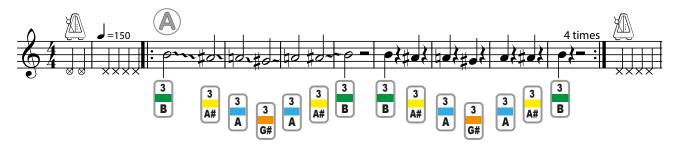
The colors used in this exercise are green, yellow, and turquoise.

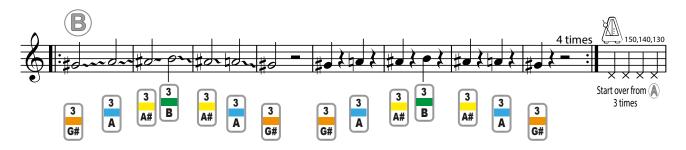
- Green: draw note
- **Yellow**: draw note -1
- Turquoise: draw note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









Harmonic Key: C

Notes to obtain with bending: A# A G# (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes A#, A, and G#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from B, applying the glissando (gradual bending of the notes), descend to A#, then to A, and then to G#, and then return to A, A#, and finally to B, always with a glissando effect. Followed by seven direct notes B, A#, A, G#, A, A#, B.

B) Starting from G#, applying the glissando (gradual bending of the notes), ascend to A, then to A#, and then to B, always with a glissando effect, and then return to A#, A, and finally to G#, always with a glissando effect. Followed by seven direct notes G#, A, A#, B, A#, A, G#.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

The colors used in this exercise are green, yellow, turquoise, and orange.

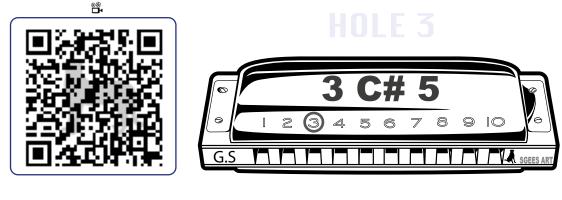
• Green: draw note

• Yellow: draw note -1

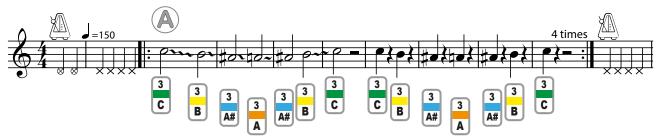
• **Turquoise**: draw note -2

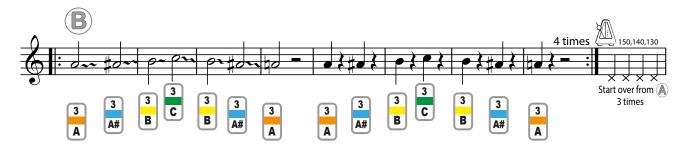
• **Orange**: draw note -3

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









Harmonic Key: C#

Notes to obtain with bending: B A# A (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes B, A#, and A, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from C, applying the glissando (gradual bending of the notes), descend to B, then to A#, and then to A, and then return to A#, B, and finally to C, always with a glissando effect. Followed by seven direct notes C, B, A#, A, A#, B, C.

B) Starting from A, applying the glissando (gradual bending of the notes), ascend to A#, then to B, and then to C, always with a glissando effect, and then return to B, A#, and finally to A, always with a glissando effect. Followed by seven direct notes A, A#, B, C, B, A#, A.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

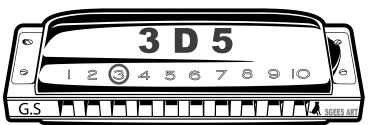
The colors used in this exercise are green, yellow, turquoise, and orange.

- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2
- Orange: draw note -3

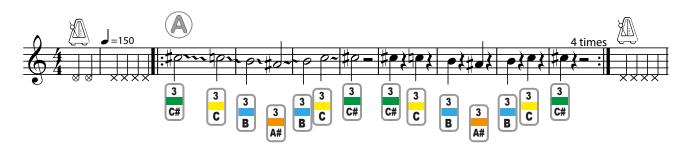
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

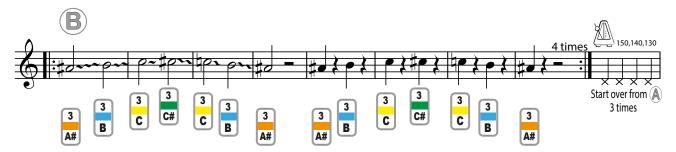












HOLE: 3 Harmonic Key: D

Notes to obtain with bending: C B A# (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes C, B, and A#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from C#, applying the glissando (gradual bending of the notes), descend to C, then to B, and then to A#, and then return to B, C, and finally to C#, always with a glissando effect. Followed by seven direct notes C#, C, B, A#, B, C, C#.

B) Starting from A#, applying the glissando (gradual bending of the notes), ascend to B, then to C, and then to C#, always with a glissando effect, and then return to C, B, and finally to A#, always with a glissando effect. Followed by seven direct notes A#, B, C, C#, C, B, A#.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

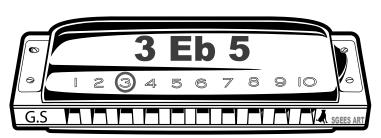
The colors used in this exercise are green, yellow, turquoise, and orange.

- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2
- Orange: draw note -3

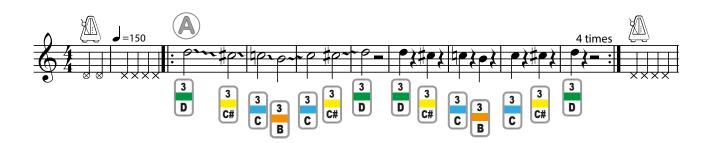
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

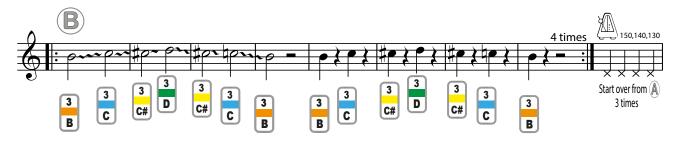












HOLE: 3 Harmonic Key: Eb

Notes to obtain with bending: C# C B (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes C#, C, and B, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from D, applying the glissando (gradual bending of the notes), descend to C#, then to C, and then to B, and then return to C, C#, and finally to D, always with a glissando effect. Followed by seven direct notes D, C#, C, B, C, C#, D.

B) Starting from B, applying the glissando (gradual bending of the notes), ascend to C, then to C#, and then to D, always with a glissando effect, and then return to C#, C, and finally to B, always with a glissando effect. Followed by seven direct notes B, C, C#, D, C#, C, B.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

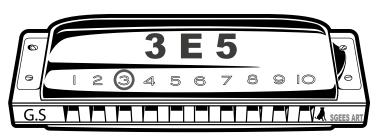
The colors used in this exercise are green, yellow, turquoise, and orange.

- Green: draw note
- Yellow: draw note -1
- **Turquoise**: draw note -2
- Orange: draw note -3

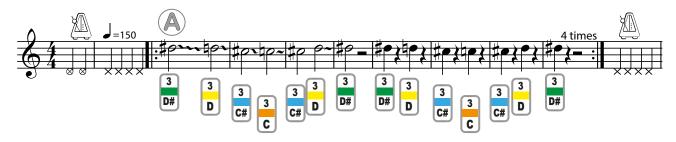
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

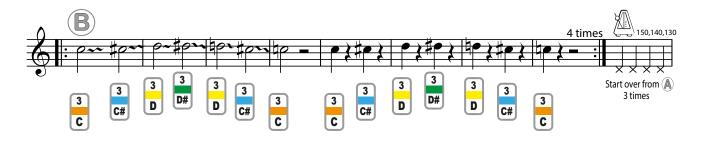












HOLE: 3 Harmonic Key: E

Notes to obtain with bending: D C# C (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes D, C#, and C, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from D#, applying the glissando (gradual bending of the notes), descend to D, then to C#, and then to C, and then return to C#, D, and finally to D#, always with a glissando effect. Followed by seven direct notes D#, D, C#, C, C#, D, D#.

B) Starting from C, applying the glissando (gradual bending of the notes), ascend to C#, then to D, and then to D#, always with a glissando effect, and then return to D, C#, and finally to C, always with a glissando effect. Followed by seven direct notes C, C#, D, D#, D, C#, C.

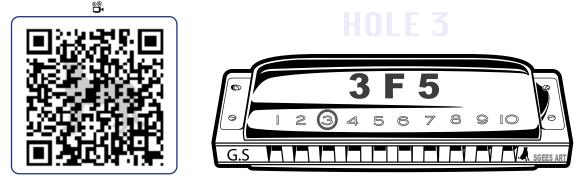
The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

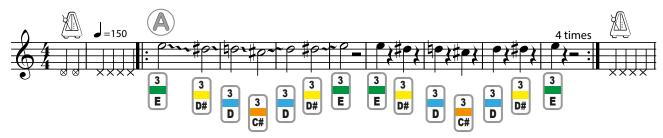
The colors used in this exercise are green, yellow, turquoise, and orange.

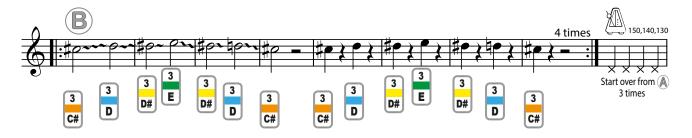
- Green: draw noteYellow: draw note -1
- **Turquoise**: draw note -2
- **Orange**: draw note -3

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 3 Harmonic Key: F

Notes to obtain with bending: D# D C# (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes D#, D, and C#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from E, applying the glissando (gradual bending of the notes), descend to D#, then to D, and then to C#, and then return to D, D#, and finally to E, always with a glissando effect. Followed by seven direct notes E, D#, D, C#, D, D#, E.

B) Starting from C#, applying the glissando (gradual bending of the notes), ascend to D, then to D#, and then to E, always with a glissando effect, and then return to D#, D, and finally to C#, always with a glissando effect. Followed by seven direct notes C#, D, D#, E, D#, D, C#.

The exercise begins at a metronomic speed of 150 BPM, and decreases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

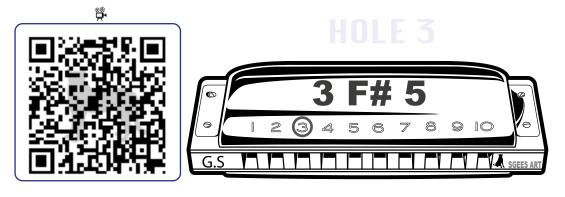
The colors used in this exercise are green, yellow, turquoise, and orange.

• Green: draw note

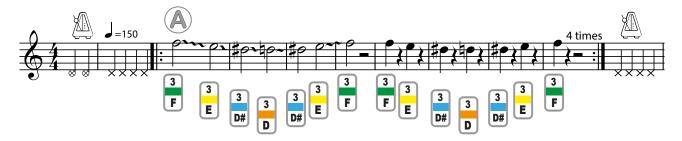
Yellow: draw note -1Turquoise: draw note -2

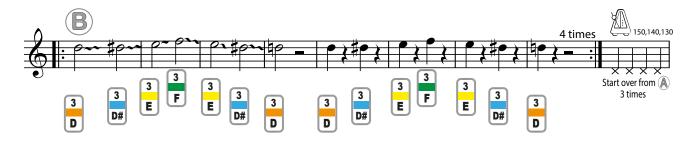
• **Orange**: draw note -3

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









Harmonic Key: F#

Notes to obtain with bending: E D# D (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes E, D#, and D, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F, applying the glissando (gradual bending of the notes), descend to E, then to D#, and then to D, and then return to D#, E, and finally to F, always with a glissando effect. Followed by seven direct notes F, E, D#, D, D#, E, F.
- **B**) Starting from D, applying the glissando (gradual bending of the notes), ascend to D#, then to E, and then to F, always with a glissando effect, and then return to E, D#, and finally to D, always with a glissando effect. Followed by seven direct notes D, D#, E, F, E, D#, D.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

The colors used in this exercise are green, yellow, turquoise, and orange.

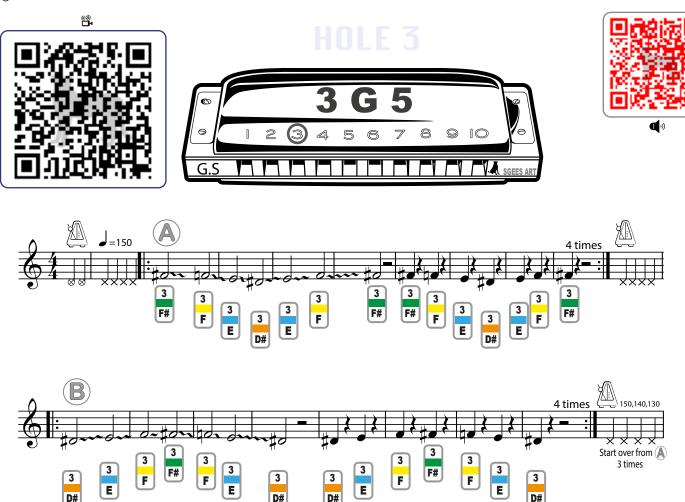
• Green: draw note

• **Yellow**: draw note -1

• Turquoise: draw note -2

• Orange: draw note -3

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.



HOLE: 3

Harmonic Key: G

Notes to obtain with bending: F E D# (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes F, E, and D#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from F#, applying the glissando (gradual bending of the notes), descend to F, then to E, and then to D#, and then return to E, F, and finally to F#, always with a glissando effect. Followed by seven direct notes F#, F, E, D#, E, F, F#.

B) Starting from D#, applying the glissando (gradual bending of the notes), ascend to E, then to F, and then to F#, always with a glissando effect, and then return to F, E, and finally to D#, always with a glissando effect. Followed by seven direct notes D#, E, F, F#, F, E, D#.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

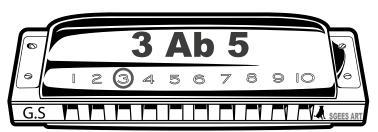
The colors used in this exercise are green, yellow, turquoise, and orange.

- Green: draw note
- **Yellow**: draw note -1
- Turquoise: draw note -2
- **Orange**: draw note -3

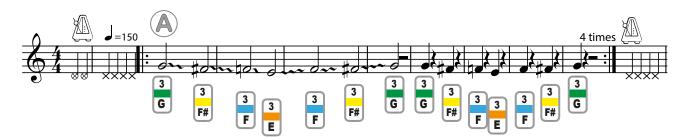
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

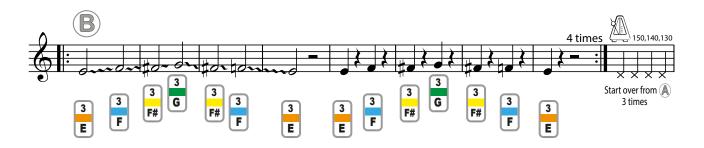












HOLE: 3 Harmonic Key: Ab

Notes to obtain with bending: F# FE (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes F#, F, and E, both by gradually bending the notes and playing them directly.

B) Starting from E, applying the glissando (gradual bending of the notes), ascend to F, then to F#, and then to G, always with a glissando effect, and then return to F#, F, and finally to E, always with a glissando effect. Followed by seven direct notes E, F, F#, G, F#, F, E.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

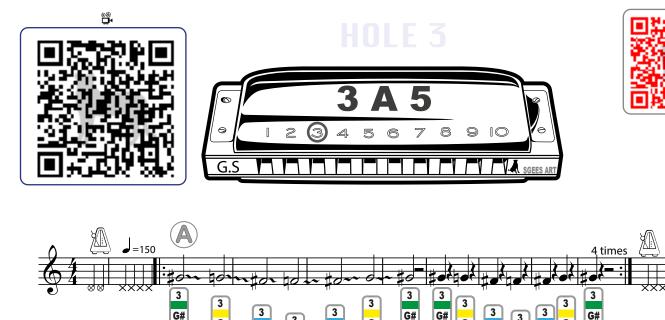
The colors used in this exercise are green, yellow, turquoise, and orange.

Green: draw noteYellow: draw note -1

• Turquoise: draw note -2

• **Orange**: draw note -3

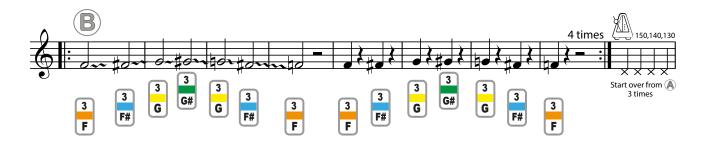
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.



F#

3

G



G

HOLE: 3 Harmonic Kev: A

Notes to obtain with bending: G F# F (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes G, F#, and F, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts **A** and **B**.

A) Starting from G#, applying the glissando (gradual bending of the notes), descend to G, then to F#, and then to F, and then return to F#, G, and finally to G#, always with a glissando effect. Followed by seven direct notes G#, G, F#, F, F#, G, G#.

B) Starting from F, applying the glissando (gradual bending of the notes), ascend to F#, then to G, and then to G#, always with a glissando effect, and then return to G, F#, and finally to F, always with a glissando effect. Followed by seven direct notes F, F#, G, G#, G, F#, F.

The exercise begins at a metronomic speed of 150 BPM, and decreases gradually by 10 BPM with each completed cycle. Metronome changes 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

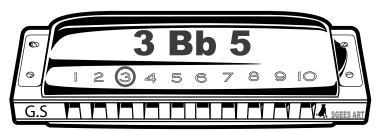
The colors used in this exercise are green, yellow, turquoise, and orange.

- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2
- Orange: draw note -3

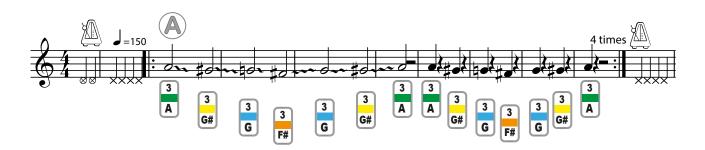
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

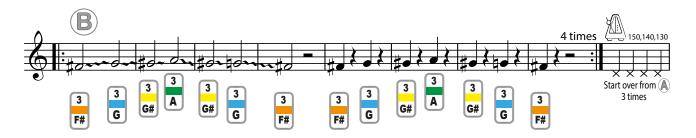












HOLE: 3

Harmonic Key: Bb

Notes to obtain with bending: G# G F# (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes G#, G, and F#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts **A** and **B**.

A) Starting from A, applying the glissando (gradual bending of the notes), descend to G#, then to G, and then to F#, and then return to G, G#, and finally to A, always with a glissando effect. Followed by seven direct notes A, G#, G, F#, G, G#, A.

B) Starting from F#, applying the glissando (gradual bending of the notes), ascend to G, then to G#, and then to A, always with a glissando effect, and then return to G#, G, and finally to F#, always with a glissando effect. Followed by seven direct notes F#, G, G#, A, G#, G, F#.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

Exercise duration 8 minutes and 30 seconds.

The colors used in this exercise are green, yellow, turquoise, and orange.

Green: draw noteYellow: draw note -1

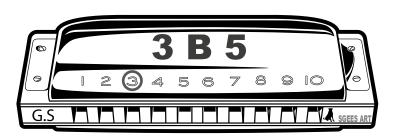
• Turquoise: draw note -2

• **Orange**: draw note -3

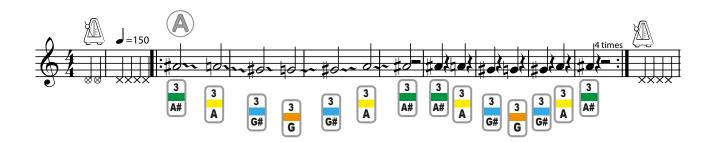
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

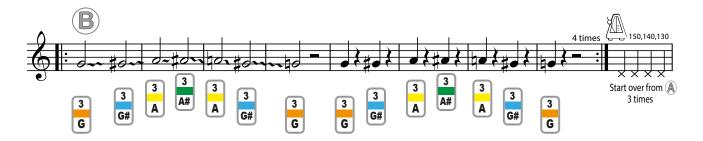












HOLE: 3 Harmonic Key: B

Notes to obtain with bending: A G# G (-1, -2, -3)

Exercise goal: Master the exact intonation of the notes A, G#, and G, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from A#, applying the glissando (gradual bending of the notes), descend to A, then to G#, and then to G, and then return to G#, A, and finally to A#, always with a glissando effect. Followed by seven direct notes A#, A, G#, G, G#, A, A#.

B) Starting from G, applying the glissando (gradual bending of the notes), ascend to G#, then to A, and then to A#, always with a glissando effect, and then return to A, G#, and finally to G, always with a glissando effect. Followed by seven direct notes G, G#, A, A#, A, G#, G.

The exercise begins at a metronomic speed of **150 BPM**, and decreases gradually by **10 BPM** with each completed cycle. **Metronome changes** 3 (150, 140, 130).

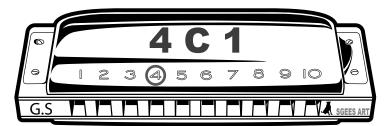
Exercise duration 8 minutes and 30 seconds.

The colors used in this exercise are green, yellow, turquoise, and orange.

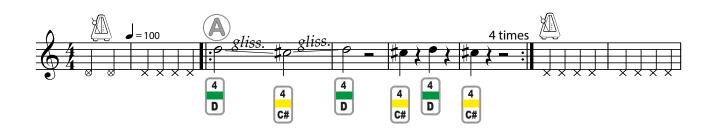
- Green: draw note
- Yellow: draw note -1
- Turquoise: draw note -2
- **Orange**: draw note -3

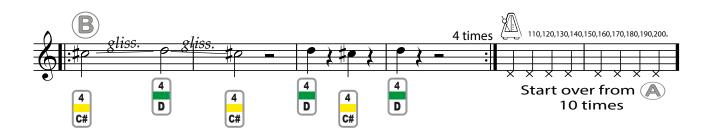
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 4

Harmonic Key: C

Note to obtain with bending: C# (-1)

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from D, applying the glissando (gradual bending of the note), descend to C# and then return to D, always with a glissando effect. Followed by three direct notes C#, D, C#.

B) Starting from C#, applying the glissando (gradual bending of the note), ascend to D and then return to C#, always with a glissando effect. Followed by three direct notes D, C#, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

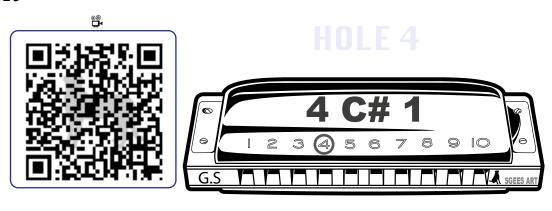
Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

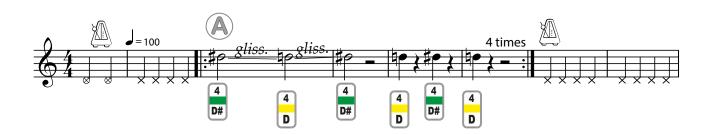
The colors used in this exercise are green and yellow.

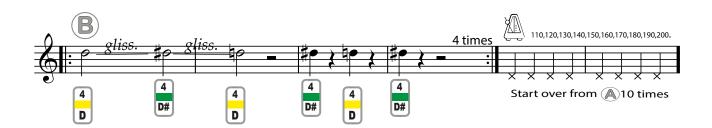
- Green: draw note
- **Yellow**: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









Harmonic Key: C#

Note to obtain with bending: D (-1)

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A**) Starting from D#, applying the glissando (gradual bending of the note), descend to D and then return to D#, always with a glissando effect. Followed by three direct notes D, D#, D.
- **B**) Starting from D, applying the glissando (gradual bending of the note), ascend to D# and then return to D, always with a glissando effect. Followed by three direct notes D#, D, D#.

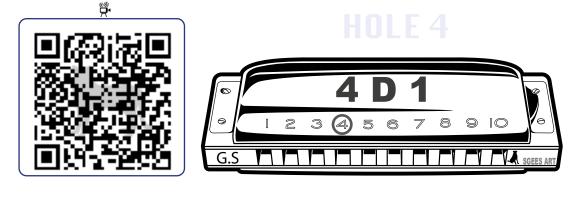
The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). **Exercise duration** 11 minutes.

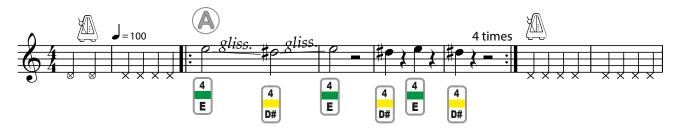
The colors used in this exercise are green and yellow.

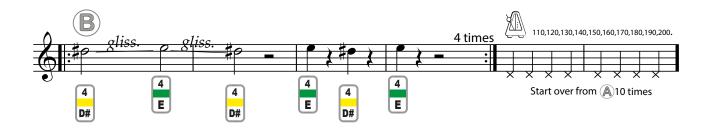
- Green: draw note
- Yellow: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 4 Harmonic Key: D

Note to obtain with bending: D# (-1)

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D# and then return to E, always with a glissando effect. Followed by three direct notes D#, E, D#.
- **B)** Starting from D#, applying the glissando (gradual bending of the note), ascend to E and then return to D#, always with a glissando effect. Followed by three direct notes E, D#, E.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

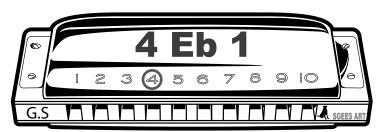
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

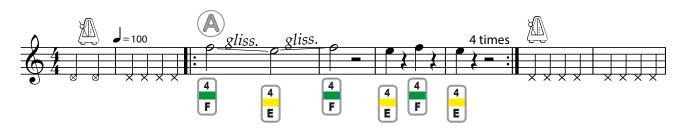
- Green: draw note
- **Yellow**: draw note -1

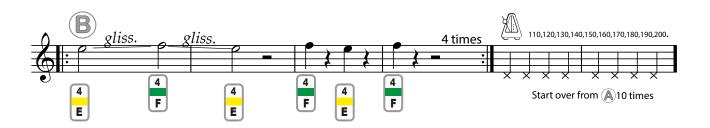
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 4 Harmonic Key: Eb

Note to obtain with bending: E (-1)

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F, applying the glissando (gradual bending of the note), descend to E and then return to F, always with a glissando effect. Followed by three direct notes E, F, E.
- **B**) Starting from E, applying the glissando (gradual bending of the note), ascend to F and then return to E, always with a glissando effect. Followed by three direct notes F, E, F.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

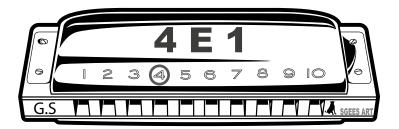
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

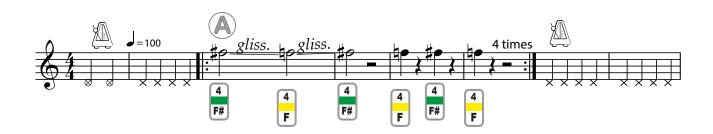
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

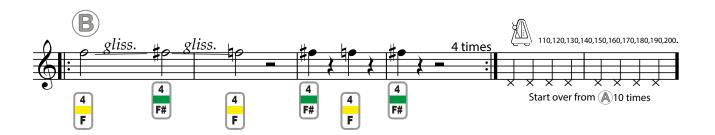












Harmonic Key: E

Note to obtain with bending: F (-1)

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to F and then return to F#, always with a glissando effect. Followed by three direct notes F, F#, F.
- **B**) Starting from F, applying the glissando (gradual bending of the note), ascend to F# and then return to F, always with a glissando effect. Followed by three direct notes F#, F, F#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

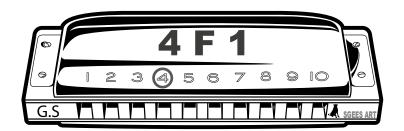
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

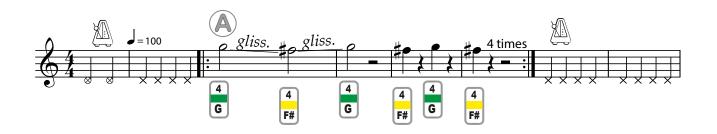
- Green: draw note
- Yellow: draw note -1

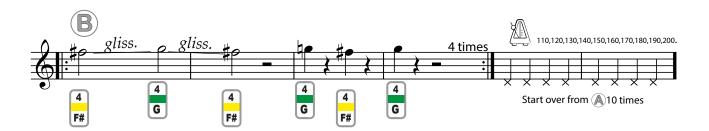
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 4

Harmonic Key: F

Note to obtain with bending: F# (-1)

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G, applying the glissando (gradual bending of the note), descend to F# and then return to G, always with a glissando effect. Followed by three direct notes F#, G, F#.
- **B**) Starting from F#, applying the glissando (gradual bending of the note), ascend to G and then return to F#, always with a glissando effect. Followed by three direct notes G, F#, G.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

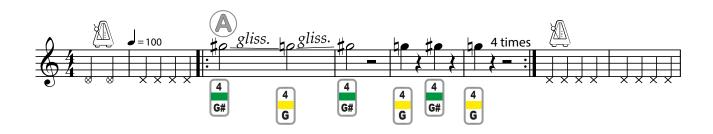
- **Green**: draw note
- Yellow: draw note -1

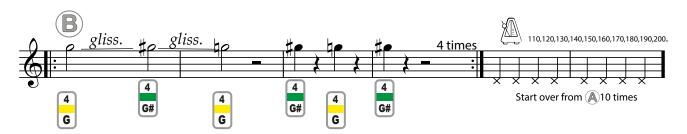
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: F#

Note to obtain with bending: G (-1)

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- A) Starting from G#, applying the glissando (gradual bending of the note), descend to G and then return to G#, always with a glissando effect. Followed by three direct notes G, G#, G.
- **B**) Starting from G, applying the glissando (gradual bending of the note), ascend to G# and then return to G, always with a glissando effect. Followed by three direct notes G#, G, G#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

 $\textbf{Metronome changes} \ 10 \ (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).$

Exercise duration 11 minutes.

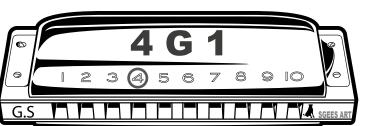
The colors used in this exercise are green and yellow.

- Green: draw note
- **Yellow**: draw note -1

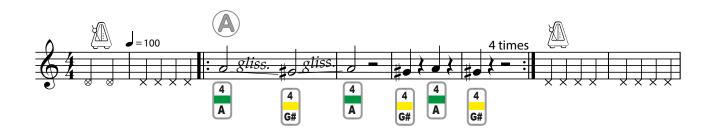
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

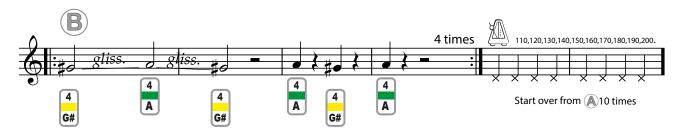












Harmonic Key: G

Note to obtain with bending: G# (-1)

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to G# and then return to A, always with a glissando effect. Followed by three direct notes G#, A, G#.
- **B)** Starting from G#, applying the glissando (gradual bending of the note), ascend to A and then return to G#, always with a glissando effect. Followed by three direct notes A, G#, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

 $\textbf{Metronome changes} \ 10 \ (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).$

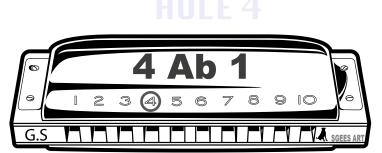
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

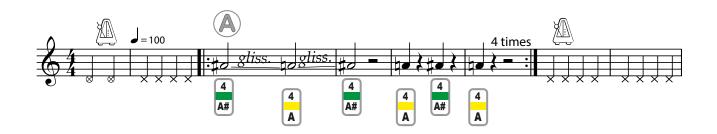
- Green: draw note
- Yellow: draw note -1

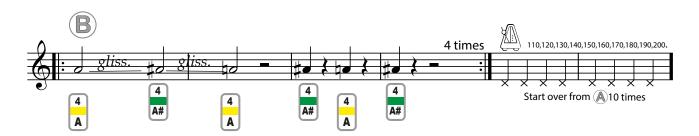
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 4

Harmonic Key: Ab

Note to obtain with bending: A (-1)

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to A and then return to A#, always with a glissando effect. Followed by three direct notes A, A#, A.
- **B**) Starting from A, applying the glissando (gradual bending of the note), ascend to A# and then return to A, always with a glissando effect. Followed by three direct notes A#, A, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

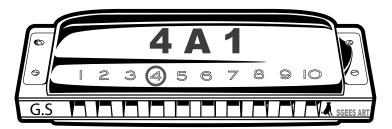
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

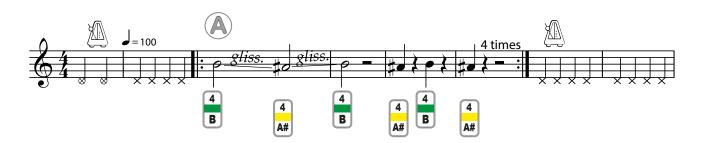
- Green: draw note
- **Yellow**: draw note -1

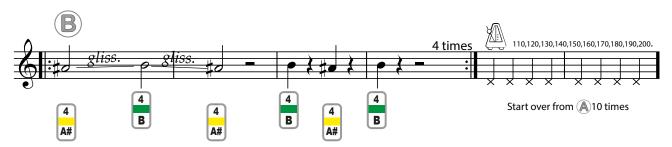
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 4 Harmonic Key: A

Note to obtain with bending: A# (-1)

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from B, applying the glissando (gradual bending of the note), descend to A# and then return to B, always with a glissando effect. Followed by three direct notes A#, B, A#.
- **B)** Starting from A#, applying the glissando (gradual bending of the note), ascend to B and then return to A#, always with a glissando effect. Followed by three direct notes B, A#, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). **Exercise duration** 11 minutes.

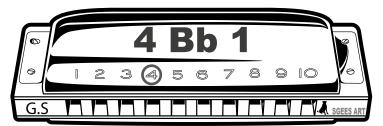
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

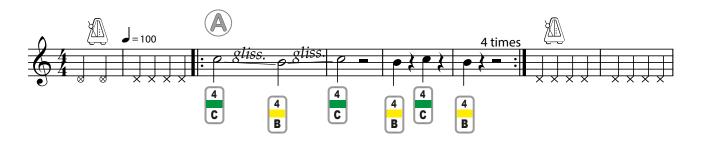
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

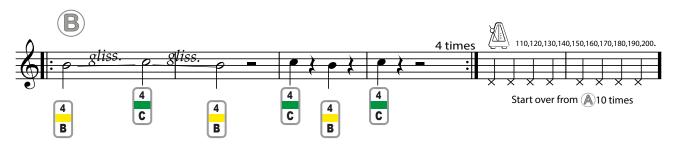












HOLE: 4

Harmonic Key: Bb

Note to obtain with bending: B (-1)

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- A) Starting from C, applying the glissando (gradual bending of the note), descend to B and then return to C, always with a glissando effect. Followed by three direct notes B, C, B.
- **B**) Starting from B, applying the glissando (gradual bending of the note), ascend to C and then return to B, always with a glissando effect. Followed by three direct notes C, B, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

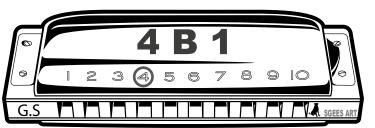
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

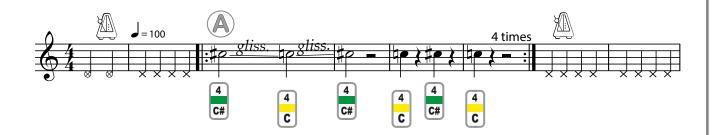
- Green: draw note
- **Yellow**: draw note -1

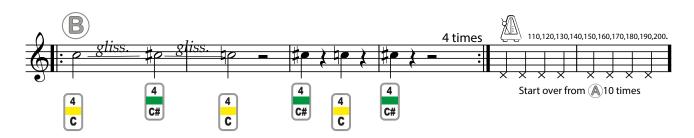
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 4

Harmonic Key: B

Note to obtain with bending: C (-1)

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from C#, applying the glissando (gradual bending of the note), descend to C and then return to C#, always with a glissando effect. Followed by three direct notes C, C#, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to C# and then return to C, always with a glissando effect. Followed by three direct notes C#, C, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

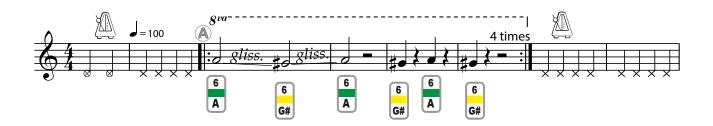
- Green: draw note
- Yellow: draw note -1

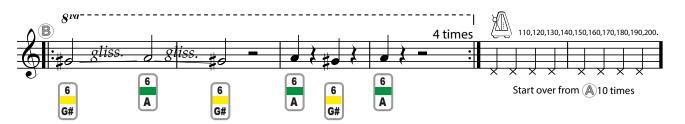
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: C

Note to obtain with bending: G# (-1)

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to G# and then return to A, always with a glissando effect. Followed by three direct notes G#, A, G#.
- **B**) Starting from G#, applying the glissando (gradual bending of the note), ascend to A and then return to G#, always with a glissando effect. Followed by three direct notes A, G#, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

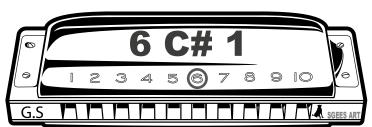
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

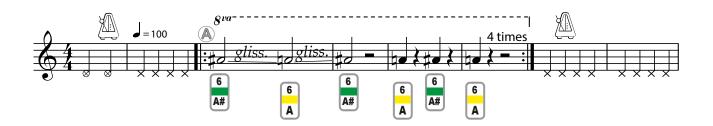
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

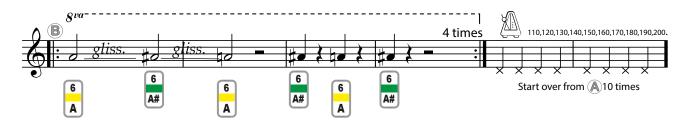












Harmonic Key: C#

Note to obtain with bending: A (-1)

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to A and then return to A#, always with a glissando effect. Followed by three direct notes A, A#, A.
- **B)** Starting from A, applying the glissando (gradual bending of the note), ascend to A# and then return to A, always with a glissando effect. Followed by three direct notes A#, A, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

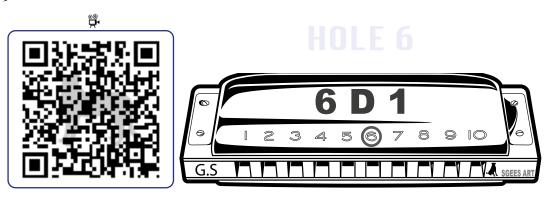
Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

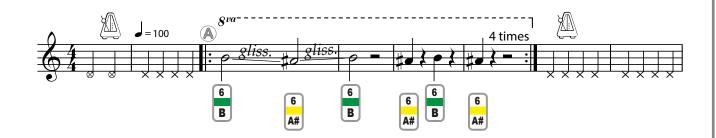
The colors used in this exercise are green and yellow.

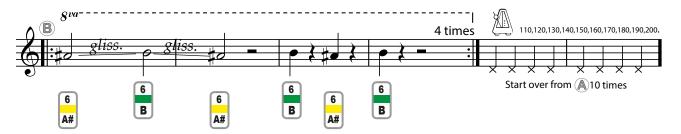
- Green: draw note
- Yellow: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 6 Harmonic Key: D

Note to obtain with bending: A# (-1)

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- A) Starting from B, applying the glissando (gradual bending of the note), descend to A# and then return to B, always with a glissando effect. Followed by three direct notes A#, B, A#.
- **B**) Starting from A#, applying the glissando (gradual bending of the note), ascend to B and then return to A#, always with a glissando effect. Followed by three direct notes B, A#, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

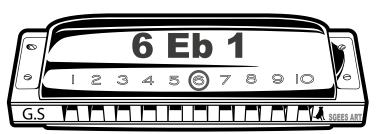
Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

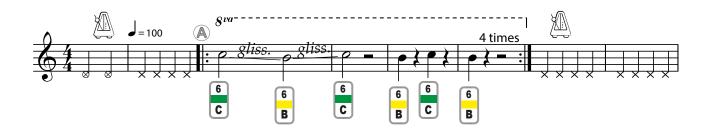
- Green: draw note
- Yellow: draw note -1

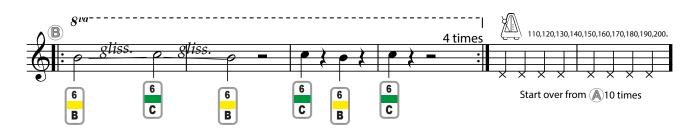
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 6

Harmonic Key: Eb

Note to obtain with bending: B (-1)

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from C, applying the glissando (gradual bending of the note), descend to B and then return to C, always with a glissando effect. Followed by three direct notes B, C, B.
- **B)** Starting from B, applying the glissando (gradual bending of the note), ascend to C and then return to B, always with a glissando effect. Followed by three direct notes C, B, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

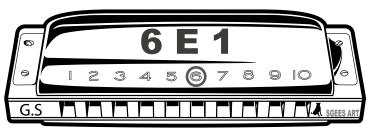
The colors used in this exercise are green and yellow.

- **Green**: draw note
- Yellow: draw note -1

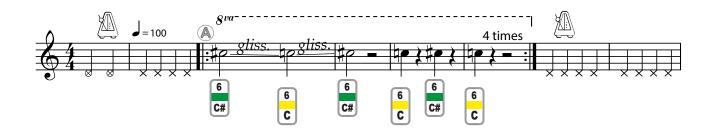
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

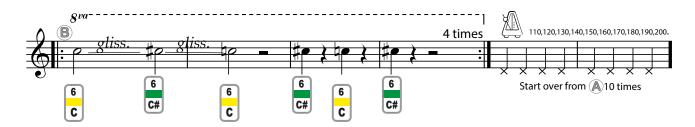












Harmonic Key: E

Note to obtain with bending: C (-1)

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C#, applying the glissando (gradual bending of the note), descend to C and then return to C#, always with a glissando effect. Followed by three direct notes C, C#, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to C# and then return to C, always with a glissando effect. Followed by three direct notes C#, C, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

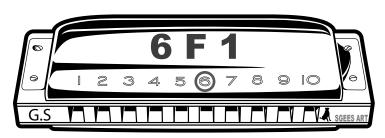
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

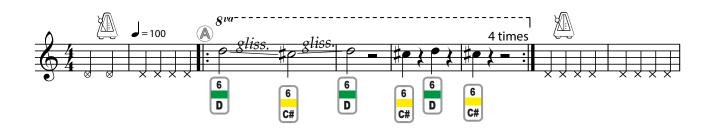
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

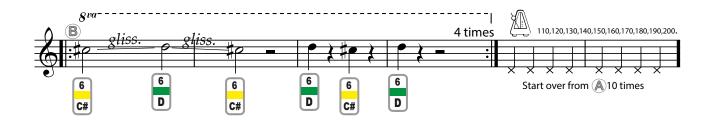












HOLE: 6 Harmonic Key: F

Note to obtain with bending: C# (-1)

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D, applying the glissando (gradual bending of the note), descend to C# and then return to D, always with a glissando effect. Followed by three direct notes C#, D, C#.
- **B**) Starting from C#, applying the glissando (gradual bending of the note), ascend to D and then return to C#, always with a glissando effect. Followed by three direct notes D, C#, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

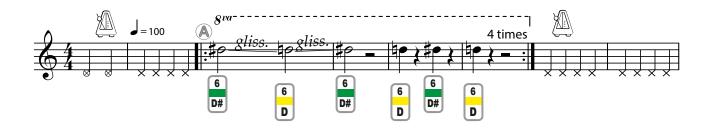
- Green: draw note
- Yellow: draw note -1

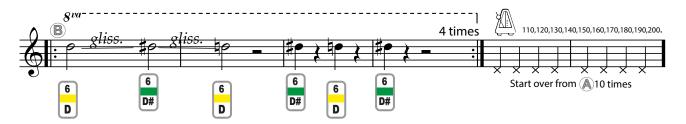
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: F#

Note to obtain with bending: D (-1)

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from D#, applying the glissando (gradual bending of the note), descend to D and then return to D#, always with a glissando effect. Followed by three direct notes D, D#, D.

B) Starting from D, applying the glissando (gradual bending of the note), ascend to D# and then return to D, always with a glissando effect. Followed by three direct notes D#, D, D#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

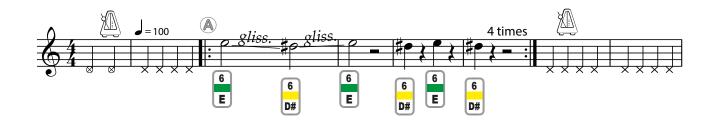
- Green: draw note
- Yellow: draw note -1

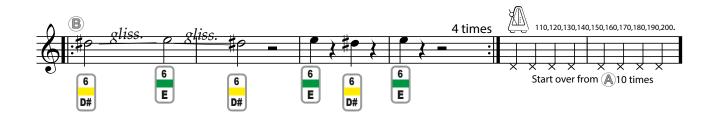
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: G

Note to obtain with bending: D# (-1)

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D# and then return to E, always with a glissando effect. Followed by three direct notes D#, E, D#.
- **B**) Starting from D#, applying the glissando (gradual bending of the note), ascend to E and then return to D#, always with a glissando effect. Followed by three direct notes E, D#, E.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

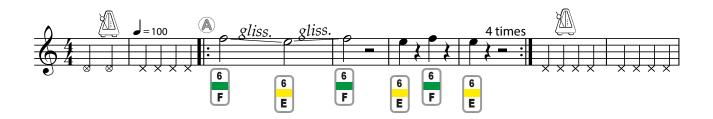
- Green: draw note
- Yellow: draw note -1

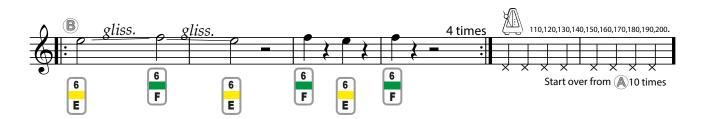
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: Ab

Note to obtain with bending: E (-1)

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F, applying the glissando (gradual bending of the note), descend to E and then return to F, always with a glissando effect. Followed by three direct notes E, F, E.
- ${f B}$) Starting from E, applying the glissando (gradual bending of the note), ascend to F and then return to E, always with a glissando effect. Followed by three direct notes F, E, F.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

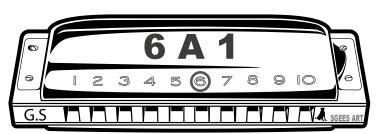
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

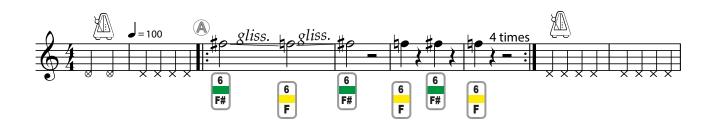
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

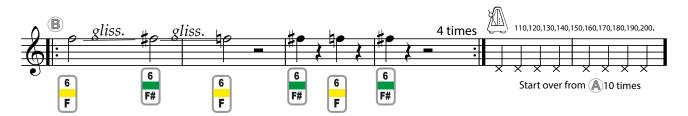












Harmonic Key: A

Note to obtain with bending: F (-1)

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to F and then return to F#, always with a glissando effect. Followed by three direct notes F, F#, F.
- **B**) Starting from F, applying the glissando (gradual bending of the note), ascend to F# and then return to F, always with a glissando effect. Followed by three direct notes F#, F, F#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

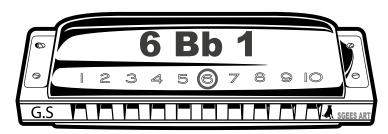
The colors used in this exercise are green and yellow.

- Green: draw note
- Yellow: draw note -1

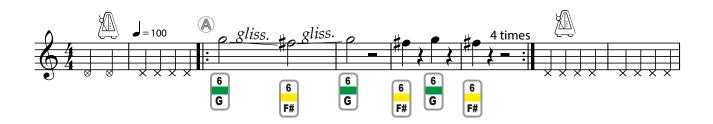
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

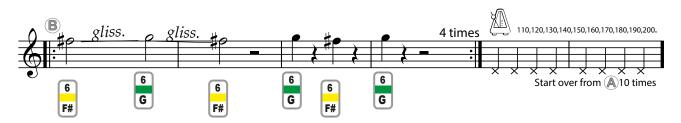












Harmonic Key: Bb1

Note to obtain with bending: F# (-1)

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from G, applying the glissando (gradual bending of the note), descend to F# and then return to G, always with a glissando effect. Followed by three direct notes F#, G, F#.

B) Starting from F#, applying the glissando (gradual bending of the note), ascend to G and then return to F#, always with a glissando effect. Followed by three direct notes G, F#, G.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

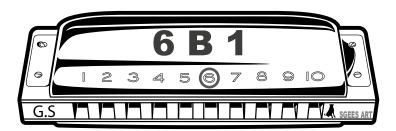
The colors used in this exercise are green and yellow.

- Green: draw note
- **Yellow**: draw note -1

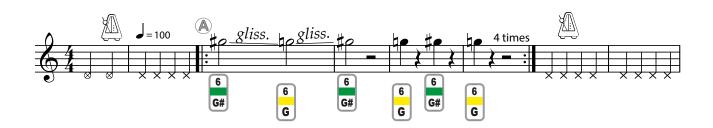
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

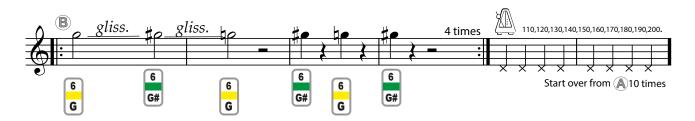












Harmonic Key: B

Note to obtain with bending: G (-1)

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- A) Starting from G#, applying the glissando (gradual bending of the note), descend to G and then return to G#, always with a glissando effect. Followed by three direct notes G, G#, G.
- **B**) Starting from G, applying the glissando (gradual bending of the note), ascend to G# and then return to G, always with a glissando effect. Followed by three direct notes G#, G, G#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are green and yellow.

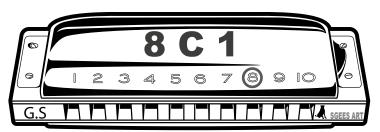
- Green: draw note
- Yellow: draw note -1

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

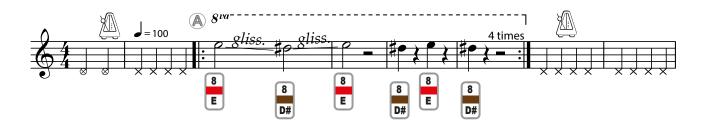
HOLE 8

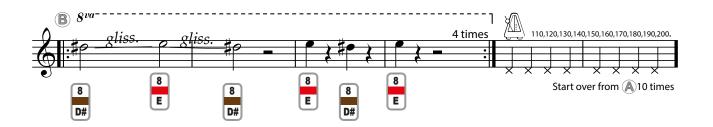












Harmonic Key: C

Note to obtain with bending: D# (-1)

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D# and then return to E, always with a glissando effect. Followed by three direct notes D#, E, D#.
- **B)** Starting from D#, applying the glissando (gradual bending of the note), ascend to E and then return to D#, always with a glissando effect. Followed by three direct notes E, D#, E.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

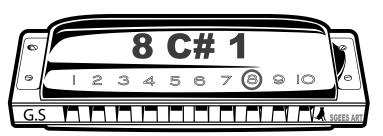
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

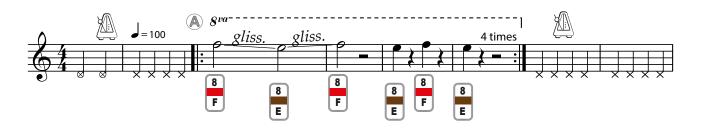
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

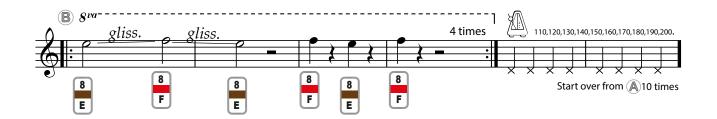


HOLE 8









HOLE: 8

Harmonic Key: C# Note to obtain with bending: E (-1)

Exercise goal: Master the exact intonation of the note E, both by grad ually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F, applying the glissando (gradual bending of the note), descend to E and then return to F, always with a glissando effect. Followed by three direct notes E, F, E.
- **B**) Starting from E, applying the glissando (gradual bending of the note), ascend to F and then return to E, always with a glissando effect. Followed by three direct notes F, E, F.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). **Exercise duration** 11 minutes.

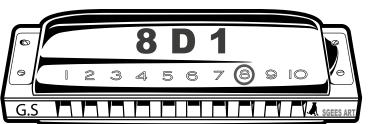
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

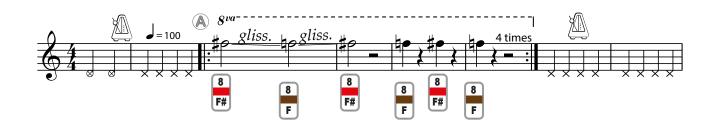
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

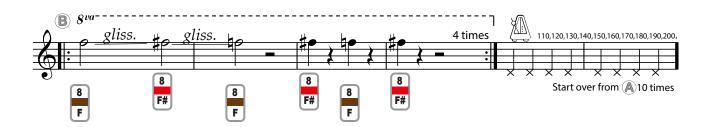












Harmonic Key: D

Note to obtain with bending: F (-1)

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to F and then return to F#, always with a glissando effect. Followed by three direct notes F, F#, F.
- **B)** Starting from F, applying the glissando (gradual bending of the note), ascend to F# and then return to F, always with a glissando effect. Followed by three direct notes F#, F, F#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

 $\textbf{Metronome changes} \ 10 \ (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).$

Exercise duration 11 minutes.

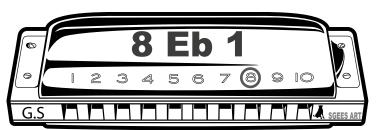
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

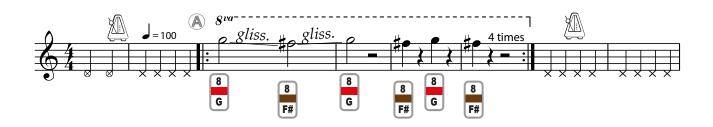
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

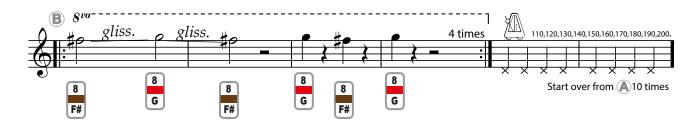


HOLE 8









HOLE: 8

Harmonic Key: Eb

Note to obtain with bending: F# (-1)

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from G, applying the glissando (gradual bending of the note), descend to F# and then return to G, always with a glissando effect. Followed by three direct notes F#, G, F#.

B) Starting from F#, applying the glissando (gradual bending of the note), ascend to G and then return to F#, always with a glissando effect. Followed by three direct notes G, F#, G.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). **Exercise duration** 11 minutes.

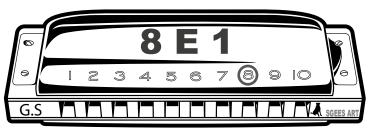
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

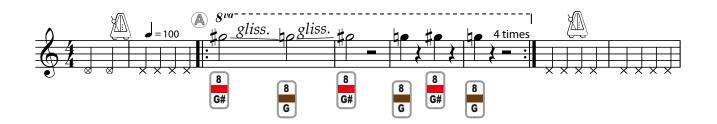
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

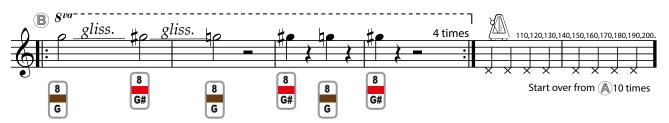












Harmonic Key: E

Note to obtain with bending: G (-1)

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G#, applying the glissando (gradual bending of the note), descend to G and then return to G#, always with a glissando effect. Followed by three direct notes G, G#, G.
- **B**) Starting from G, applying the glissando (gradual bending of the note), ascend to G# and then return to G, always with a glissando effect. Followed by three direct notes G#, G, G#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

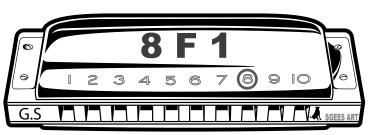
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

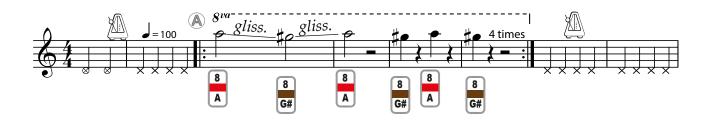
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

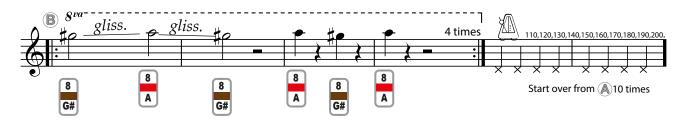












Harmonic Key:

F Note to obtain with bending: G# (-1)

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to G# and then return to A, always with a glissando effect. Followed by three direct notes G#, A, G#.
- **B**) Starting from G#, applying the glissando (gradual bending of the note), ascend to A and then return to G#, always with a glissando effect. Followed by three direct notes A, G#, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

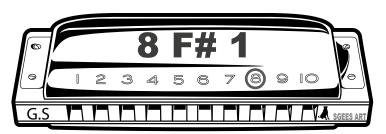
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

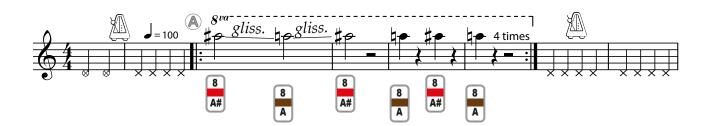
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

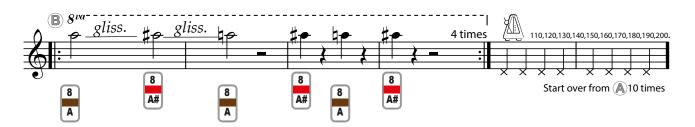












Harmonic Key: F#

Note to obtain with bending: A (-1)

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to A and then return to A#, always with a glissando effect. Followed by three direct notes A, A#, A.
- **B**) Starting from A, applying the glissando (gradual bending of the note), ascend to A# and then return to A, always with a glissando effect. Followed by three direct notes A#, A, A#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

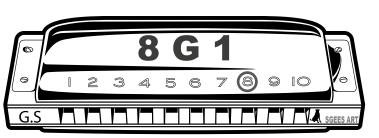
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

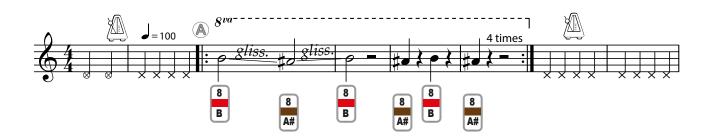
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

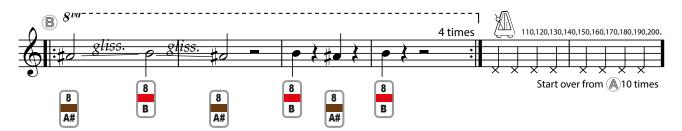


HOLE 8









HOLE: 8

Harmonic Key: G

Note to obtain with bending: A# (-1)

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from B, applying the glissando (gradual bending of the note), descend to A# and then return to B, always with a glissando effect. Followed by three direct notes A#, B, A#.
- **B**) Starting from A#, applying the glissando (gradual bending of the note), ascend to B and then return to A#, always with a glissando effect. Followed by three direct notes B, A#, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

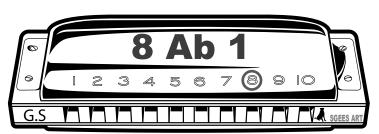
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

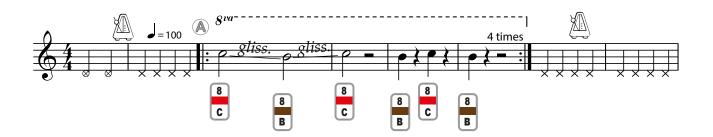
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

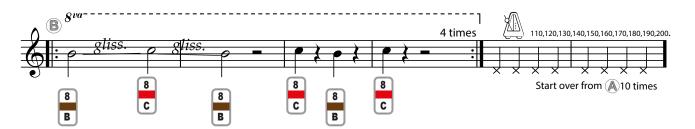


FORO 8









HOLE: 8

Harmonic Key: Ab

Note to obtain with bending: B (-1)

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B. A

-) Starting from C, applying the glissando (gradual bending of the note), descend to B and then return to C, always with a glissando effect. Followed by three direct notes B, C, B.
- **B)** Starting from B, applying the glissando (gradual bending of the note), ascend to C and then return to B, always with a glissando effect. Followed by three direct notes C, B, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

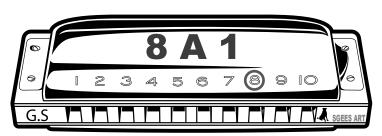
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

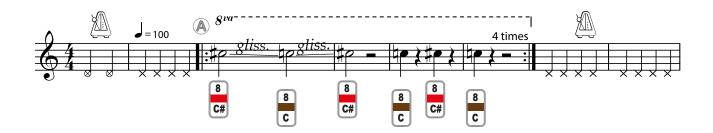
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

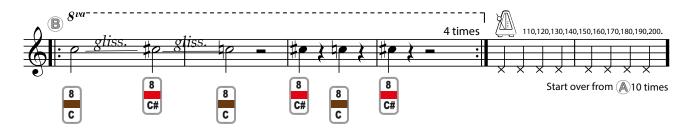












Harmonic Key: A

Note to obtain with bending: C (-1)

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from C#, applying the glissando (gradual bending of the note), descend to C and then return to C#, always with a glissando effect. Followed by three direct notes C, C#, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to C# and then return to C, always with a glissando effect. Followed by three direct notes C#, C, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

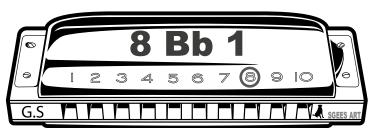
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

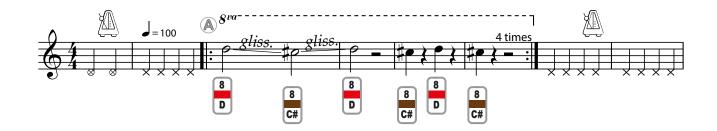
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

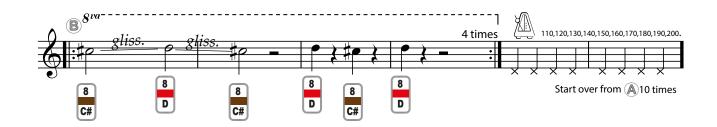












Harmonic Key: Bb

Note to obtain with bending: C# (-1)

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D, applying the glissando (gradual bending of the note), descend to C# and then return to D, always with a glissando effect. Followed by three direct notes C#, D, C#.
- **B**) Starting from C#, applying the glissando (gradual bending of the note), ascend to D and then return to C#, always with a glissando effect. Followed by three direct notes D, C#, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are red and brown.

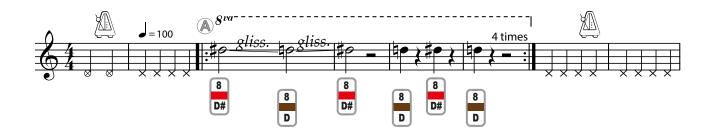
- Red: blow note
- **Brown**: blow note -1

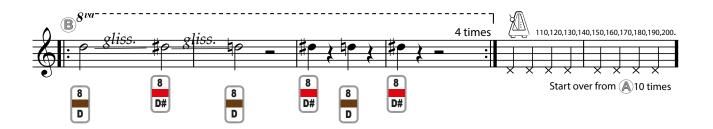
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: B

Note to obtain with bending: D (-1)

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**. **A**) Starting from D#, applying the glissando (gradual bending of the note), descend to D and then return to D#, always with a glissando effect. Followed by three direct notes D, D#, D.

B) Starting from D, applying the glissando (gradual bending of the note), ascend to D# and then return to D, always with a glissando effect. Followed by three direct notes D#, D, D#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). **Exercise duration** 11 minutes.

G.S

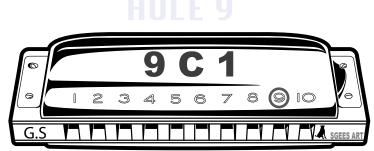
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

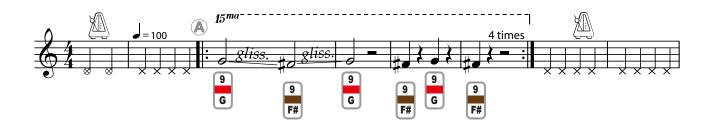
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

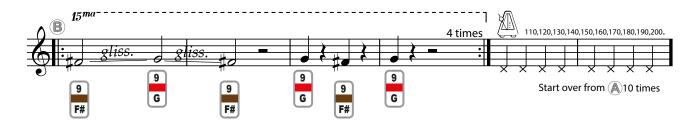
HOLE 9











Harmonic Key: C

Note to obtain with bending: F# (-1)

Exercise goal: Master the exact intonation of the note F#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G, applying the glissando (gradual bending of the note), descend to F# and then return to G, always with a glissando effect. Followed by three direct notes F#, G, F#.
- **B**) Starting from F#, applying the glissando (gradual bending of the note), ascend to G and then return to F#, always with a glissando effect. Followed by three direct notes G, F#, G.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are red and brown.

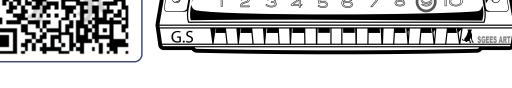
- Red: blow note
- **Brown**: blow note -1

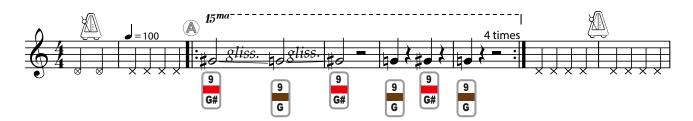
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

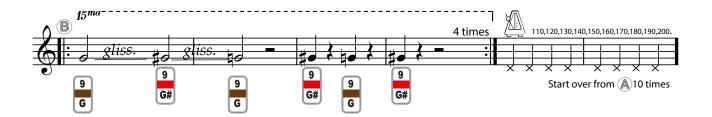












Harmonic Key: C#

Note to obtain with bending: G (-1)

Exercise goal: Master the exact intonation of the note G, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from G#, applying the glissando (gradual bending of the note), descend to G and then return to G#, always with a glissando effect. Followed by three direct notes G, G#, G.
- **B**) Starting from G, applying the glissando (gradual bending of the note), ascend to G# and then return to G, always with a glissando effect. Followed by three direct notes G#, G, G#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

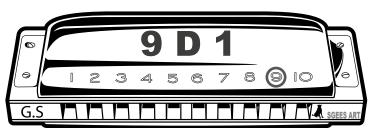
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

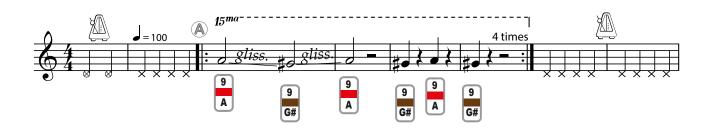
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

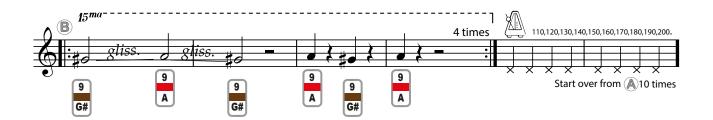












Harmonic Key: D

Note to obtain with bending: G# (-1)

Exercise goal: Master the exact intonation of the note G#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A, applying the glissando (gradual bending of the note), descend to G# and then return to A, always with a glissando effect. Followed by three direct notes G#, A, G#.
- **B**) Starting from G#, applying the glissando (gradual bending of the note), ascend to A and then return to G#, always with a glissando effect. Followed by three direct notes A, G#, A.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). **Exercise duration** 11 minutes.

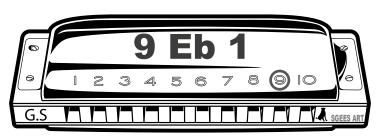
The colors used in this exercise are red and brown.

- **Red**: blow note
- Brown: blow note -1

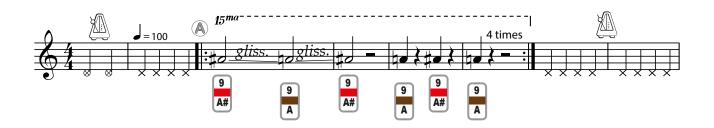
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

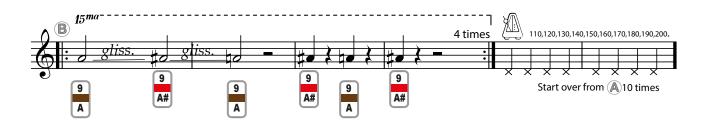












Harmonic Key: Eb

Note to obtain with bending: A (-1)

Exercise goal: Master the exact intonation of the note A, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from A#, applying the glissando (gradual bending of the note), descend to A and then return to A#, always with a glissando effect. Followed by three direct notes A, A#, A.
- **B**) Starting from A, applying the glissando (gradual bending of the note), ascend to A# and then return to A, always with a glissando effect. Followed by three direct notes A#, A, A#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

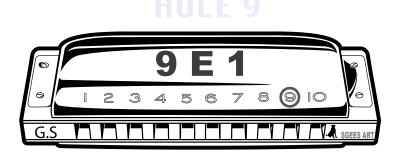
Exercise duration 11 minutes.

The colors used in this exercise are red and brown.

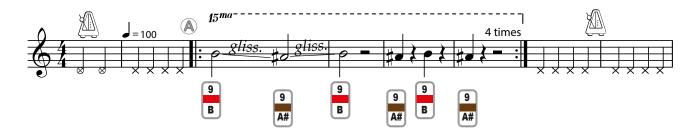
- Red: blow note
- **Brown**: blow note -1

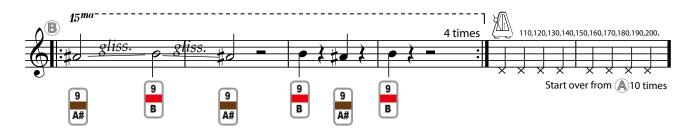
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 9 Harmonic Key: E

Note to obtain with bending: A# (-1)

Exercise goal: Master the exact intonation of the note A#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from B, applying the glissando (gradual bending of the note), descend to A# and then return to B, always with a glissando effect. Followed by three direct notes A#, B, A#.
- **B**) Starting from A#, applying the glissando (gradual bending of the note), ascend to B and then return to A#, always with a glissando effect. Followed by three direct notes B, A#, B.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are red and brown.

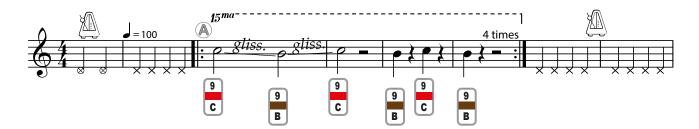
- Red: blow note
- **Brown**: blow note -1

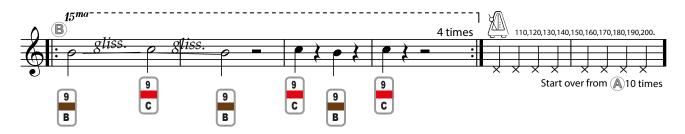
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 9 Harmonic Key: F

Note to obtain with bending: B (-1)

Exercise goal: Master the exact intonation of the note B, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C, applying the glissando (gradual bending of the note), descend to B and then return to C, always with a glissando effect. Followed by three direct notes B, C, B.
- **B**) Starting from B, applying the glissando (gradual bending of the note), ascend to C and then return to B, always with a glissando effect. Followed by three direct notes C, B, C.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

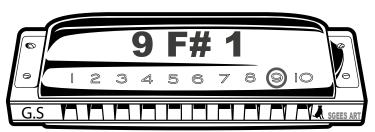
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

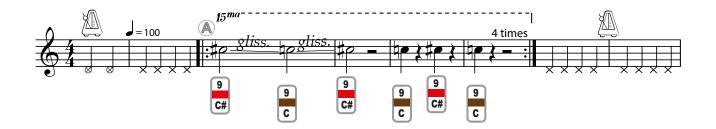
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

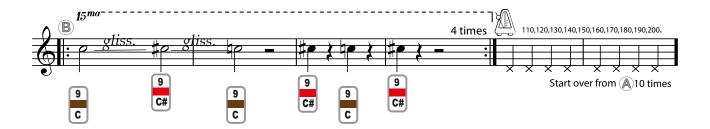












HOLE: 9

Harmonic Key: F#

Note to obtain with bending: C (-1)

Exercise goal: Master the exact intonation of the note C, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C#, applying the glissando (gradual bending of the note), descend to C and then return to C#, always with a glissando effect. Followed by three direct notes C, C#, C.
- **B**) Starting from C, applying the glissando (gradual bending of the note), ascend to C# and then return to C, always with a glissando effect. Followed by three direct notes C#, C, C#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

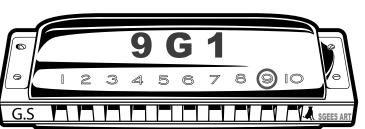
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

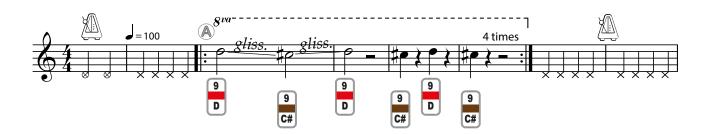
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

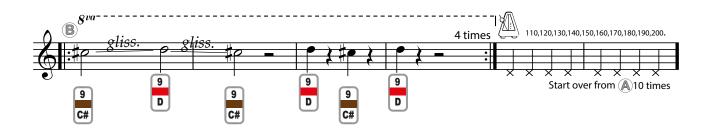


HOLE 9









HOLE: 9

Harmonic Key: G

Note to obtain with bending: C# (-1)

Exercise goal: Master the exact intonation of the note C#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**. **A**) Starting from D, applying the glissando (gradual bending of the note), descend to C# and then return to D, always with a glissando effect. Followed by three direct notes C#, D, C#.

B) Starting from C#, applying the glissando (gradual bending of the note), ascend to D and then return to C#, always with a glissando effect. Followed by three direct notes D, C#, D.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle. **Metronome changes** 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200). **Exercise duration** 11 minutes.

The colors used in this exercise are red and brown.

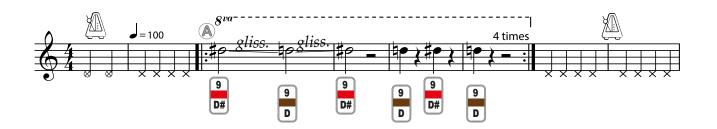
- Red: blow note
- **Brown**: blow note -1

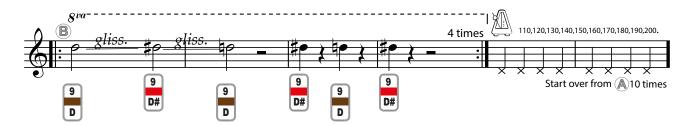
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: Ab

Note to obtain with bending: D (-1)

Exercise goal: Master the exact intonation of the note D, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from D#, applying the glissando (gradual bending of the note), descend to D and then return to D#, always with a glissando effect. Followed by three direct notes D, D#, D.
- **B)** Starting from D, applying the glissando (gradual bending of the note), ascend to D# and then return to D, always with a glissando effect. Followed by three direct notes D#, D, D#.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are red and brown.

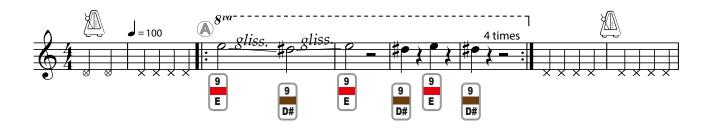
- Red: blow note
- **Brown**: blow note -1

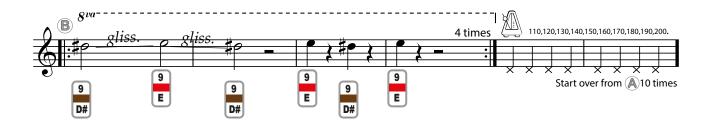
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 9 Harmonic Key: A

Note to obtain with bending: D# (-1)

Exercise goal: Master the exact intonation of the note D#, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts $\bf A$ and $\bf B$.

- **A)** Starting from E, applying the glissando (gradual bending of the note), descend to D# and then return to E, always with a glissando effect. Followed by three direct notes D#, E, D#.
- **B)** Starting from D#, applying the glissando (gradual bending of the note), ascend to E and then return to D#, always with a glissando effect. Followed by three direct notes E, D#, E.

The exercise begins at a metronomic speed of **100 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

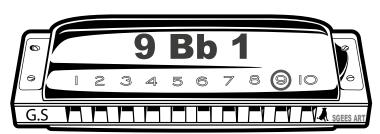
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

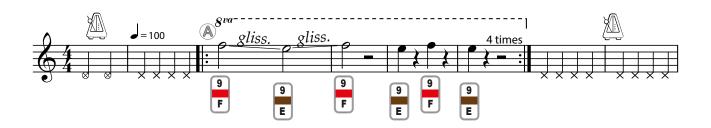
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

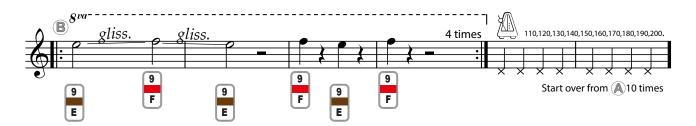












Harmonic Key: Bb

Note to obtain with bending: E (-1)

Exercise goal: Master the exact intonation of the note E, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts **A** and **B**.

- **A)** Starting from F, applying the glissando (gradual bending of the note), descend to E and then return to F, always with a glissando effect. Followed by three direct notes E, F, E.
- **B**) Starting from E, applying the glissando (gradual bending of the note), ascend to F and then return to E, always with a glissando effect. Followed by three direct notes F, E, F.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

The colors used in this exercise are red and brown.

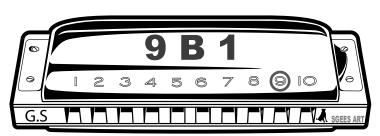
• **Red**: blow note

• **Brown**: blow note -1

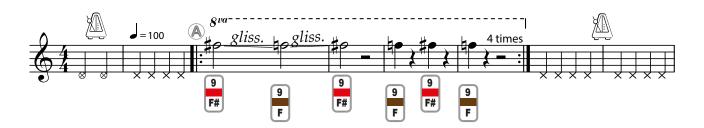
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

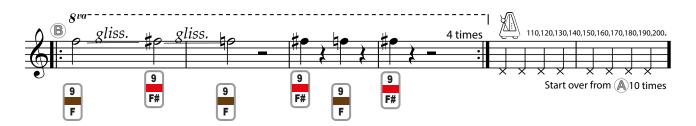












Harmonic Key: B

Note to obtain with bending: F (-1)

Exercise goal: Master the exact intonation of the note F, both by gradually bending the note and playing it directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from F#, applying the glissando (gradual bending of the note), descend to F and then return to F#, always with a glissando effect. Followed by three direct notes F, F#, F.
- **B**) Starting from F, applying the glissando (gradual bending of the note), ascend to F# and then return to F, always with a glissando effect. Followed by three direct notes F#, F, F#.

The exercise begins at a metronomic speed of 100 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 10 (100, 110, 120, 130, 140, 150, 160, 170, 180, 190, 200).

Exercise duration 11 minutes.

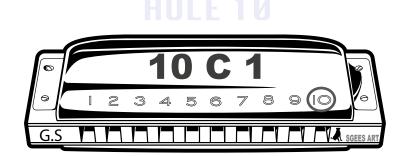
The colors used in this exercise are red and brown.

- Red: blow note
- **Brown**: blow note -1

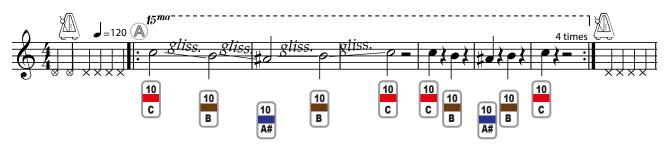
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

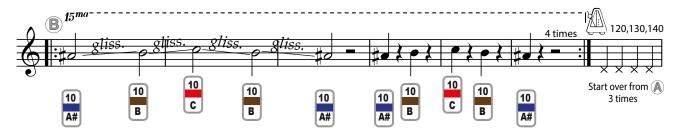
HOLE 10











HOLE: 10 Harmonic Key: C

Notes to obtain with bending: B, A#(-1, -2)

Exercise goal: Master the exact intonation of the notes B and A#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C, applying the glissando (gradual bending of the notes), descend to B and then to A# before returning first to B and then to C, always with a glissando effect. Followed by five direct notes C, B, A#, B, C.
- **B**) Starting from A#, applying the glissando (gradual bending of the notes), ascend first to B and then to C, always with a glissando effect before returning first to B and then to A#, always with a glissando effect. Followed by five direct notes A#, B, C, B, A#.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

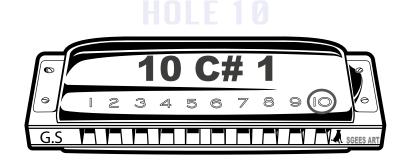
• Red: blow note

• **Brown**: blow note -1

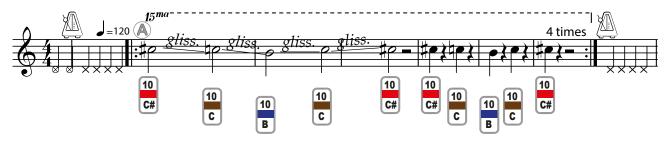
• **Blue**: blow note -2

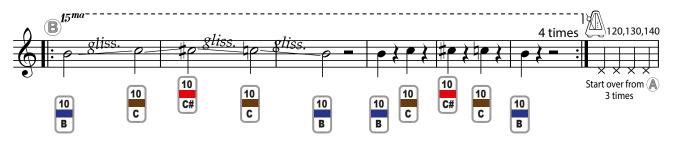
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 10 Harmonic Key: C#

Notes to obtain with bending: C, B (-1, -2)

Exercise goal: Master the exact intonation of the notes C and B, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from C#, applying the glissando (gradual bending of the notes), descend to C and then to B before returning first to C and then to C#, always with a glissando effect. Followed by five direct notes C#, C, B, C, C#.
- **B**) Starting from B, applying the glissando (gradual bending of the notes), ascend first to C and then to C#, always with a glissando effect before returning first to C and then to B, always with a glissando effect. Followed by five direct notes B, C, C#, C, B.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

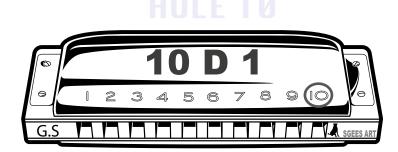
• Red: blow note

• **Brown**: blow note -1

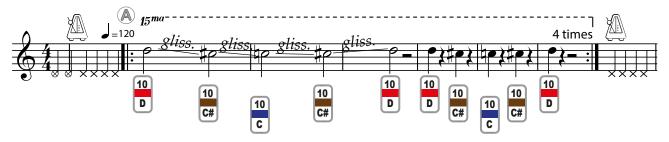
• **Blue**: blow note -2

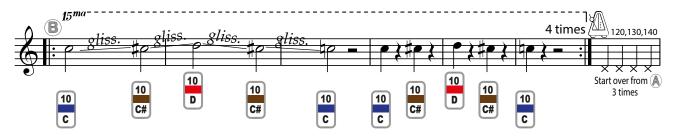
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 10 Harmonic Key: D

Notes to obtain with bending: C#, C (-1, -2)

Exercise goal: Master the exact intonation of the notes C# and C, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from D, applying the glissando (gradual bending of the notes), descend to C# and then to C before returning first to C# and then to D, always with a glissando effect. Followed by five direct notes D, C#, C, C#, D.

B) Starting from C, applying the glissando (gradual bending of the notes), ascend first to C# and then to D, always with a glissando effect before returning first to C# and then to C, always with a glissando effect. Followed by five direct notes C, C#, D, C#, C.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

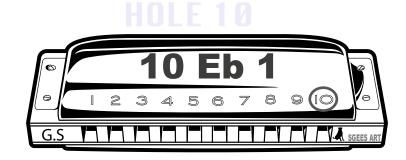
• **Red**: blow note

• **Brown**: blow note -1

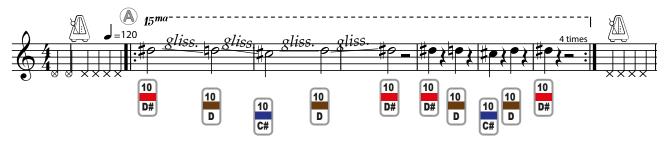
• **Blue**: blow note -2

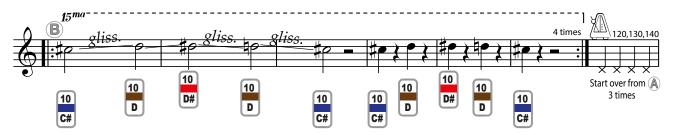
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: Eb

Notes to obtain with bending: D, C# (-1, -2)

Exercise goal: Master the exact intonation of the notes D and C#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B. A) Starting from D#, applying the glissando (gradual bending of the notes), descend to D and then to C# before returning first to D and then to D#, always with a glissando effect. Followed by five direct notes D#, D, C#, D, D#.

B) Starting from C#, applying the glissando (gradual bending of the notes), ascend first to D and then to D#, always with a glissando effect before returning first to D and then to C#, always with a glissando effect. Followed by five direct notes C#, D, D#, D, C#.

The exercise begins at a metronomic speed of 120 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

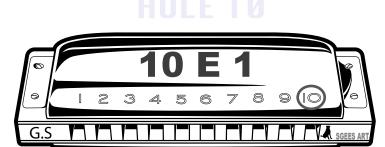
• Red: blow note

• **Brown**: blow note -1

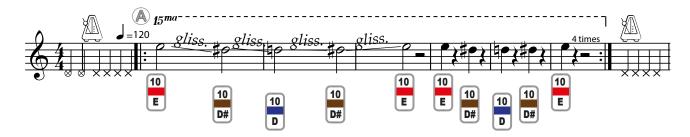
• **Blue**: blow note -2

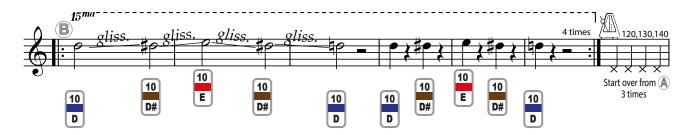
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: E

Notes to obtain with bending: D#, D (-1, -2)

Exercise goal: Master the exact intonation of the notes D# and D, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from E, applying the glissando (gradual bending of the notes), descend to D# and then to D before returning first to D# and then to E, always with a glissando effect. Followed by five direct notes E, D#, D, D#, E.

B) Starting from D, applying the glissando (gradual bending of the notes), ascend first to D# and then to E, always with a glissando effect before returning first to D# and then to D, always with a glissando effect. Followed by five direct notes D, D#, E, D#, D.

The exercise begins at a metronomic speed of 120 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

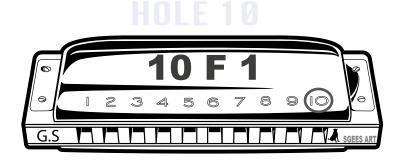
• Red: blow note

• **Brown**: blow note -1

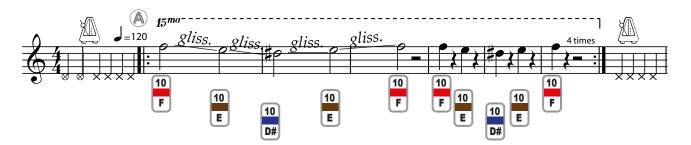
• Blue: blow note -2

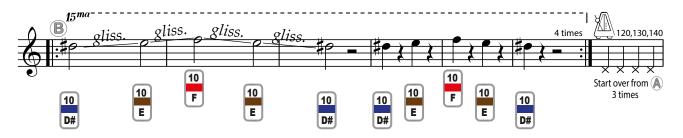
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 10 Harmonic Key: F

Notes to obtain with bending: E, D# (-1, -2)

Exercise goal: Master the exact intonation of the notes E and D#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from F, applying the glissando (gradual bending of the notes), descend to E and then to D# before returning first to E and then to F, always with a glissando effect. Followed by five direct notes F, E, D#, E, F.

B) Starting from D#, applying the glissando (gradual bending of the notes), ascend first to E and then to F, always with a glissando effect before returning first to E and then to D#, always with a glissando effect. Followed by five direct notes D#, E, F, E, D#.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

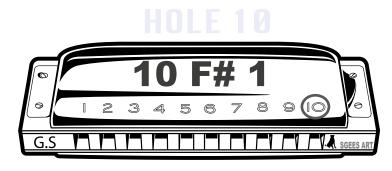
• Red: blow note

• **Brown**: blow note -1

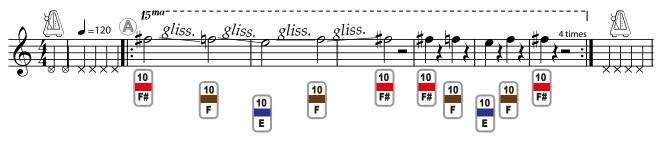
• Blue: blow note -2

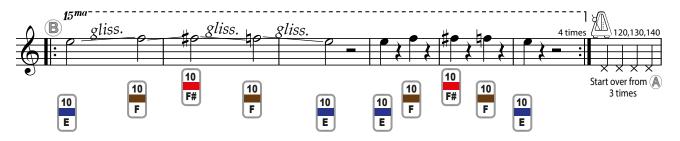
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











HOLE: 10 Harmonic Key: F#

Notes to obtain with bending: F, E (-1, -2)

Exercise goal: Master the exact intonation of the notes F and E, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from F#, applying the glissando (gradual bending of the notes), descend to F and then to E before returning first to F and then to F#, always with a glissando effect. Followed by five direct notes F#, F, E, F, F#.

B) Starting from E, applying the glissando (gradual bending of the notes), ascend first to F and then to F#, always with a glissando effect before returning first to F and then to E, always with a glissando effect. Followed by five direct notes E, F, F#, F, E.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

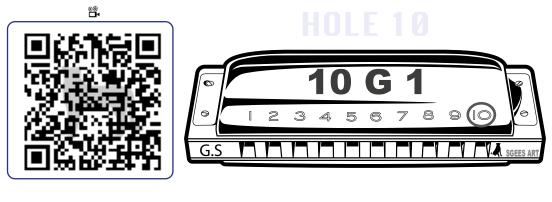
The colors used in this exercise are red, brown, and blue.

• Red: blow note

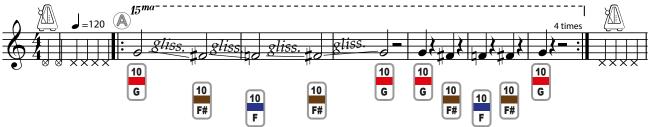
• **Brown**: blow note -1

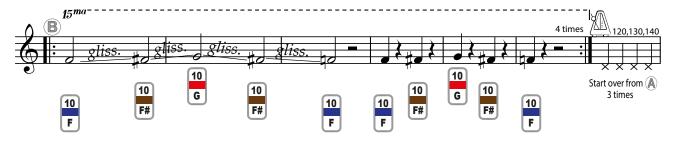
• **Blue**: blow note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 10 Harmonic Key: G

Notes to obtain with bending: F#, F(-1, -2)

Exercise goal: Master the exact intonation of the notes F# and F, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from G, applying the glissando (gradual bending of the notes), descend to F# and then to F before returning first to F# and then to G, always with a glissando effect. Followed by five direct notes G, F#, F, F#, G.

B) Starting from F, applying the glissando (gradual bending of the notes), ascend first to F# and then to G, always with a glissando effect before returning first to F# and then to F, always with a glissando effect. Followed by five direct notes F, F#, G, F#, F.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

• Red: blow note

• **Brown**: blow note -1

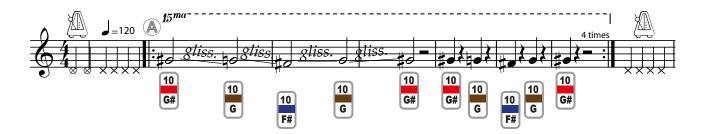
• **Blue**: blow note -2

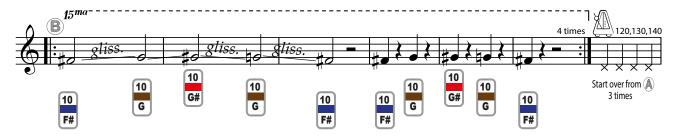
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.











Harmonic Key: Ab

Notes to obtain with bending: G, F#(-1, -2)

Exercise goal: Master the exact intonation of the notes G and F#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from Ab, applying the glissando (gradual bending of the notes), descend to G and then to F# before returning first to G and then to Ab, always with a glissando effect. Followed by five direct notes Ab, G, F#, G, Ab.

B) Starting from F#, applying the glissando (gradual bending of the notes), ascend first to G and then to Ab, always with a glissando effect before returning first to G and then to F#, always with a glissando effect. Followed by five direct notes F#, G, Ab, G, F#.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

• Red: blow note

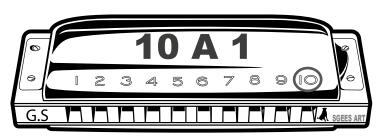
• **Brown**: blow note -1

• **Blue**: blow note -2

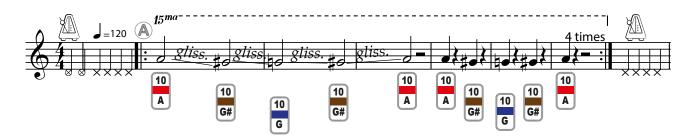
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

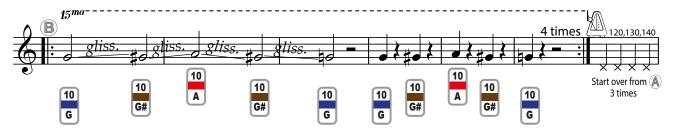












HOLE: 10 Harmonic Key: A

Notes to obtain with bending: G#, G (-1, -2)

Exercise goal: Master the exact intonation of the notes G# and G, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

A) Starting from A, applying the glissando (gradual bending of the notes), descend to G# and then to G before returning first to G# and then to A, always with a glissando effect. Followed by five direct notes A, G#, G, G#, A.

B) Starting from G, applying the glissando (gradual bending of the notes), ascend first to G# and then to A, always with a glissando effect before returning first to G# and then to G, always with a glissando effect. Followed by five direct notes G, G#, A, G#, G.

The exercise begins at a metronomic speed of 120 BPM, and increases gradually by 10 BPM with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

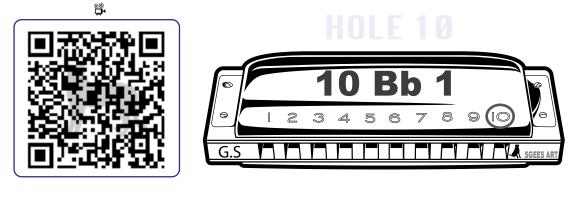
The colors used in this exercise are red, brown, and blue.

• **Red**: blow note

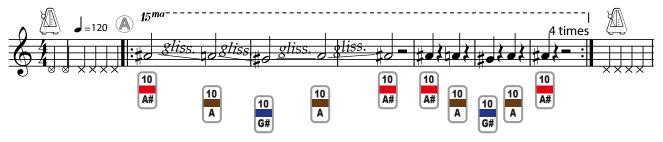
• **Brown**: blow note -1

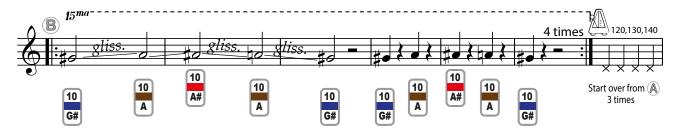
• Blue: blow note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.









HOLE: 10 Harmonic Key: Bb

Notes to obtain with bending: A, G#(-1, -2)

Exercise goal: Master the exact intonation of the notes A and G#, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from Bb, applying the glissando (gradual bending of the notes), descend to A and then to G# before returning first to A and then to Bb, always with a glissando effect. Followed by five direct notes Bb, A, G#, A, Bb.
- **B**) Starting from G#, applying the glissando (gradual bending of the notes), ascend first to A and then to Bb, always with a glissando effect before returning first to A and then to G#, always with a glissando effect. Followed by five direct notes G#, A, Bb, A, G#.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

• **Red**: blow note

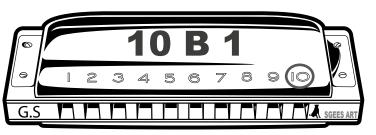
• **Brown**: blow note -1

• **Blue**: blow note -2

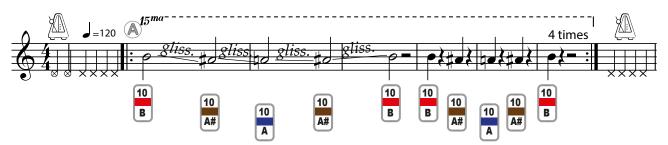
Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

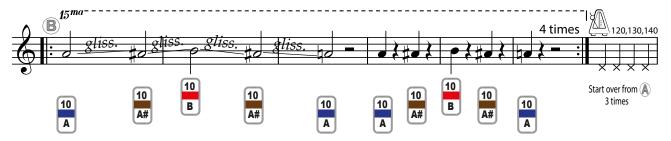


HOLE 10









HOLE: 10 Harmonic Key: B

Notes to obtain with bending: A#, A(-1, -2)

Exercise goal: Master the exact intonation of the notes A# and A, both by gradually bending the notes and playing them directly.

The video sequence of the exercise consists of two parts A and B.

- **A)** Starting from B, applying the glissando (gradual bending of the notes), descend to A# and then to A before returning first to A# and then to B, always with a glissando effect. Followed by five direct notes B, A#, A, A#, B.
- **B**) Starting from A, applying the glissando (gradual bending of the notes), ascend first to A# and then to B, always with a glissando effect before returning first to A# and then to A, always with a glissando effect. Followed by five direct notes A, A#, B, A#, A.

The exercise begins at a metronomic speed of **120 BPM**, and increases gradually by **10 BPM** with each completed cycle.

Metronome changes 3 (120, 130, 140).

Exercise duration 4 minutes and 40 seconds.

The colors used in this exercise are red, brown, and blue.

• Red: blow note

• **Brown**: blow note -1

• Blue: blow note -2

Following the symbols descending on the harmonica diagram, the notes are played as soon as they touch the orange zone corresponding to the hole number and held for the entire time they are visible.

HBBQR

HARMONICA BENDING QUICK REFERENCE

https://hbbqr.com



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